

FIBA POST GAME REPORT

ARG vs TUR GP105 2023 FIBA U19 WC HUNGARY



Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	
Calls vs Referee	8
Play Situations Break-down	9
Call Average vs Game	
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

	2023 FIBA U19 WC HUNGARY											
		GP · GP105										
	17:00 24/0											
	%	Total	Calls	Total	%							
Argentina	N/A	25	Fouls	25	N/A	Turkey						
	N/A	9	Violations	15	N/A							
ARG	N/A	6	OOB	14	N/A	TUR						
67	N/A	0	Fake	0	N/A	79						
	N/A	0	DOG	0	N/A							
	N/A	34	Total	40	N/A							

Quarters	Quai	ter 1	Quar	ter 2	Quar	ter 3	Quar	ter 4	T0 ⁻	ΓAL
Score	11	15	20	30	19	22	17	12	67	79
Duration	00:2	2:44	00:2	7:35	00:21:55		00:2	3:17	01:35:31	
Fouls	5	4	10	8	6	5	4	8	25	25
Violations	4	9	1	1	0	1	4	4	9	15
OOB	3	9	1	1	0	1	2	3	6	14
Fake	0	0	0	0	0	0	0	0	0	0
DOG	0	0	0	0	0	0	0	0	0	0
DOG	0	0	0	0	0	0	0	0	0	0

BONNER, Amy (USA) HOROZOV, Martin (BUL) URUSHIMA, Daigo (JPN)

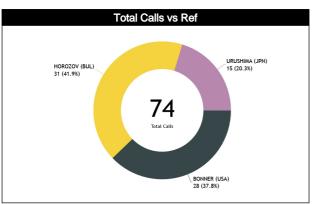


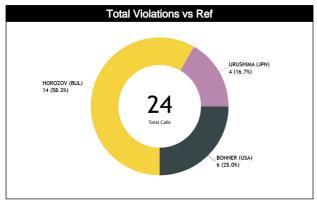
Referee Instructor	Stand-by Referee Instructor	Video Operator
LICINA,Miodrag (SRB)	N/A	KAUPPINEN, Hannu (FIN)

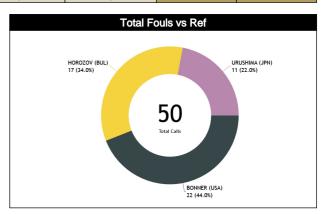


Calls Summary vs Referee

Types/Referees	CC	U1	U2	TOTAL	CHAMPIONSHIP	FIBA
CALLS	11 (39%) 17 (61%)	14 (45%) 17 (55%)	9 (60%) 6 (40%)	34 (46%) 40 (54%)	0	0
S/ (EES	28 (38%)	31 (42%)	15 (20%)	74	·	•
FOULS	9 (41%) 13 (59%)	8 (47%) 9 (53%)	8 (73%) 3 (27%)	25 (50%) 25 (50%)	0	0
	22 (44%)	17 (34%)	11 (22%)	50	·	
DEFENSIVE	9 (43%) 12 (57%)	5 (36%) 9 (64%)	6 (67%) 3 (33%)	20 (45%) 24 (55%)	0	0
	21 (48%)	14 (32%)	9 (20%)	44	-	
OFFENSIVE	0 1 (100%)	3 (100%) 0	2 (100%) 0	5 (83%) 1 (17%)	0	0
	1 (17%)	3 (50%)	2 (33%)	6		
DOUBLE FOUL	0 1 (100%)	1 (100%) 0	0 0	1 (50%) 1 (50%)	0	
	1 (50%)	1 (50%)	0 0	0 1 (100%)		
UNSPORTSMANLIKE	1 (100%)	0	0 0	1	0	0
	0 0	1 (100%) 0	0 0	1 (100%) 0		
TECHNICAL	0	1 (100%)	0	1	0	0
	9 (43%) 12 (57%)	6 (40%) 9 (60%)	7 (70%) 3 (30%)	22 (48%) 24 (52%)		
DISQUALIFYING	21 (46%)	15 (33%)	10 (22%)	46	0	0
227	0 1 (100%)	2 (100%) 0	1 (100%) 0	3 (75%) 1 (25%)		
OOB	1 (25%)	2 (50%)	1 (25%)	4	0	0
CTED ON CIDE LINE	2 (33%) 4 (67%)	6 (43%) 8 (57%)	1 (25%) 3 (75%)	9 (38%) 15 (63%)		
STEP ON SIDE LINE	6 (25%)	14 (58%)	4 (17%)	24	0	0
OTHER	0 1 (100%)	0 0	0 0	0 1 (100%)	0	0
OTHER	1 (100%)	0	0	1	U	U
VIOLATIONS	2 (40%) 3 (60%)	6 (43%) 8 (57%)	1 (25%) 3 (75%)	9 (39%) 14 (61%)	0	0
VIOLATIONS	5 (22%)	14 (61%)	4 (17%)	23	· ·	<u> </u>
TRAVELING	2 (40%) 3 (60%)	3 (27%) 8 (73%)	1 (25%) 3 (75%)	6 (30%) 14 (70%)	0	0
TIGAVELIAG	5 (25%)	11 (55%)	4 (20%)	20	•	
OTHER	0 0	0 0	0 0	0 0	0	0
J	0	0	0	0		
Fake	0 0	0 0	0 0	0 0	0	0
	0	0	0	0		
DOG	0 0	0 0	0 0	0 0	0	
	0 0	0 0	0 0	0 0		
IRS	0	0 0	0 0	0 0	0	
	0 0	0 0	0 0	0 0		
HCC	0	0	0	0	0	0
	U		9			





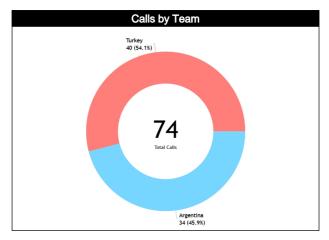


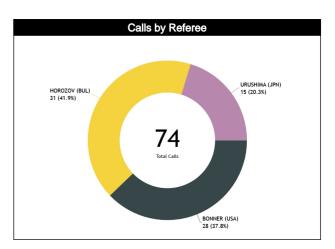


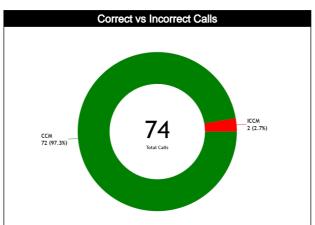


Calls vs Team

Ref	Teams			ARG	· 67					TUR	· 79					TOT	ALS				
S	Assessment	Correct	Incorre	Inconci	L2M C	L2M I	L2M?	Correct	Incorre	Inconcl	L2M C	L2M I	L2M?	Correct	Incorre	Inconcl	L2M C	L2M1	L2M?		
СС	BONNER, Amy (USA)	11	N/A	N/A	1	N/A	N/A	17	N/A	N/A	0	N/A	N/A	28	N/A	N/A	1	N/A	N/A	CHAMP.	FIBA
U1	HOROZOV, Martin (BUL)	14	N/A	N/A	0	N/A	N/A	17	N/A	N/A	2	N/A	N/A	31	N/A	N/A	2	N/A	N/A	AVG	AVG
U2	URUSHIMA, Daigo (JPN)	9	N/A	N/A	0	N/A	N/A	6	N/A	N/A	0	N/A	N/A	15	N/A	N/A	0	N/A	N/A		
	TOTAL			34 (4	5.9%)					40 (5	4.1%)					74 (1	00%)			0.0	0.0
	CORRECT			N.	/A					N.	/A					N	/A			0.0	0.0
	INCORRECT			N.	/A					N.	/A					N	/A			0.0	0.0
	INCONCLUSIVE			N.	/A					N.	/A			N/A					0.0	0.0	
	L2M C	N/A				N/A				N/A					0.0	0.0					
	L2M I	N/A						N/A			N/A					0.0	0.0				
	L2M?			N.	/A					N.	/A					N.	/A			0.0	0.0



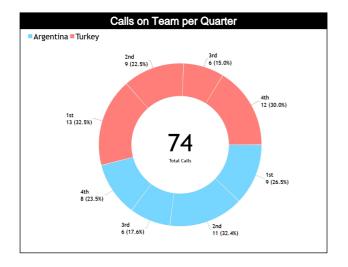


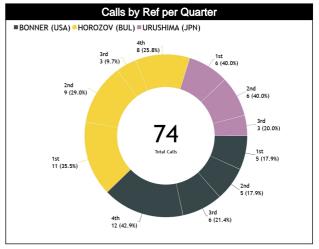




Calls vs Referee

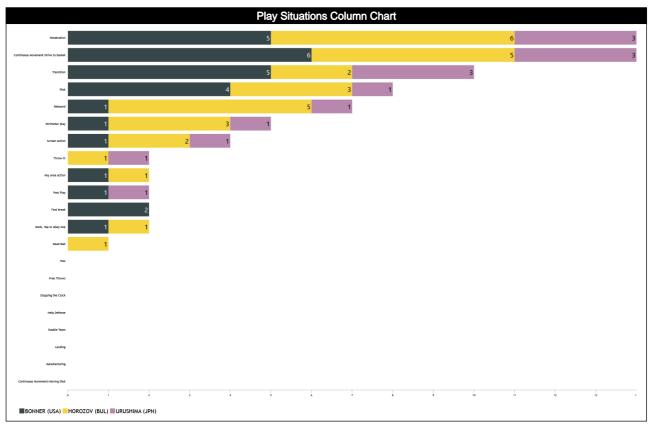
Quarters	Quai	ter 1	Quar	ter 2	Quai	rter 3		Quarter 4		TOTAL	
3 Referees	5'	10'	5'	10'	5'	10'	5'	10'	Last 2'	TUTAL	
BONNER Amy	2 100% 0	1 2 33% 67%	0 1 100%	1 3 25% 75%	1 2 33% 67%	1 2 33% 67%	2 33% 67%	3 50% 50%	1 100% 0	11 17 39% 61%	
(USA)	2 7%	_ -		- . .		3 11% 3 11%		6 21%	1 4%	28 38%	
HOROZOV Martin	1 4 20% 80%	1 5 17% 83%	2 1 67% 33%	4 2 67% 33%	1 100% 0	2 100% 0	2 40% 60%	1 2 33% 67%	0 2 100%	14 17 45% 55%	
Martin (BUL)	5 16%	6 19%	3 10%	6 19%	1 3%	2 6%	5 16%	3 10%	2 6%	31 42%	
URUSHIMA Daigo	1 100% 0	3 2 60% 40%	1 2 33% 67%	3 100% 0	1 1 50% 50%	0 1 100%	0 0	0 0	0 0	9 6 60% 40%	
Daigo (JPN)	1 7%	5 33%	3 20%	3 20%	2 13%	1 7%	0	0	0	15 20%	
TOTAL	4 50% 50%	5 9 36% 64%	3 43% 57%	8 5 62% 38%	3 50% 50%	3 50% 50%	4 7 36% 64%	4 5 44% 56%	1 2 33% 67%	34 40 46% 54%	
TOTAL	8 11%	14 19%	7 9%	13 18%	6 8%	6 8%	11 15%	9 12%	3 4%	74	







Play Situations Break-down



Play Situations Table													
Concepts	BONNER,	Amy (USA)		Martin (BUL)	URUSHIMA,	Dalgo (JPN)	То	tals					
	ARG	TUR	ARG	TUR	ARG	TUR	ARG	TUR					
Continuous Movement/Drive to basket	3	3	2	3	1	2	6	8					
Continuous Movement/Moving Shot	0	0	0	0	0	0	0	0					
Shot	3	1	2	1	1	0	6	2					
Manufacturing	0	0	0	0	0	0	0	0					
Dunk, Tap or Alley oop	1	0	0	1	0	0	1	1					
Landing	0	0	0	0	0	0	0	0					
Penetration	1	4	2	4	1	2	4	10					
Perimeter play	1	0	1	2	0	1	2	3					
Fast break	1	1	0	0	0	0	1	1					
Transition	1	4	1	1	3	0	5	5					
Rebound	0	1	2	3	0	1	2	5					
Post Play	0	1	0	0	1	0	1	1					
Key area action	0	1	1	0	0	0	1	1					
Screen Action	0	1	1	1	1	0	2	2					
Double Team	0	0	0	0	0	0	0	0					
Help Defense	0	0	0	0	0	0	0	0					
Stopping the Clock	0	0	0	0	0	0	0	0					
Dead Ball	0	0	1	0	0	0	1	0					
Free Throws	0	0	0	0	0	0	0	0					
Throw-In	0	0	1	0	1	0	2	0					
Toss	0	0	0	0	0	0	0	0					
Totals	11	17	14	16	9	6	34	39					

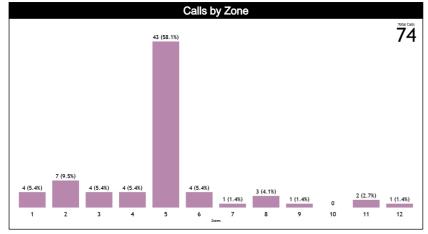


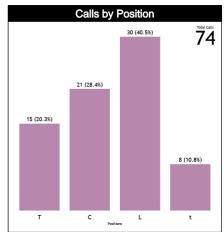
Call Average vs Game



Calls vs Zone and Position

Pos/Zone	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	1 (8%)	0 (0%)	0 (0%)	0 (0%)	8 (67%)	2 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (8%)	0 (0%)	12	0.0	0.0
С3	0 (0%)	1 (11%)	0 (0%)	3 (33%)	4 (44%)	0 (0%)	0 (0%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
T1	3 (50%)	0 (0%)	0 (0%)	0 (0%)	2 (33%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
Т3	0 (0%)	4 (44%)	3 (33%)	0 (0%)	1 (11%)	0 (0%)	0 (0%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	0 (0%)	15 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	15	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	1 (7%)	13 (87%)	1 (7%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	15	0.0	0.0
Ct	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
Tt	0 (0%)	2 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (20%)	0 (0%)	1 (20%)	1 (20%)	5	0.0	0.0
Lt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
TOTAL	4	7	4	4	43	4	1	3	1	0	2	1	74	0.0	0.0
СНАМР.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







IRS vs Game

IRS	TOPICS	li	RS .	INIT	TIAL	FOOTAGE	FIN	IAL	DURATION	PROT	OCOL
SITUATIONS	TUPIGS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
F00	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(-)	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	OOB	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
4 N N / TIN 4F	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
()	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs L2M & OT Accuracy

