

FIBA POST GAME REPORT

CAN vs SL0 FP426 2023 FIBA U19 WC HUNGARY



Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	7
Calls vs Referee	
Play Situations Break-down	9
Call Average vs Game	10
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

	2023 FIBA U19 WC HUNGARY											
		Round of 16 · FP426										
	12:30 28/00	6/2023			DEBRECEN							
	%	Total	Calls	Total	%							
Canada	N/A	17	Fouls	18	N/A	Slovenia						
	N/A	13	Violations	11	N/A							
CAN	N/A	10	OOB	4	N/A	SLO						
90	N/A	0	Fake	0	N/A	69						
	N/A	0	DOG	0	N/A							
	N/A	30	Total	29	N/A							

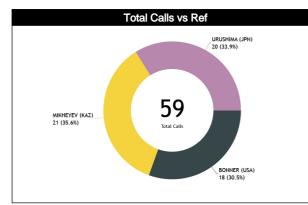
Quarters	Quar	ter 1	Quar	ter 2	Quar	ter 3	Quar	ter 4	TO	TAL	
Score	23	23	20	11	22	13	25	22	90	69	
Duration	00:2	0:32	00:21:53		00:1	6:48	00:2	4:32	01:23:45		
Fouls	5	3	4	4	2	4	6	7	17	18	
Violations	1	4	4	4	4	2	4	1	13	11	
OOB	1	2	3	2	4	0	2	0	10	4	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

	REFEREEING STAFF	
BONNER, Amy (USA)	MIKHEYEV, Yevgeniy (KAZ)	URUSHIMA, Daigo (JPN)
Referee Instructor	Stand-by Referee Instructor	Video Operator
CHIARI,Roberto (ITA)	N/A	KAUPPINEN, Hannu (FIN)

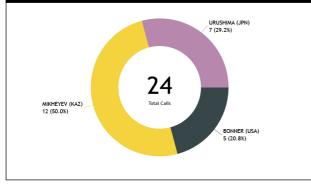


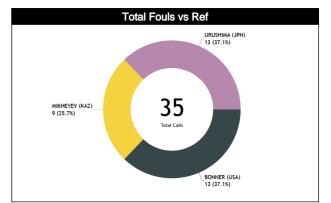
Calls Summary vs Referee

Types/Referees	C	C	U	1	ι	2	TO	TAL	CHAMPIONSHIP	FIBA
CALLS	10 (56%)			11 (52%)		10 (50%)	30 (51%)		0	0
	18 (3		21 (3	-		34%)	-	9		
FOULS	8 (62%)	5 (38%)	3 (33%)	6 (67%)	6 (46%)	7 (54%)		18 (51%)	0	0
	13 (3		9 (2			37%)	-	5		
DEFENSIVE	6 (55%)	5 (45%)	3 (33%)	<u>6 (67%)</u>	6 (50%) 6 (50%) 12 (38%)		15 (47%) 17 (53%) 32		0	0
	11 (3		9 (28%)		•					
OFFENSIVE	2 (100%) 2 (6	0		0	0	1 (100%) 3%)	2 (67%)	<u>1 (33%)</u> 3	0	0
	(o 0	7%) 0	0	0	0	0	0	0		
DOUBLE FOUL		-	-		-		-)	0	0
	0	0	0	0	0	0	0	0		
UNSPORTSMANLIKE	(-	-)	-	0	-)	0	0
	0	0	0	0	0	0	0	0		
TECHNICAL		_)		0	-)	0	0
	6 (55%)	5 (45%)	3 (33%)	6 (67%)	6 (50%)	6 (50%)	15 (47%)	17 (53%)		
DISQUALIFYING	11 (3		9 (28%)		12 (38%)		32		0	0
0.05	2 (100%)	0	0 0		0	1 (100%)	2 (67%) 1 (33%)			
OOB	2 (6	7%)	0		1 (33%)			3	0	0
STEP ON SIDE LINE	2 (40%)	3 (60%)	7 (58%)	5 (42%)	4 (57%)	3 (43%)	13 (54%)	11 (46%)		•
STEP ON SIDE LINE	5 (2	1%)	12 (8	50%)	7 (2	9%)	2	4	0	0
OTHER	0	2 (100%)	0	1 (100%)	0	0	0	3 (100%)	0	0
OTHER	2 (6	7%)	1 (3	3%)	Ó		3		v	U
VIOLATIONS	2 (67%)	1 (33%)	7 (64%)	4 (36%)	4 (57%)	3 (43%)	13 (62%)	8 (38%)	0	0
VIOLATIONS	3 (1	4%)	11 (8			3%)	2		, in the second se	•
TRAVELING	1 (100%)	0	5 (63%)	3 (38%)	4 (80%)	1 (20%)	10 (71%)	4 (29%)	0	0
HOWEELING	1 (7		8 (5	-	•	6%)		4	· · · · · ·	
OTHER	0	0	0	0	0	0	0	0	0	0
	()		0)		
Fake	0	0	0	0	0	0	0	0	0	0
	()		0)		
DOG	0	0	0	0	0	0	0	0	0	0
	0	-)		0)		
IRS	0	0	0	0	0	0	0	0	0	
			(0)		
HCC	0	0	0	0	0	0	0	0	0	0
	L L)		,		U		J		



Total Violations vs Ref





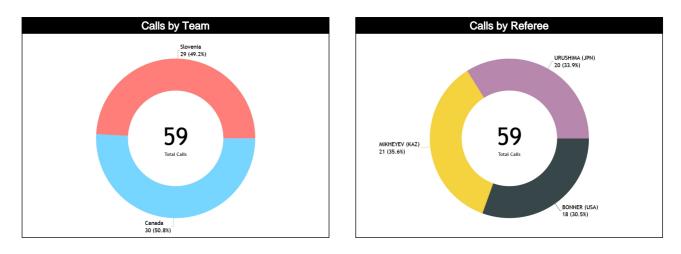
Total IRS vs Ref

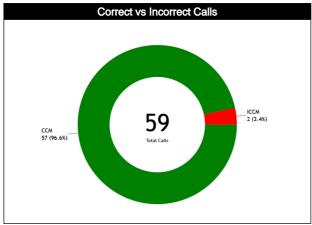
O Total Calls



Calls vs Team

Ref	Teams			CAN	• 90					SL0	· 69					тот	ALS				
S	Assessment	Correct	Incorre	Inconcl	L2M C	L2M I	L2M?	Correct	Incorre	Inconcl	L2M C	L2M I	L2M?	Correct	Incorre	Inconcl	L2M C	L2M1	L2M?		
сс	BONNER, Amy (USA)	10	N/A	N/A	1	N/A	N/A	8	N/A	N/A	1	N/A	N/A	18	N/A	N/A	2	N/A	N/A	champ.	FIBA
U1	MIKHEYEV, Yevgeniy (KAZ)	10	N/A	N/A	1	N/A	N/A	11	N/A	N/A	0	N/A	N/A	21	N/A	N/A	1	N/A	N/A	AVG	AVG
U2	URUSHIMA, Dalgo (JPN)	10	N/A	N/A	0	N/A	N/A	10	N/A	N/A	0	N/A	N/A	20	N/A	N/A	0	N/A	N/A		
	TOTAL			30 (50).8%)					29 (4	9.2%)					59 (1	00%)			0.0	0.0
	CORRECT			N/	Ά			N/A				N/A					0.0	0.0			
	INCORRECT			N/	Ά				N/A				N/A					0.0	0.0		
	INCONCLUSIVE			N/	Ά					N	/A			N/A					0.0	0.0	
	L2M C		N/A						N	/A					N	/A			0.0	0.0	
	L2M I		N/A						N	/A			N/A					0.0	0.0		
	L2M ?			N/	Ά					N	/A			N/A					0.0	0.0	

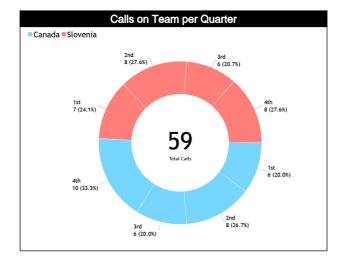


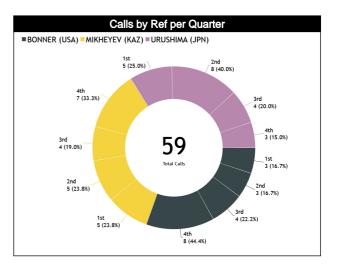




Calls vs Referee

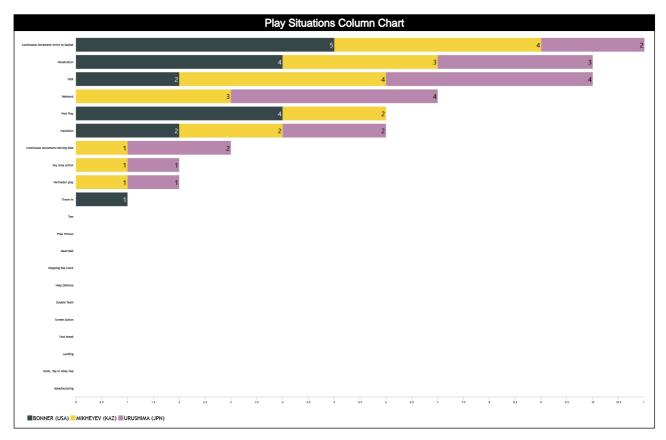
Quarters	Qu	arter 1	Quai	rter 2	Qua	rter 3		Quarter 4		TOTAL	
3 Referees	5'	10'	5'	10'	5'	10'	5'	10'	Last 2'	TOTAL	
BONNER Amy (USA)	1 2 33% <mark>67</mark> %	0 0	1 1 50% 50%	1 100% 0	2 2 50% 50%	0 0	3 60% 2 40%	2 1 67% 33%	1 1 50% <mark>50%</mark>	10 8 56% 44%	
(USA)	3 17%	0	2 11%	1 6%	4 22%	0	5 28%	3 17%	2 11%	18 31%	
MIKHEYEV	0 3 100	20 100%	1 1 50% 50%	0 3 100%	0 <mark>1</mark> 100%	3 100% 0	2 50% 20%	2 1 67% 33%	1 100% 0	10 11 48% 52%	
Yevgeniy (KAZ)	3 14%	2 10%	2 10%	3 14%	1 5%	3 14%	4 19%	3 14%	1 5%	21 36%	
URUSHIMA Daigo (JPN)	1 1 50% <mark>50</mark> %	2 1 67% 33%	2 50% 20%	3 1 75% 25%	1 2 33% 67%	0 <mark>1</mark> 100%	1 1 50% 50%	0 <mark>1</mark> 100%	0 0	10 10 50% 50%	
(JPN)	2 10%	3 15%	4 20%	4 20%	3 15%	1 5%	2 10%	1 5%	0	20 34%	
TOTAL	2 6 25% 75%	4 1 80% 20%	4 4 50% 50%	4 4 50% 50%	3 38% 5 63%	3 75% 25%	6 5 55% 45%	4 3 57% 43%	2 1 67% 33%	30 29 51% 49%	
TOTAL	25% 75% 80% 20% 8 5 14% 8%		8 14%	8 14%	8 14%	4 7%	11 19%	7 12%	3 5%	59	







Play Situations Break-down



Play Situations Table											
Concepts	BONNER, A	Amy (USA)	MIKHEYEV, Y	evgenly (KAZ)	urushima,	Dalgo (JPN)	To	tals			
	CAN	SL0	CAN	SL0	CAN	SL0	CAN	SLO			
Continuous Movement/Drive to basket	4	1	2	2	1	1	7	4			
Continuous Movement/Moving Shot	0	0	1	0	1	1	2	1			
Shot	1	1	3	1	3	1	7	3			
Manufacturing	0	0	0	0	0	0	0	0			
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0			
Landing	0	0	0	0	0	0	0	0			
Penetration	2	2	0	3	1	2	3	7			
Perimeter play	0	0	0	1	0	1	0	2			
Fast break	0	0	0	0	0	0	0	0			
Transition	1	1	1	1	1	1	3	3			
Rebound	0	0	2	1	3	1	5	2			
Post Play	1	3	1	1	0	0	2	4			
Key area action	0	0	0	1	0	1	0	2			
Screen Action	0	0	0	0	0	0	0	0			
Double Team	0	0	0	0	0	0	0	0			
Help Defense	0	0	0	0	0	0	0	0			
Stopping the Clock	0	0	0	0	0	0	0	0			
Dead Ball	0	0	0	0	0	0	0	0			
Free Throws	0	0	0	0	0	0	0	0			
Throw-In	1	0	0	0	0	0	1	0			
Toss	0	0	0	0	0	0	0	0			
Totals	10	8	10	11	10	9	30	28			

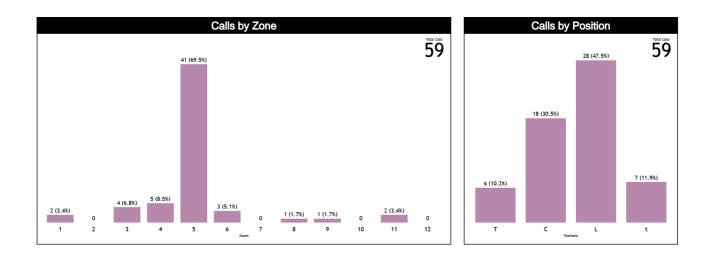


Call Average vs Game



Calls vs Zone and Position

Pos/Zone	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10 (83%)	2 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12	0.0	0.0
C3	0 (0%)	0 (0%)	0 (0%)	3 (50%)	3 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
п	1 (25%)	0 (0%)	0 (0%)	0 (0%)	3 (75%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
Т3	0 (0%)	0 (0%)	2 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	2 (13%)	14 (88%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	16	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11 (92%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12	0.0	0.0
Ct	0 (0%)	0 (0%)	2 (67%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (33%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
Tt	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	0 (0%)	2 (50%)	0 (0%)	4	0.0	0.0
Lt	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	2	0	4	5	41	3	0	1	1	0	2	0	59	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





IRS vs Game

IRS	TODICC	IR	s	INI	IAL	FOOTAGE	FIN	IAL	DURATION	PROT	PROTOCOL	
SITUATIONS	TOPICS	REF	HCC	ССМ	ICCM	INCO	ССМ	ICCM	AVG	ССМ	ICCM	
	IRS vs COMPETITION											
EOQ (5)	8" Violation	0	0	0	0	0	0"	0	0	0	0	
	Basket or not	0	0	0	0	0	0"	0	0	0	0	
	Foul or Not	0	0	0	0	0	0"	0	0	0	0	
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0	
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0	
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0	
L2M	OOB	0	0	0	0	0	0"	0	0	0	0	
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0	
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0	
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0	
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0	
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0	
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0	
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0	
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0	
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0	
	PF to DQF	0	0	0	0	0	0"	0	0	0	0	
	UF to DQF	0	0	0	0	0	0"	0	0	0	0	
	DQF to UF	0	0	0	0	0	0"	0	0	0	0	
	DQF to PF	0	0	0	0	0	0"	0	0	0	0	
	IRS vs GAME											



Regular Call vs L2M & OT Accuracy

