

FIBA POST GAME REPORT

UNI vs LNTF FP201 2023 BCL F4 EU



Contents

Note about the data	
Global Evaluation	3
Quality and Consistency	4
Game Information	
Calls Summary vs Referee	6
Calls vs Teams	
Calls vs Referee	
Play Situations Break-down	ç
Call Average vs Game	
Calls vs Zone and Position	
IRS vs Game	



Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

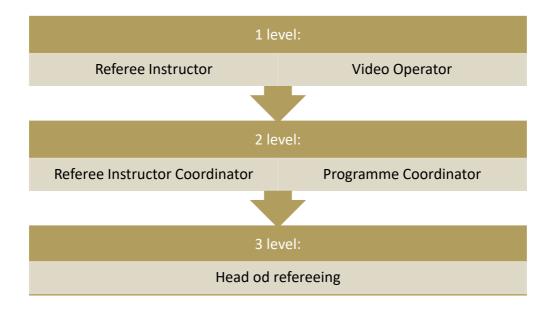
Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

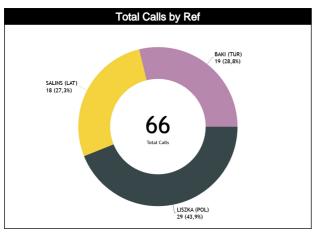
			2023 BCL F4 EU			
			3r-4rt · FP201			
	17:00 14/05/2023				MALAGA	
		Total	Calls	Total		
Unicaja		0	Fouls	0		Iberostar Tenerife
		0	Violations	0		
UNI		0	OOB	0		LNTF
79		0	Fake	0		84
		0	DOG	0		
		0	Total	0		

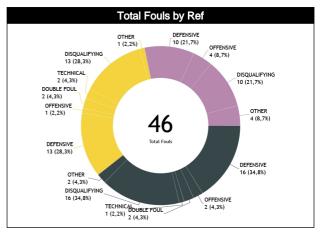
	REFEREEING STAFF	
LISZKA, Wojciech (POL)	SALINS, Gatis (LAT)	BAKI, Kerem (TUR)
LISZKA WOJCIECH (POL)	SALINS GATIS (LAT)	BAKI KEREM (TUR)
Referee Instructor	Stand-by Referee Instructor	Video Operator
LICINA,Miodrag (SRB)	N/A	LOPEZ, Txus (ESP)



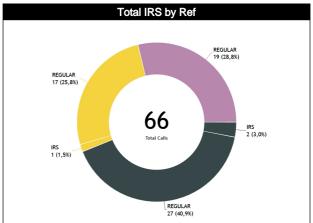
Calls Summary vs Referee

	Types/Referees	LISZKA Woj	ciech (POL)	SALINS G	atis (LAT)	BAKI Ker	em (TUR)	то	TAL		
	CALLS	14 (48%)	15 (52%)	12 (67%)	6 (33%)	7 (37%)	12 (63%)	33 (50%)	33 (50%)		
	CALLS	29 (4	14%)	18 (27%)	19 (29%)	6	6		
	FOULS	7 (39%)	11 (61%)	9 (64%)	5 (36%)	6 (43%)	8 (57%)	22 (48%)	24 (52%)		
	10013	,	39%)		30%)	14 (30%)		6		
	DEFENSIVE	6 (38%)	10 (63%)	8 (62%)	5 (38%)	5 (50%)	5 (50%)	19 (49%)	20 (51%)		
	DELENSIVE		11%)		33%)		26%)		9		
	OFFENSIVE	1 (50%)	1 (50%)	1 (100%)	0	1 (25%)	3 (75%)	3 (43%)	4 (57%)		
	OTTENSIVE		9%)	1 (1	4%)	4 (5	7%)		7		
	DOUBLE FOUL	1 (50%)	1 (50%)	2 (100%)	0	0	0	3 (75%)	1 (25%)		
	DOODLE 1 OOL	2 (5	0%)	2 (5	0%)	1	0	4	4		
FOULS	UNSPORTSMANLIKE	LIKE 0 0		0	0	0	0	0	0		
PO	ONSI OKTSIVIANEIKE)	2 (100%)	0	1	0		0		
	TECHNICAL	CHNICAL 1 (100%) 0			0	0	0	3 (100%)	0		
	TECHNICAL	1 (33%)		2 (6	7%)	(0	:	3		
	DISQUALIFYING	6 (38%)	10 (63%)	8 (62%)	5 (38%)	5 (50%)	5 (50%)	19 (49%)	20 (51%)		
	DISCOALII TING		11%)		33%)		26%)	39			
	OTHER	1 (50%)	1 (50%)	1 (100%)	0	1 (25%)	3 (75%)	3 (43%)	4 (57%)		
	OTTER	2 (2		1 (1	4%)	,	7%)		7		
	VIOLATIONS	0	0	0	0	0	0	0	0		
	VIOLATIONS		9		0		0		0		
NS	TRAVELING	0	0	0	0	0	0	0	0		
110	TIOAVEEINO)		0		0	`	0		
VIOLATIONS	OTHER	0	0	0	0	0	0	0	0		
>	OTHER		p		0	0	<u> </u>		0		
	IRS	2 (100%)	0	0	. (0	2 (67%) 1 (33%)			
	110	2 (6	7%)	1 (3	3%)		0	3			





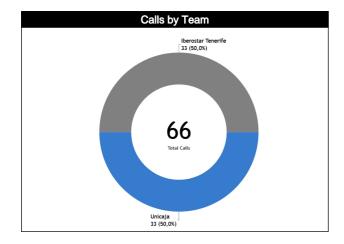


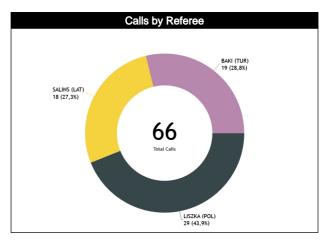




Calls vs Team

	_	Iberester Tenerife 04																		
Refs	Teams	Teams Unicaja 79							Iberostar Tenerife 84						TOTALS					
Keis	Assessment	Correct	Incorrect	Inconcl.	L2M C	L2M1	L2M?	Correct	Incorrect	Inconcl.	L2M C	L2M1	L2M?	Correct	Incorrect	Inconcl.	L2M C	L2M I	L2M?	
сс	LISZKA, Wojciech (POL)	0	0	14	0	0	1	0	0	15	0	0	1	0	0	29	0	0	2	
U1	SALINS, Gatis (LAT)	0	0	12	0	0	0	0	0	6	0	0	0	0	0	18	0	0	0	
U2	BAKI, Kerem (TUR)	0	0	7	0	0	0	0	0	12	0	0	0	0	0	19	0	0	0	
	TOTAL	33 (50%)						33 (50%)								66 (10	00%)			
	CORRECT			0				0						0						
	INCORRECT			0				0						0						
	INCONCLUSIVE	33 (50%)							33 (50%)							66 (100%)				
	L2M C			0						0)			0						
	L2M I	0						0					0							
	L2M?			1 (1,5	2%)				1 (1,52%) 2 (3							2 (3,0	.03%)			

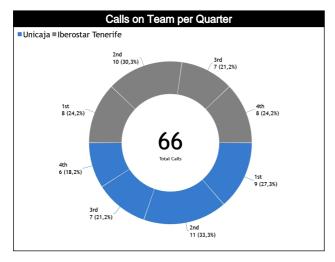


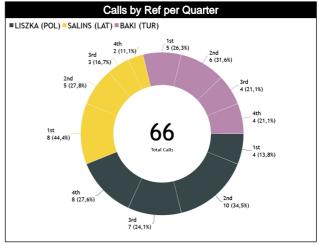




Calls vs Referee

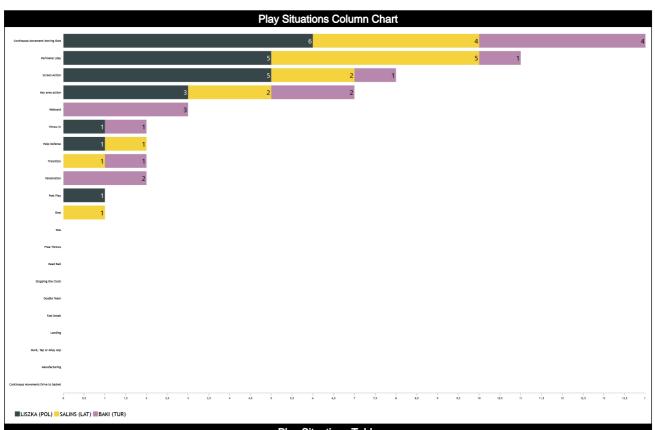
Quarters		Quar	ter 1			Quar	ter 2			Quar	ter 3		Quarter 4						TO	FAI
3 Referees	Ę	5'	1)'	15	,	10	0'	5' 10'		5' 10'			Las	t 2'	TO	AL			
LISZKA Wojciech	1 50%	1 50%	0	2 100%	5 83%	1 17%	2 50%	2 50%	1 33%	2 67%	1 25%	3 75%	1 33%	2 67%	3 60%	2 40%	1 50%	1 50%	14 48%	15 52%
(POL)	2 7%		2 7%		6 21%		14	4 %	10	3 1%		4 ∤%	10	3 %		5 '%	2 7%		2 44	9 %
SALINS Gatis	2 50%	2 50%	3 75%	1 25%	1 33%	2 67%	1 50%	1 50%	3 100%	0	0	0	2 100%	0	0	0	0	0	12 67%	6 33%
(LAT)	4 4 22% 22%		•	3 17%			2 11%		3 17%)		<u>2</u> %)		0	18 27%		
BAKI Kerem	2 67%	1 33%	1 50%	1 50%	2 50%	2 50%	0	2 100%	0	1 100%	2 67%	1 33%	0	4 100%	0	0	0	0	7 37%	12 63%
(TUR)		3 5%	11	<u>2</u> %	21	 %		2 %	5'	1 5%		3 %	21	∮ %)		0	1 29	9 %
	5 56%	4 44%	4 50%	4 50%	8 62%	5 38%	3 38%	5 63%	4 57%	3 43%	3 43%	4 57%	3 33%	6 67%	3 60%	2 40%	1 50%	1 50%	33 50%	33 50%
TOTAL		9	12	3	1 20			B 2%	11	7 %	11	′		%		5 %		2 %	6	6







Play Situations Break-down



Play Situations Table																	
		То	tals			LISZKA, Wo	jclech (POL)			SALINS, O	atis (LAT)		BAKI, Kerem (TUR)				
Concepts	Co	rect	Inco	rrect	Cor	rect	Inco	пест	Cor	rect	Incorrect		Cor	Tect	Inco	оггест	
	UNI	LNTF	UNI	LNTF	UNI	LNTF	UNI	LNTF	UNI	LNTF	UNI	LNTF	UNI	LNTF	UNI	LNTF	
Continuous Movement/Drive to basket	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Continuous Movement/Moving Shot	0	0	5	9	0	0	2	4	0	0	1	3	0	0	2	2	
Shot	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	0	
Manufacturing		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Landing	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Penetration	0	0	1	1	0	0	0	0	0	0	0	0	0	0	1	1	
Perimeter play	0	0	8	3	0	0	2	3	0	0	5	0	0	0	1	0	
Fast break	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Transition	0	0	1	1	0	0	0	0	0	0	1	0	0	0	0	1	
Rebound	0	0	1	2	0	0	0	0	0	0	0	0	0	0	1	2	
Post Play	0	0	0	1	0	0	0	1	0	0	0	0	0	0	0	0	
Key area action	0	0	2	5	0	0	1	2	0	0	1	1	0	0	0	2	
Screen Action	0	0	6	2	0	0	4	1	0	0	2	0	0	0	0	1	
Double Team	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Help Defense	0	0	2	0	0	0	1	0	0	0	1	0	0	0	0	0	
Stopping the Clock	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Dead Ball	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Free Throws	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Throw-in	0	0	1	1	0	0	0	1	0	0	0	0	0	0	1	0	
Toss	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Totals	0	0	27	26	0	0	10	12	0	0	11	5	0	0	6	9	



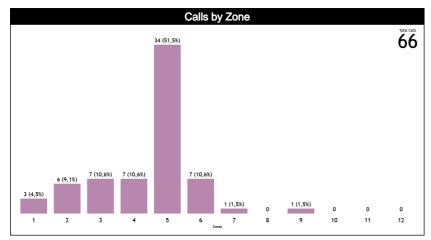
Call Average vs Game

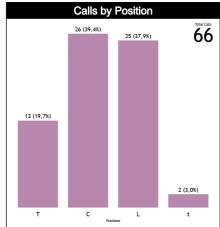
Call Average vs Game
Work in progress
Work in progress



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL
C1	2 (14%)	1 (7%)	0 (0%)	0 (0%)	8 (57%)	3 (21%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	14
С3	0 (0%)	0 (0%)	6 (50%)	3 (25%)	2 (17%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12
т	1 (20%)	2 (40%)	0 (0%)	0 (0%)	2 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5
Т3	0 (0%)	3 (38%)	1 (13%)	2 (25%)	2 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8
L4	0 (0%)	0 (0%)	0 (0%)	1 (11%)	7 (78%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9
L5	0	0	0	0	0	0	0	0	0	0	0	0	0
L6	0 (0%)	0 (0%)	0 (0%)	1 (6%)	13 (81%)	2 (13%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	16
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	1
Lt	0	0	0	0	0	0	0	0	0	0	0	0	0
TOTAL	3	6	7	7	34	7	1	0	1	0	0	0	66







IRS vs Game

IRS vs GAMES	
Work in progress	
Work in progress	
	-