

# FIBA POST GAME REPORT

JPN vs ITA GP101 2023 FIBA U19 WWC SPAIN



# **Contents**

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	
Calls vs Referee	8
Play Situations Break-down	9
Call Average vs Game	
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



## Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

## **Global Evaluation**

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



# **Quality & consistency**

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





#### **Game Information**

		202	3 FIBA U19 WWC S	PAIN		
		GF	ROUP PHASE - GP1	101		
	11:45 15/07/2	2023			MADRID	
	%	Total	Calls	Total	%	
Japan	N/A	17	Fouls	13	N/A	Italy
	N/A	5	<b>Violations</b>	3	N/A	
JPN	N/A	12	00B	9	N/A	ITA
92	N/A	0	Fake	0	N/A	71
	N/A	0	DOG	0	N/A	
	N/A	34	Total	25	N/A	

Quarters	Qua	Quarter 1		Quarter 2		rter 3	Quar	ter 4	TOTAL		
Score	29	19	20	16	30	16	13	20	92	71	
Duration	00:1	8:54	00:2	3:59	00:1	7:14	00:2	0:52	01:2	0:59	
Fouls	4	3	5	5	5	2	3	3	17	13	
Violations	1	1	0	0	1	0	3	2	5	3	
00B	4	4	4	2	2	2	2	1	12	9	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

	REFEREEING STAFF	
AUNKROGERS, Andris (LAT)	DOVER, Jacqueline (AUS)	DAHRA, Amel (FRA)
FIRE		

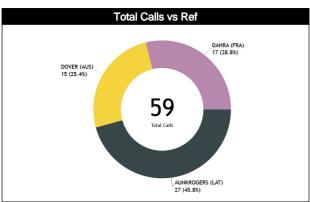
Referee Instructor Stand-by Referee Instructor Video Operator

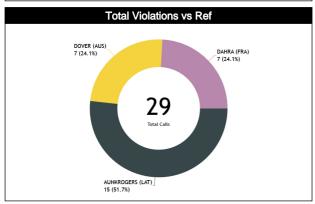
JOSEPH,Albert John (FIB) N/A RAMOS, Armando (MEX)

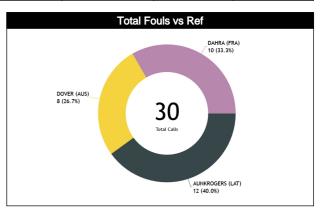


#### Calls Summary vs Referee

Types/Referees	C	C C		J1	U	2	TO	TAL	CHAMPIONSHIP	FIBA
04110	14 (52%)	13 (48%)	10 (67%)	5 (33%)	10 (59%)	7 (41%)	34 (58%)	25 (42%)	,	_
CALLS	27 (4	16%)	15 (	25%)	17 (	29%)	5	9	0	0
FOULS	6 (50%)	6 (50%)	5 (63%)	3 (38%)	6 (60%)	4 (40%)	17 (57%)	13 (43%)		
FUULS	12 (4	10%)	8 (2	7%)	10 (3	33%)	3	0	0	0
DEFENSIVE	6 (60%)	4 (40%)	5 (63%)	3 (38%)	6 (67%)	3 (33%)	17 (63%)	10 (37%)		0
DEFENSIVE	10 (3	37%)	8 (3	0%)	9 (3	3%)	2	7	0	U
OFFENSIVE	0	2 (100%)	0	0	0	1 (100%)	0	3 (100%)		
OFFENSIVE	2 (6	7%)		0	1 (3	3%)		3	0	0
DOUBLE FOUL	0	0	0	0	0	0	0	0	0	0
DOOBLE FOOL		0		0		0		)	U	U
UNSPORTSMANLIKE	0	0	0	0	0	0	0	0	0	0
ONSFORTSMANLIKE	(	)		0	1	)		)	U U	<u> </u>
TECHNICAL	0	0	0	0	0	0	0	0	0	0
TECHNICAL	(	)		0		)	(	)	· ·	
DISQUALIFYING	0	0	0	0	0	0	0	0	0	0
DISGOALII TING		0		0		)		)	•	
00В	6 (50%)	6 (50%)	3 (75%)	1 (25%)	3 (60%)	2 (40%)	12 (57%)	9 (43%)	0	0
335		57%)		9%)		4%)	2			
STEP ON SIDE LINE	0	0	0	0	0	0	0	0	0	0
OTEL ON OIDE LINE		)		0		)		)		
OTHER	6 (50%)	6 (50%)	3 (75%)	1 (25%)	3 (60%)	2 (40%)	12 (57%)	9 (43%)	0	0
OTHER		57%)		9%)		4%)	2			
VIOLATIONS	2 (67%)	1 (33%)	2 (67%)	1 (33%)	1 (50%)	1 (50%)	5 (63%)	3 (38%)	0	0
VIOLATIONS	3 (3			8%)		5%)		3		
TRAVELING	0	0	0	0	1 (50%)	1 (50%)	1 (50%)	1 (50%)	0	0
		)		0		00%)		2		
OTHER	2 (67%)	1 (33%)	2 (67%)	1 (33%)	0	0	4 (67%)	2 (33%)	0	0
OTHER	3 (5			0%)		)		3		
Fake	0	0	0	0	0	0	0	0	0	0
·		)		0		)		)		
DOG	0	0	0	0	0	0	0	0	0	0
500		)		0		)		)		
IRS	0	0	0	0	0	0	0	0	0	0
		)		0		)		)		
HCC	0	0	0	0	0	0	0	0	0	0
		0		0		)		)		







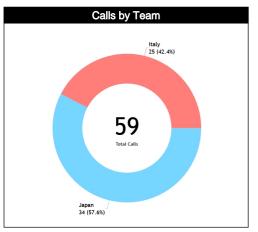


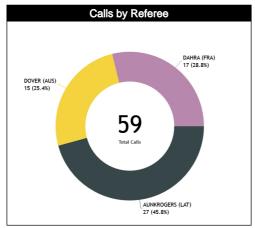


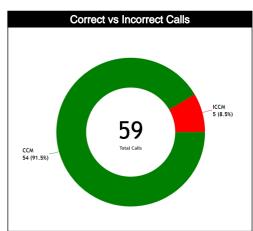
#### Calls vs Team

Dofo	Teams			JPN	- 92					ITA	· 71			
Refs	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M?	CCM	ICCM	INCO	L2M C	L2M I	L2M?	
CC	AUNKROGERS, Andris (LAT)	14	N/A	N/A	1	N/A	N/A	13	N/A	N/A	0	N/A	N/A	
U1	DOVER, Jacqueline (AUS)	10	N/A	N/A	0	N/A	N/A	5	N/A	N/A	0	N/A	N/A	
U2	DAHRA, Amel (FRA)	10	N/A	N/A	0	N/A	N/A	7	N/A	N/A	0	N/A	N/A	
	TOTAL			34 (5	7.6%)		25 (42.4%)							
	ССМ			34 (5	7.6%)			25 (42.4%)						
	ICCM			N	/A					N	/A			
	INCO			N	/A					N	/A			
	L2M C	1 (1.7%)									0			
	L2M I	N/A							N/A					
	L2M ?	N/A							N/A					

Ref	0		TOTALS																		
S	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M?		
CC	AUNKROGERS, Andris (LAT)	14	N/A	N/A	1	N/A	N/A	13	N/A	N/A	0	N/A	N/A	27	N/A	N/A	1	N/A	N/A	CHAMP.	FIBA
U1	DOVER, Jacqueline (AUS)	10	N/A	N/A	0	N/A	N/A	5	N/A	N/A	0	N/A	N/A	15	N/A	N/A	0	N/A	N/A	AVG	AVG
U2	DAHRA, Amel (FRA)	10	N/A	N/A	0	N/A	N/A	7	N/A	N/A	0	N/A	N/A	17	N/A	N/A	0	N/A	N/A		
	TOTAL									59 (1	00%)										
	CCM									59 (1	00%)										
	ICCM									N,	/A										
	INCO									N,	/A										
	L2M C		1 (1.7%)																		
	L2M I		N/A																		
	L2M ?		N/A																		



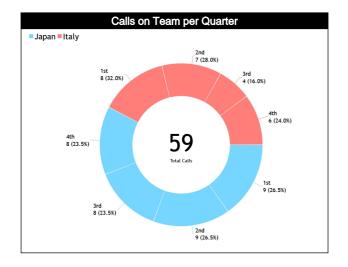


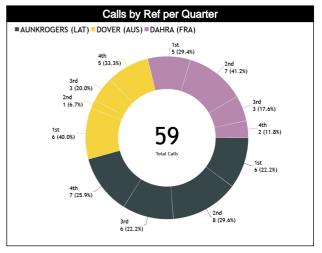




#### Calls vs Referee

Quarters		Quai	ter 1			Quar	ter 2			Quai	ter 3				Quar	ter 4			TO	·O1
3 Referees	į	<b>5</b> "	1	0'		5'	1	0'		5'	10	ŗ	ŧ	ju	10	D'	Las	t 2'	TO	HL.
AUNKROGERS Andris (Lat)	0	4 100%	0	2 100%	2 67%	1 33%	4 80%	1 20%	3 60%	2 40%	1 100%	0	2 40%	3 60%	2 100%	0	1 100%	0	14 52%	13 48%
(LAT)		<b>4</b> i%	7	2 %		3 1%		5 )%		5 9%	1 49	6	! 19	5 %		2 %	4	1 %	2 46	7 6%
DOVER Jacqueline	1 50%	1 50%	3 100%	0	0	1 100%	0	0	1 100%	0	1 50%	1 50%	2 50%	2 50%	2 100%	0	0	0	10 67%	5 33%
(AUS)		2 3%		3 )%	7	1 %		0	7	1 %	13 <sup>4</sup>		27	! %	13	2 8%		0		5 6%
DAHRA Amel	2 100%	0	2 67%	1 33%	1 50%	1 50%	2 40%	3 60%	0	0	2 67%	1 33%	1 50%	1 50%	0	0	0	0	10 59%	7 41%
(FRA)		2 !%		3 3%		2 2%	1 '	5 )%	(	0	3 18'		12	<u>2</u> %		)	0			7 )%
TOTAL	3 38%	5 63%	5 63%	3 38%	3 50%	3 50%	6 60%	4 40%	4 67%	2 33%	4 67%	2 33%	5 45%	6 55%	4 100%	0	1 100%	0	34 58%	25 42%
TOTAL		B  %		B I%		6 )%	_	0 '%		6 )%	6 10		1 19	1 %	7'	<b>4</b> %	2	1 %	5	9







# Play Situations Break-down

		Play Situat	tions Table					
Concepts	AUNKROGERS	, Andris (LAT)	DOVER, Jaco	(2UA) enlleup	DAHRA, A	mel (FRA)	Tol	tals
	JPN	ITA	JPN	ITA	JPN	ITA	JPN	ITA
Continuous Movement/Drive to basket	1	1	1	2	1	1	3	4
Continuous Movement/Moving Shot	1	2	3	0	2	1	6	3
Shot	1	1	0	1	0	0	1	2
Manufacturing	0	0	0	0	0	0	0	0
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0
Landing	0	0	0	0	1	0	1	0
Penetration	1	0	0	0	2	0	3	0
Perimeter play	0	0	1	0	0	0	1	0
Fast break	0	0	0	0	0	0	0	0
Transition	1	0	0	0	1	1	2	1
Rebound	0	1	0	0	0	0	0	1
Post Play	0	0	0	0	0	0	0	0
Key area action	2	0	0	0	0	1	2	1
Screen Action	0	0	0	0	0	1	0	1
Double Team	0	0	2	0	0	0	2	0
Help Defense	1	1	0	0	0	0	1	1
Stopping the Clock	0	0	0	0	0	0	0	0
Dead Ball	0	0	0	0	0	0	0	0
Free Throws	0	0	0	1	0	0	0	1
Throw-in	0	1	0	0	0	0	0	1
Toss	0	0	0	0	0	0	0	0
Totals	8	7	7	4	7	5	22	16

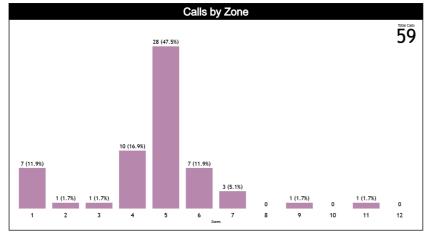


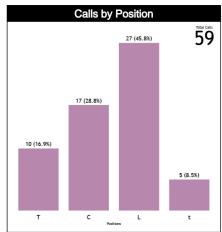
# Call Average vs Game



#### **Calls vs Zone and Position**

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
<b>C1</b>	2 (25%)	0 (0%)	0 (0%)	0 (0%)	6 (75%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
C3	1 (11%)	1 (11%)	0 (0%)	2 (22%)	4 (44%)	0 (0%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
TI	3 (75%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
Т3	0 (0%)	0 (0%)	1 (17%)	4 (67%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	3 (23%)	10 (77%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	13	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	1 (7%)	6 (43%)	7 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	14	0.0	0.0
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
Tt	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (50%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	0 (0%)	4	0.0	0.0
Lt.	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	7	1	1	10	28	7	3	0	1	0	1	0	59	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







#### IRS vs Game

IRS	TODIOO	(F	is .	INI	rial .	FOOTAGE	FIN	IAL	DURATION	PROTOCOL	
SITUATIONS	TOPICS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
F00	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
A NIV TIME	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
,,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



#### Regular Call vs L2M & OT Accuracy

