

# FIBA POST GAME REPORT

USA vs JPN FP538 2023 FIBA U19 WC HUNGARY



# **Contents**

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	
Calls vs Referee	8
Play Situations Break-down	9
Call Average vs Game	
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



## Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

## **Global Evaluation**

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



# **Quality & consistency**

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





#### **Game Information**

2023 FIBA U19 WC HUNGARY										
		Qua	arter-Finals · FP	538						
	17:30 30/0	6/2023			DEBRECEN					
	%	Total	Calls	Total	%					
USA	N/A	13	Fouls	17	N/A	Japan				
	N/A	14	Violations	14	N/A					
USA	N/A	13	OOB	12	N/A	JPN				
<b>105</b>	N/A	0	Fake	0	N/A	<b>61</b>				
	N/A	0	DOG	0	N/A					
	NA	27	Total	31	NA					

Quarters	Quar	ter 1	Quar	ter 2	Quar	ter 3	Quar	ter 4	TÜ	ľATL	
Score	23	21	25	15	29	10	28	15	105	61	
Duration	00:12:57		00:19:56		00:1	7:03	00:1	8:31	01:08:27		
Fouls	2	3	5	3	3	5	3	6	13	17	
Violations	1	1	6	4	4	5	3	4	14	14	
OOB	1	1	5	4	4	4	3	3	13	12	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

#### REDDEREDDING STATE

PAEZ ARTEAGA, Kristian (ECU)

VELEZ LONDONO, Carlos Andres (COL)

ZEIN, Wissam (SYR)



Referee Instructor

Stand-by Referee Instructor

Video Operator

LICINA, Miodrag (SRB)

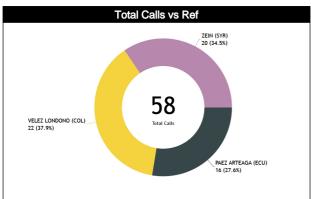
N/A

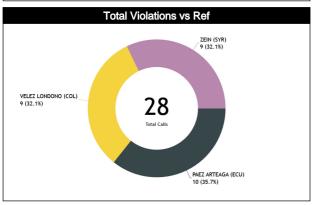
RAMOS, Armando (MEX)

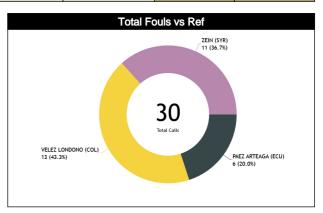


# Calls Summary vs Referee

Types/Referees	cc	U	U2	TOTAL	CHAMPIONSHIP	FIBA
CALLS	5 (31%) 11 (69			27 (47%) 31 (53%)	0	0
	16 (28%)	22 (38%)	20 (34%)	58		
FOULS	1 (17%) 5 (83	, , , , , , , , ,	6 (55%) 5 (45%)	13 (43%) 17 (57%)	0	0
	6 (20%)	13 (43%)	11 (37%)	30	-	
DEFENSIVE	1 (20%) 4 (80	, , , , , , , , , , , , , , , , , , , ,	5 (50%) 5 (50%)	11 (42%) 15 (58%)	0	0
	5 (19%)	11 (42%)	10 (38%)	26		
OFFENSIVE	0 1 (100		1 (100%) 0	2 (50%) 2 (50%)	0	0
	1 (25%)	2 (50%)	1 (25%)	4		
DOUBLE FOUL	0 0	1 (100%) 0	0 0	1 (100%) 0	0	0
	0	1 (100%)	0	1		
UNSPORTSMANLIKE	0 0	0 0	0 0	0 0	0	0
	0	0	0	0	, in the second	
TECHNICAL	0 0	1 (100%) 0	0 0	1 (100%) 0	0	0
1 E OTTI HI OTTE	0	1 (100%)	0	1	· ·	
DISQUALIFYING	1 (17%) 5 (83		5 (50%) 5 (50%)	11 (41%) 16 (59%)	0	0
DISCONEII TING	6 (22%)	11 (41%)	10 (37%)	27	•	•
ООВ	0 0	1 (50%) 1 (50%)	1 (100%) 0	2 (67%) 1 (33%)	0	0
365	0	2 (67%)	1 (33%)	3	•	•
STEP ON SIDE LINE	4 (40%) 6 (60		5 (56%) 4 (44%)	14 (50%) 14 (50%)	0	0
STET ON SIDE EINE	10 (36%)	9 (32%)	9 (32%)	28	•	
OTHER	0 0	0 0	0 0	0 0	0	0
OTTER	0	0	0	0	·	
VIOLATIONS	4 (40%) 6 (60	6) 5 (56%) 4 (44%)	5 (56%) 4 (44%)	14 (50%) 14 (50%)	0	0
VIOLATIONS	10 (36%)	9 (32%)	9 (32%)	28	·	
TRAVELING	4 (40%) 6 (60	<b>6)</b> 5 (71%) 2 (29%)	4 (50%) 4 (50%)	13 (52%) 12 (48%)	0	0
TRAVELING	10 (40%)	7 (28%)	8 (32%)	25	·	
OTHER	0 0	0 0	0 0	0 0	0	0
OTHER	0	0	0	0	· ·	
Fake	0 0	0 0	0 0	0 0	0	0
Гаке	0	0	0	0	U	
DOG	0 0	0 0	0 0	0 0	0	0
DOG	0	0	0	0	· ·	
IRS	0 0	0 0	0 0	0 0	0	0
IKO	Ö	0	Ö	Ö	U	<u> </u>
нсс	0 0	0 0	0 0	0 0	0	0
- HCC	0	0	0	0	· ·	U





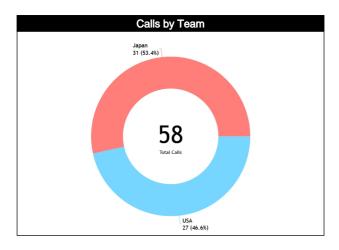


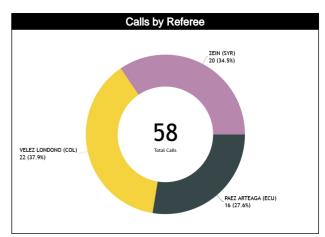


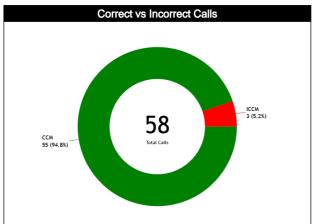


#### Calls vs Team

Rei	Teams		USA · 105							JPN	· 61					TOT	ALS				
s	Assessment	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2M I	L2M?		
cc	PAEZ ARTEAGA, Kristian (ECU)	5	N/A	N/A	0	N/A	N/A	11	N/A	N/A	0	N/A	N/A	16	N/A	N/A	0	N/A	N/A	CHAMP.	FIBA
U1	VELEZ LONDONO, Carlos Andres (COL)	11	N/A	N/A	1	N/A	N/A	11	N/A	N/A	0	N/A	N/A	22	N/A	N/A	1	N/A	N/A	AVG	AVG
U2	ZEIN, Wissam (SYR)	11	N/A	N/A	0	N/A	N/A	9	N/A	N/A	0	N/A	N/A	20	N/A	N/A	0	N/A	N/A		
	TOTAL			27 (4	6.6%)			31 (53.4%)				58 (100%)					0.0	0.0			
	CORRECT			N.	/A				N/A				N/A					0.0	0.0		
	INCORRECT			N.	/A			N/A				N/A					0.0	0.0			
	INCONCLUSIVE			N.	/A					N	/A			N/A					0.0	0.0	
	L2M C	N/A				N/A			N/A					0.0	0.0						
	L2M I	N/A					N/A			N/A					0.0	0.0					
	L2M?			N.	/A					N	/A					N.	/A			0.0	0.0



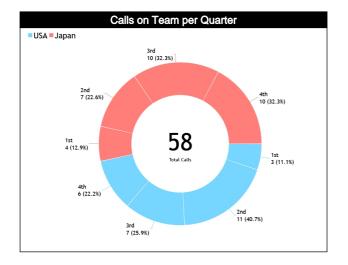


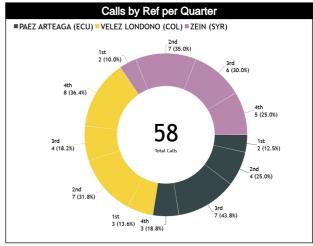




#### Calls vs Referee

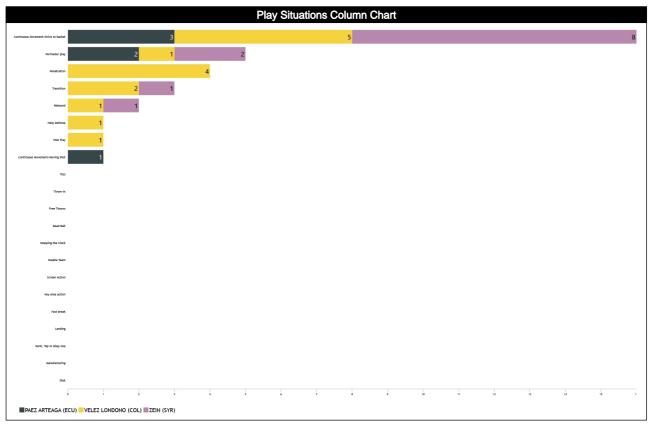
Quarters	Qu	arter 1	Quar	rter 2	Quar	ter 3		Quarter 4		TOTAL
3 Referees	5'	10'	5'	10'	5'	10'	5'	10'	Last 2'	TOTAL
PAEZ ARITEAGA Kristian (ECU)	0 1 100°	0 1 100	2 2 50% 50%	2 4 33% 67%	0 1 100%	0 2 100%	1 100% 0	0 0	0 0	5 11 31% 69%
(ECU)	1 6%	1 1 6% 6%		6 38%	1 6%	2 13%	1 6%	0	0	16 27%
VHIEZ IANDONO Carlos Andres	1 100% 0	0 2	6 1 % 86% 14%	1 1 50% 50%	1 1 50% 50%	1 3 25% 75%	1 3 25% 75%	1 100% 0	0 0	12 11 52% 48%
(COL)	1   2		2 7 9% 30%		2 9%	4 17%	4 17%	1 4%	0	23 39%
ZEN Wissam	1 100% 0	1 100% 0	3 4 43% 57%	3 1 75% 25%	0 2	2 50% 50%	1 100% 0	0 0	0 0	11 9 55% 45%
(SYR)	(SYR) 1 5%		7 35%	4 20%	2 10%	4 20%	1 5%	0	0	20 34%
TOTAL	2 1 67% 339	1 3 25% 759	11 7 6 61% 39%	6 50% 50%	1 4 20% 80%	3 7 30% 70%	3 50% 50%	1 100% 0	0 0	28 31 47% 53%
IOIAL	3 5%	4 7%	18 31%	12 20%	5 8%	10 17%	6 10%	1 2%	0	59







# Play Situations Break-down



Play Situations Table												
Concepts	PAEZ AETEAGA, Kristian (ECU)			arlos Andres (COL)	ZEN, Wis	sam (SYR)	Totals					
	USA	JPN	USA	JPN	USA	JPN	USA	JPN				
Continuous Movement/Drive to basket	1	2	2	3	3	5	6	10				
Continuous Movement/Moving Shot	0	1	0	0	0	0	0	1				
Shot	0	0	0	0	0	0	0	0				
Manufacturing	0	0	0	0	0	0	0	0				
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0				
Landing	0	0	0	0	0	0	0	0				
Penetration	0	0	2	2	0	0	2	2				
Perimeter play	0	2	0	1	2	0	2	3				
Fast break	0	0	0	0	0	0	0	0				
Transition	0	0	1	1	1	0	2	1				
Rebound	0	0	1	0	1	0	2	0				
Post Play	0	0	0	1	0	0	0	1				
Key area action	0	0	0	0	0	0	0	0				
Screen Action	0	0	0	0	0	0	0	0				
Double Team	0	0	0	0	0	0	0	0				
Help Defense	0	0	0	1	0	0	0	1				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	0	0	0	0	0	0	0	0				
Free Throws	0	0	0	0	0	0	0	0				
Throw-in	0	0	0	0	0	0	0	0				
Toss	0	0	0	0	0	0	0	0				
Totals	1	5	6	9	7	5	14	19				

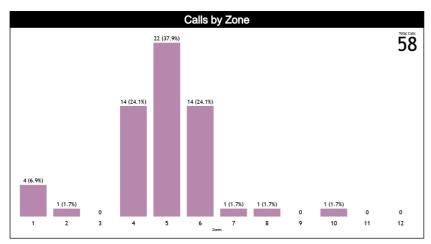


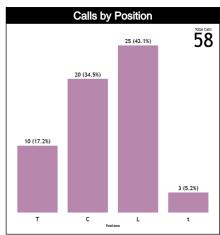
# Call Average vs Game



#### **Calls vs Zone and Position**

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIRA
C1	3 (25%)	0 (0%)	0 (0%)	0 (0%)	2 (17%)	7 (58%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12	0.0	0.0
СЗ	0 (0%)	0 (0%)	0 (0%)	4 (50%)	4 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
n	1 (33%)	1 (33%)	0 (0%)	0 (0%)	1 (33%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
<b>T</b> 3	0 (0%)	0 (0%)	0 (0%)	4 (57%)	3 (43%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	7	0.0	0.0
14	0 (0%)	0 (0%)	0 (0%)	5 (29%)	9 (53%)	2 (12%)	0 (0%)	0 (0%)	0 (0%)	1 (6%)	0 (0%)	0 (0%)	17	0.0	0.0
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
16	0 (0%)	0 (0%)	0 (0%)	1 (13%)	3 (38%)	4 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
It	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	4	1	0	14	22	14	1	1	0	1	0	0	58	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







#### **RS** vs Game

<b>PS</b>	TOTAL	1	85	INI	TAL	FOOTAGE	FI	VAIL.	DURATION	PROT	OCOL
SITUATIONS	TOPES	ROU	HCC	CCM	ICCM	INCO	ССМ	ICCM	AVG	CCM	ICCM
EOQ (5)	8" Violation	0	0	0	0	0	0"	0	0	0	0
	Basket or not	0	0	0	0	0	0"	0	0	0	0
	Foul or Not	0	0	0	0	0	0"	0	0	0	0
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
L2M	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	OOB	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
4407774	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs CAM										



### Regular Call vs I2M&OTAccuracy

