

FIBA POST GAME REPORT

ARG vs KOR GP321 2023 FIBA U19 WC HUNGARY



Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	7
Calls vs Referee	
Play Situations Break-down	9
Call Average vs Game	10
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

2023 FIBA UI9 WC HUNGARY											
		GP318 · GP321									
	17:30 27/0	17:30 27/06/2023 DEBRECEN									
	%	Total	Calls	Total	%						
Argentina	N/A	14	Fouls	17	N/A	Korea					
	N/A 13		Violations	16	N/A						
ARG	N/A	10	OOB	14	N/A	KOR					
88	N/A	0	Fake	0	N/A	76					
	N/A	0	DOG	0	N/A						
	N/A	27	Total	33	N/A						

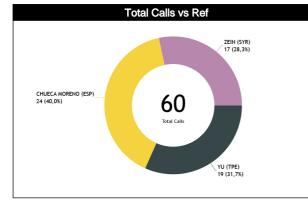
Quarters	Quar	rter 1	Quar	ter 2	Quar	ter 3	Quar	ter 4	TU	AL	
Score	26	13	18	19	23	25	21	19	88	76	
Duration	00:16:32		00:21:31		00:1	7:19	00:2	9:32	01:24:54		
Fouls	3	4	5	2	2	4	4	7	14	17	
Violations	1	6	4	4	2	3	6	3	13	16	
OOB	1	5	2	4	2	2	5	3	10	14	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

	RED D D RED D INC STATUE	
YU, Jung (TPE)	CHUECA MORENO, Ariadna (ESP)	ZEIN, Wissam (SYR)
Referee Instructor	Stand-by Referee Instructor	Video Operator
CHIARI,Roberto (ITA)	N/A	CHIVA, Marti (ESP)

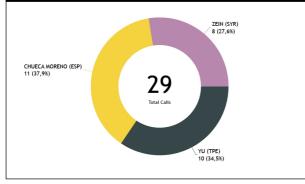


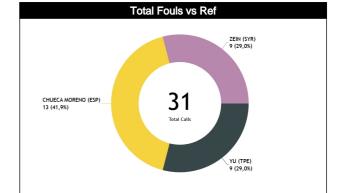
Calls Summary vs Referee

Types/Referees	C	C	l	1	l	12	T	TAL	CHAMPIONSHIP	FIBA
CALLS	8 (42%)	11 (58%)		10 (42%)		12 (71%)		33 (55%)	0	0
	19 (3		24 (4			28%)		50	· · · · · ·	
FOULS	5 (56%)	4 (44%)	7 (54%)	6 (46%)	2 (22%)	7 (78%)		17 (55%)	0	0
	9 (2			42%)		9%)	-	31		
DEFENSIVE	5 (56%)	4 (44%)	7 (58%)	5 (42%)	2 (22%)	7 (78%)		16 (53%) 30	0	0
	9 (30%)		12 (40%) 0 1 (100%)		9(3	0%) 0	0	1 (100%)		
OFFENSIVE			1 (10		-	0	-	1	0	0
	0	0	0	0	0	1 (100%)	0	1 (100%)		
DOUBLE FOUL)	1 (1	00%)		1	0	0
	0	0	0	0	0	1 (100%)	0	1 (100%)		
UNSPORTSMANLIKE	()	(5	1 (1	00%)		1	0	0
TECHNICAL	0	0	0	0	0	0	0	0		0
TECHNICAL	(5		0		0	0	U
DISQUALIFYING	5 (56%)	4 (44%)	7 (58%)	5 (42%)	2 (22%)	7 (78%)		16 (53%)	0	0
DISCOALII HINO	9 (30%)		12 (40%)		9 (30%)		30			
OOB	0	0	0	1 (100%)	0	0	0	1 (100%)	0	0
	(200)	, 	1 (100%)		0 3 (38%) 5 (63%)			1		
STEP ON SIDE LINE	3 (30%) 10 (3	7 (70%)	7 (64%) 4 (36%) 11 (38%)		<u>3 (38%)</u> <u>5 (63%)</u> 8 (28%)			16 (55%) 9	0	0
	0	1 (100%)	2 (100%)	0	0 (2	0 70)	2 (67%)	1 (33%)		
OTHER	1 (3		2 (100%)				3		0	0
	3 (33%)	6 (67%)	5 (56%)	4 (44%)	3 (38%)	5 (63%)		15 (58%)		
VIOLATIONS	9 (3		9 (3		8 (31%)		26		0	0
TRAVELING	3 (33%)	6 (67%)	4 (50%)	4 (50%)	3 (43%)	4 (57%)	10 (42%)	14 (58%)		•
TRAVELING	9 (3	8%)	8 (3	3%)	7 (2	9%)	2	24	0	0
OTHER	0	0	0	0	0	0	0	0	0	0
UTHER	()		2		0		0		
Fake	0	0	0	0	0	0	0	0	0	0
	()		0		0		
DOG	0	0	0	0	0	0	0	0	0	0
	(-)	0	0		0		
IRS	0 0		0	0		0	0 0		0	0
	0	, 0	0	0	0	0	0	0		
HCC	0	-)		0	•	0	0	0
				•		•		•		



Total Violations vs Ref





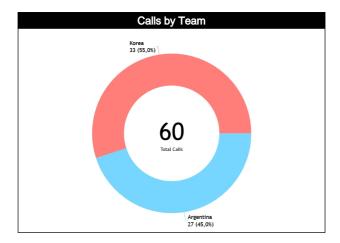
Total IRS vs Ref

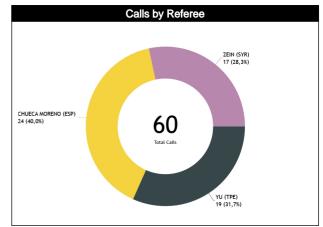
O Total Calls

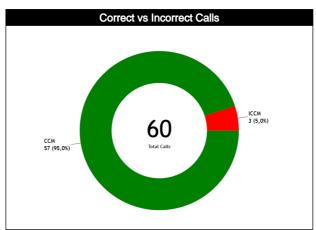


Calls vs Team

Ref	Teams			ARG	· 88					KOR	• 76					тот	ALS				
s	Assessment	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2M I	L2M?		
сс	YU, Jung (TPE)	8	N/A	N/A	0	N/A	N/A	11	N/A	N/A	2	N/A	N/A	19	N/A	N/A	2	N/A	N/A	CHAMP.	FIBA
U1	CHUECA MORENO, Ariadna (ESP)	14	N/A	N/A	0	N/A	N/A	10	N/A	N/A	0	N/A	N/A	24	N/A	N/A	0	N/A	N/A	AVG	AVG
U2	ZEIN, Wissam (SYR)	5	N/A	N/A	0	N/A	N/A	12	N/A	N/A	0	N/A	N/A	17	N/A	N/A	0	N/A	N/A		
	TOTAL			27 (4	45%)					33 (!	55%)					60 (1	00%)			0.0	0.0
	CORRECT			N	/A			N/A				N/A					0.0	0.0			
	INCORRECT			N	/A			N/A				N/A					0.0	0.0			
	INCONCLUSIVE			N	/A				N/A				N/A					0.0	0.0		
	L2M C		N/A			N/A				N/A					0.0	0.0					
	L2M I		N/A				N/A				N/A					0.0	0.0				
	L2M ?		N/A N/A						N	/A			N/A					0.0	0.0		



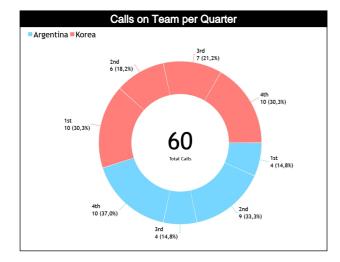


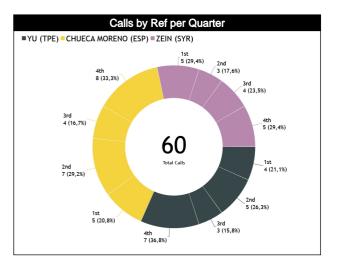




Calls vs Referee

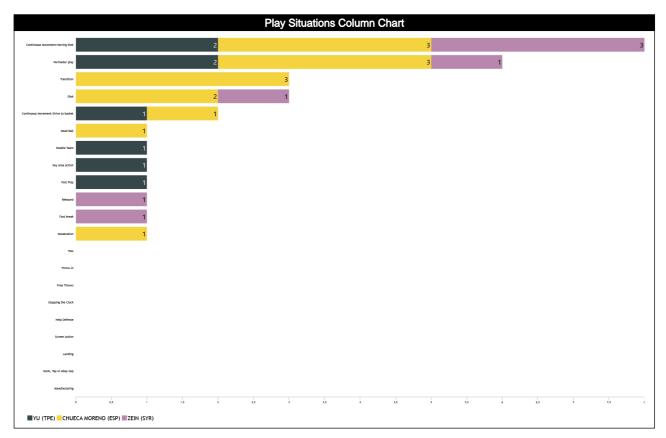
Quarters	Quar	ter 1	Quar	ter 2	Quar	ter 3		Quarter 4		TOTAL	
3 Referees	เจ	10'	5	10'	5	10'	5	10'	Last 2'	TOTAL	
YUJung (IPI)	1 1 50% 50%	1 1 50% <mark>50%</mark>	0 0	3 2 60% 40%	0 3 100%	0 0	3 100% 0	0 4 100%	0 2 100%	8 11 42% 58%	
(1199-	2 11%	2 11%	0	5 26%	3 16%	0	3 16%	4 21%	2 11%	19 32%	
CHLIECA MORENO Artadaa	0 2 100%	2 1 67% 33%	2 100% 0	3 2 60% 40%	2 1 67% 33%	0 <mark>1</mark> 100%	4 2 67% 33%	1 1 50% 50%	0 0	14 10 58% 42%	
CHLIECA MORENO Artiadina (HSP)	2 3 8% 13%		2 8%	5 21%	3 13%	1 4%	6 25%	2 8%	0	24 40%	
ZEIN Wissam (SYR)	0 3 100%	0 <mark>2</mark> 100%	0 <mark>2</mark> 100%	1 100% 0	0 1 100%	2 1 67% 33%	1 2 33% 67%	1 1 50% <mark>50%</mark>	0 0	5 12 29% 71%	
(SYR)	3 18%	2 12%	2 12%	1 6%	1 6%	3 18%	3 18%	2 12%	0	17 28%	
TOTAL	1 6 14% <mark>86%</mark>	3 4 43% 57%	2 50% 20%	7 4 64% 36%	2 5 29% 71%	2 50% 20%	8 4 67% 33%	2 6 25% 75%	0 2 100%	27 33 45% 55%	
TOTAL	7 12%	7 12%	4 7%	11 18%	7 12%	4 7%	12 20%	8 13%	2 3%	60	







Play Situations Break-down



Play Situations Table												
Concepts	YU, Ju	ng (TPE)	CHUECA MOREN	0, Ariadna (ESP)	ZKIN, Wis	sam (SYR)	Tot	als				
	ARG	KOR	ARG	KOR	ARG	KOR	ARG	KOR				
Continuous Movement/Drive to basket	0	1	1	0	0	0	1	1				
Continuous Movement/Moving Shot	2	0	2	1	0	3	4	4				
Shot	0	0	1	1	0	1	1	2				
Manufacturing	0	0	0	0	0	0	0	0				
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0				
Landing	0	0	0	0	0	0	0	0				
Penetration	0	0	1	0	0	0	1	0				
Perimeter play	0	2	0	3	1	0	1	5				
Fast break	0	0	0	0	0	1	0	1				
Transition	0	0	3	0	0	0	3	0				
Rebound	0	0	0	0	0	1	0	1				
Post Play	1	0	0	0	0	0	1	0				
Key area action	1	0	0	0	0	0	1	0				
Screen Action	0	0	0	0	0	0	0	0				
Double Team	0	1	0	0	0	0	0	1				
Help Defense	0	0	0	0	0	0	0	0				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	0	0	1	0	0	0	1	0				
Free Throws	0	0	0	0	0	0	0	0				
Throw-In	0	0	0	0	0	0	0	0				
Toss	0	0	0	0	0	0	0	0				
Totals	4	4	9	5	1	6	14	15				

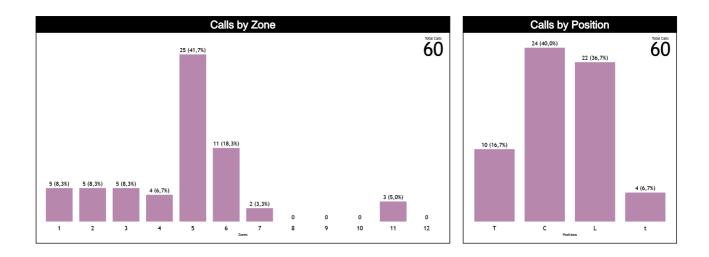


Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TUTAL	CHAMP.	KIRA
C1	3 (23%)	1 (8%)	0 (0%)	0 (0%)	4 (31%)	4 (31%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	13	0.0	0.0
C3	0 (0%)	1 (9%)	3 (27%)	1 (9%)	6 (55%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
п	2 (50%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
T3	0 (0%)	2 (33%)	2 (33%)	1 (17%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
14	0 (0%)	0 (0%)	0 (0%)	2 (17%)	7 (58%)	2 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (8%)	0 (0%)	12	0.0	0.0
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
16	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6 (60%)	4 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
Ct	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	2	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	2	0.0	0.0
It	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TUFAL	5	5	5	4	25	11	2	0	0	0	3	0	60	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





RS vs Game

I IS		1	8	N	TAL.	FOOTAGE	D.	AL.	DURATION	PROI	PROTOCOL	
SITUATIONS	TURIS	ROF	HCC	ССМ	ICCM	INCO	ССМ	ICCM	AVG	ССМ	ICCM	
	IRS vs COMPENIION											
EOQ (5)	8" Violation	0	0	0	0	0	0"	0	0	0	0	
	Basket or not	0	0	0	0	0	0"	0	0	0	0	
	Foul or Not	0	0	0	0	0	0"	0	0	0	0	
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0	
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0	
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0	
L2M	OOB	0	0	0	0	0	0"	0	0	0	0	
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0	
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0	
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0	
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0	
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0	
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0	
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0	
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0	
	UF to PF	0	0	0	0	0	0"	0	0	0	0	
	PF to DQF	0	0	0	0	0	0"	0	0	0	0	
	UF to DQF	0	0	0	0	0	0"	0	0	0	0	
	DQF to UF	0	0	0	0	0	0"	0	0	0	0	
	DQF to PF	0	0	0	0	0	0"	0	0	0	0	
	IR S vs GAM											



Regular Call vs I2M&OT Accuracy

