

FIBA POST GAME REPORT

CHN vs CZE GP318 2023 FIBA U19 WWC SPAIN



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Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

	2023 FIBA U19 WWC SPAIN												
	GROUP PHASE - GP318												
	11:45 18/07/2023 MADRID												
	%	Total	Calls	Total	%								
China	N/A	16	Fouls	14	N/A	Czech Republic							
	N/A	11	Violations	2	N/A								
CHN	N/A	12	OOB	11	N/A	CZE							
59	N/A	1	Fake	0	N/A	75							
	N/A	0	DOG	0	N/A								
	N/A	40	Total	27	N/A								

Quarters	Quar	ter 1	Quarter 2		Quai	rter 3	Quar	ter 4	TOTAL		
Score	18	20	15	15	17	19	09	21	59	75	
Duration	00:19:23		00:3	1:42	00:2	4:04	00:2	1:06	01:3	6:15	
Fouls	4	4	5	4	2	6	5	0	16	14	
Violations	2	1	3	0	2	0	4	1	11	2	
OOB	6	3	1	3	2	2	3	3	12	11	
Fake	1	0	0	0	0	0	0	0	1	0	
DOG	0	0	0	0	0	0	0	0	0	0	

REFEREEING STAFF

MENDOZA HOLGADO, Esperanza (ESP)

OLIOT, Valentin (FRA) DAVIDSON, Yann Vezo (MAD)



Referee Instructor

Stand-by Referee Instructor

Fell Park

Video Operator

JOSEPH,Albert John (FIB)

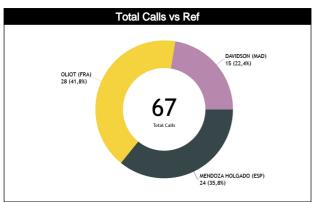
N/A

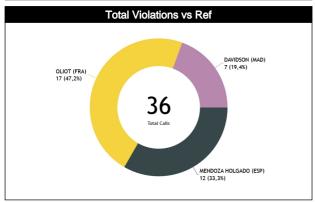
LÓPEZ, Txus (ESP)

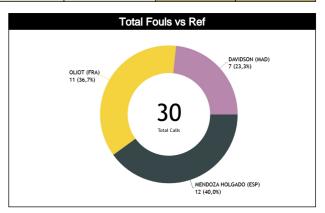


Calls Summary vs Referee

CALLS 15 (63%) 3 (83%) 16 (57%) 12 (43%) 9 (60%) 6 (40%) 40 (60%) 27 (40%)	Types/Referees	CC	U1	U2	TOTAL	CHAMPIONSHIP	FIBA
FOULS 5 (42%) 7 (58%) 4 (4%) 4 (57%) 3 (43%) 16 (53%) 14 (47%) 12 (40%) 17 (58%) 5 (56%) 4 (44%) 7 (23%) 7 (23%) 3 (43%) 14 (50%) 14 (50%) 10 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	CALLS					0	0
Defensive						·	
DEFENSIVE 5 (42%) 7 (58%) 5 (56%) 4 (44%) 4 (57%) 3 (43%) 14 (50%) 14 (50%) 0	FOULS					0	0
DEPENSIVE				1 (/			
OFFENSIVE 0 0 2 (100%) 0 0 2 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	DEFENSIVE					0	0
DOUBLE FOUL							
DOUBLE FOUL O O O O O O O O O	OFFENSIVE			-		0	0
DOUBLE FOUL UNSPORTSMANLIKE O O O O O O O O O O O O O O O O O O							
UNSPORTSMANLIKE	DOUBLE FOUL		-	-	-	0	0
TECHNICAL O			_	_	_		
TECHNICAL 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	UNSPORTSMANLIKE		-	-	-	0	0
TECHNICAL DISQUALIFYING O O O O O O O O O O O O O							
DISQUALIFYING OOB 3 (60%) 2 (40%) 6 (50%) 6 (50%) 3 (50%) 12 (52%) 11 (48%) 5 (22%) 12 (52%) 6 (26%) 23 STEP ON SIDE LINE O O O O O O O O O O O O O O O O O O O	TECHNICAL		-	-		0	0
OOB 3 (60%) 2 (40%) 6 (50%) 6 (50%) 3 (50%) 12 (52%) 11 (48%) 5 (22%) 12 (52%) 6 (26%) 23 STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 </td <td></td> <td></td> <td></td> <td>_</td> <td>_</td> <td></td> <td></td>				_	_		
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STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	·						
STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	ООВ					0	0
STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0							
OTHER 3 (60%) 2 (40%) 6 (50%) 6 (50%) 3 (50%) 3 (50%) 12 (52%) 11 (48%) 5 (22%) 12 (52%) 6 (26%) 23 7 (100%) 0 3 (60%) 2 (40%) 1 (100%) 0 11 (85%) 2 (15%) 7 (54%) 5 (38%) 1 (8%) 13 TRAVELING 3 (100%) 0 2 (67%) 1 (33%) 0 0 5 (83%) 1 (17%) 3 (50%) 3 (50%) 0 6 OTHER 4 (100%) 0 1 (50%) 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 4 (57%) 2 (29%) 1 (14%) 7 Fake 0 0 0 0 1 (100%) 0 1 (100%) 0 DOG 1RS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	STEP ON SIDE LINE			-		0	0
OTHER 5 (22%) 12 (52%) 6 (26%) 23 VIOLATIONS 7 (100%) 0 3 (60%) 2 (40%) 1 (100%) 0 11 (85%) 2 (15%) 7 (54%) 5 (38%) 1 (8%) 13 TRAVELING 3 (100%) 0 2 (67%) 1 (33%) 0 0 5 (83%) 1 (17%) 3 (50%) 3 (50%) 0 6 6 0 0 OTHER 4 (100%) 0 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 0 Fake 0 0 0 0 1 (100%) 0 0 0 0 DOG 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0							
VIOLATIONS 7 (100%) 0 3 (60%) 2 (40%) 1 (100%) 0 11 (85%) 2 (15%) 0 0 TRAVELING 3 (100%) 0 2 (67%) 1 (33%) 0 0 5 (83%) 1 (17%) 0 0 OTHER 4 (100%) 0 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 0 0 Fake 0 0 0 0 1 (100%) 0 1 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0<	OTHER					0	0
VIOLATIONS 7 (54%) 5 (38%) 1 (8%) 13 TRAVELING 3 (100%) 0 2 (67%) 1 (33%) 0 0 5 (83%) 1 (17%) OTHER 4 (100%) 0 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 0 Fake 0 0 0 1 (100%) 0 1 (100%) 0 DOG 0 0 0 0 0 0 0 IRS 0 0 0 0 0 0 0 HCC 0 0 0 0 0 0 0							
TRAVELING 3 (100%) 0 2 (67%) 1 (33%) 0 0 5 (83%) 1 (17%) 0 0 0 THER 4 (100%) 0 1 (50%) 1 (50%) 1 (100%) 0 0 6 (86%) 1 (14%) 7 0 0 0 0 0 1 (100%) 0 0 1 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	VIOLATIONS					0	0
TRAVELING 3 (50%) 3 (50%) 0 6 (86%) 4 (100%) 0 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 7 Fake 0 0 0 0 1 (100%) 0 1 (100%) 0 0 0 0 1 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0							
OTHER 4 (100%) 0 1 (50%) 1 (100%) 0 6 (86%) 1 (14%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	TRAVELING			-		0	0
Fake 0 0 0 0 1 (100%) 0 1 (100%) 0 0 0 0 1 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0							
Fake 0 0 0 0 1 (100%) 0 1 (100%) 0 0 0 0 1 (100%) 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 IRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 HCC	OTHER				7	0	0
Pake 0 0 0 1 (100%) 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0					1 (1000/)		
DOG 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Fake				1 (100%)	0	0
DOG 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		_	_		0 0		
IRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	DOG					0	0
HCC 0 0 0 0 0 0 0 0		0 0	_	_		_	
HCC 0 0 0 0 0 0 0	IRS			-		0	0
		_	_	_			
	HCC	0	0	0		0	0





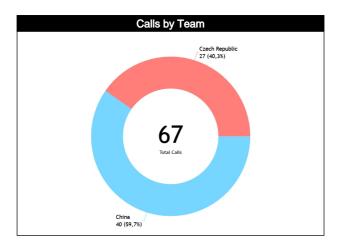


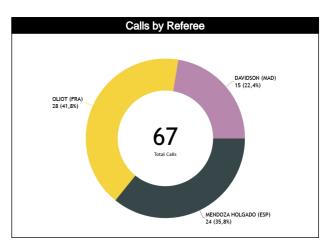


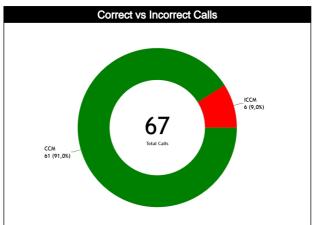


Calls vs Team

Re	Teams			CHN	- 59					CZE	- 75					ТОТ	ALS				
fs	Assessment	Corre	Incorr	Incon	L2M	L2M I	L2M ?	Corre	Incorr	Incon	L2M	L2M I	L2M ?	Corre	Incorr	Incon	L2M	L2M I	L2M ?		
cc	MENDOZA HOLGADO, Esperanza (ESP)	15	N/A	N/A	1	N/A	N/A	9	N/A	N/A	0	N/A	N/A	24	N/A	N/A	1	N/A	N/A	CHA MP.	FIBA
U1	OLIOT, Valentin (FRA)	16	N/A	N/A	0	N/A	N/A	12	N/A	N/A	1	N/A	N/A	28	N/A	N/A	1	N/A	N/A	AVG	AVG
U2	DAVIDSON, Yann Vezo (MAD)	9	N/A	N/A	1	N/A	N/A	6	N/A	N/A	0	N/A	N/A	15	N/A	N/A	1	N/A	N/A		
	TOTAL			40 (5	9,7%)					27 (4	0,3%)					67 (1	00%)			0.0	0.0
	CORRECT			N.	/A					N.	/A					N	/A			0.0	0.0
	INCORRECT			N.	/A					N.	/A					N	/A			0.0	0.0
	INCONCLUSIVE			N	/A					N.	/A					N	/A			0.0	0.0
	L2M C	N/A								N	/A			N/A						0.0	0.0
	L2M I	N/A						N	/A					N	/A			0.0	0.0		
	L2M? N/A							N	/A			N/A					0.0	0.0			



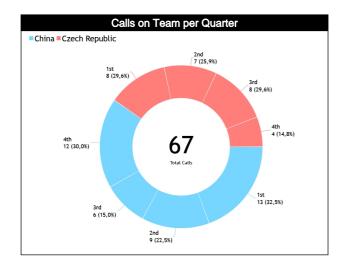


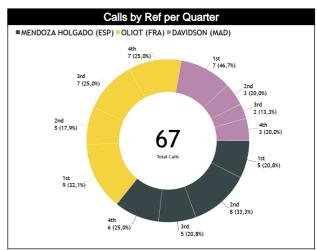




Calls vs Referee

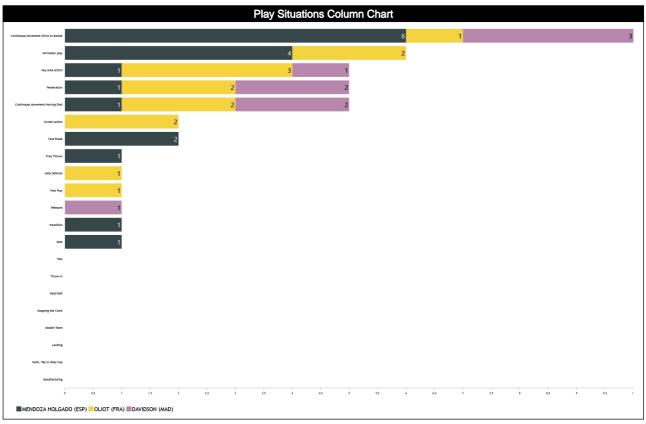
Quarters		Quar	ter 1			Quar	ter 2			Quai	rter 3				Qua	rter 4			TO	TAL
3 Referees	5	4	1	O¹	*	5"	1	0'	į	3 4	1	0'	5	3 "	1	0'	Las	st 2"	2	IAL
MENDOZA HOLGADO	3 75%	1 25%	0	1 100%	2 50%	2 50%	3 75%	1 25%	0	2 100%	2 67%	1 33%	1 50%	1 50%	4 100%	0	1 100%	0	15 63%	9 38%
Esperanza (ESP)	17	1 '%	4	1 %	17	4 17%		4 ′%	_	2 %	3 13%		2 8%		4 17%		1 4%			24 5%
OLIOT Valentin (FRA)	3 75%	1 25%	3 60%	2 40%	3 100%	0	0	2 100%	2 50%	2 50%	1 33%	2 67%	4 67%	2 33%	0	1 100%	0	1 100%	16 57%	12 43%
(FRA)	4 14%		5 18%		3 11%		_	2 %		1 %		3 %	21	6 %	4	1 %	1 4%			28 2%
DAVIDSON Yann Vezo (MAD)	2 50%	2 50%	1 50%	1 50%	0	1 100%	1 50%	1 50%	0	0	1 50%	1 50%	2 100%	0	2 100%	0	1 100%	0	9 60%	6 40%
(MAD)	27 27	1 '%	_	2 3%	7	1 %	_	2 3%	•)		2 13%		<u>2</u> 3%	2 13%		7	1 %	-	5 2%
TOTAL	8 67%	4 33%	4 50%	4 50%	5 63%	3 38%	4 50%	4 50%	2 33%	4 67%	4 50%	4 50%	7 70%	3 30%	6 86%	1 14%	2 67%	1 33%	40 60%	27 40%
TOTAL	12 8 18% 12%			8 8 12% 12%		6 9%		8 12%		10 15%		7 10%		3 4%		ε	57			







Play Situations Break-down



Play Situations Table												
Concepts	MENI HOLG		OLIOT,	Valentin RA)	DAVIDS0 Vezo	ON, Yann (MAD)	Totals					
	CHN	CZE	CHN	CZE	CHN	CZE	CHN	CZE				
Continuous Movement/Drive to basket	3	3	0	1	0	3	3	7				
Continuous Movement/Moving Shot	0	1	1	1	2	0	3	2				
Shot	1	0	0	0	0	0	1	0				
Manufacturing	0	0	0	0	0	0	0	0				
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0				
Landing	0	0	0	0	0	0	0	0				
Penetration	1	0	2	0	2	0	5	0				
Perimeter play	2	2	1	1	0	0	3	3				
Fast break	2	0	0	0	0	0	2	0				
Transition	0	1	0	0	0	0	0	1				
Rebound	0	0	0	0	1	0	1	0				
Post Play	0	0	0	1	0	0	0	1				
Key area action	1	0	1	2	1	0	3	2				
Screen Action	0	0	2	0	0	0	2	0				
Double Team	0	0	0	0	0	0	0	0				
Help Defense	0	0	1	0	0	0	1	0				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	0	0	0	0	0	0	0	0				
Free Throws	1	0	0	0	0	0	1	0				
Throw-in	0	0	0	0	0	0	0	0				
Toss	0	0	0	0	0	0	0	0				
Totals	11	7	8	6	6	3	25	16				

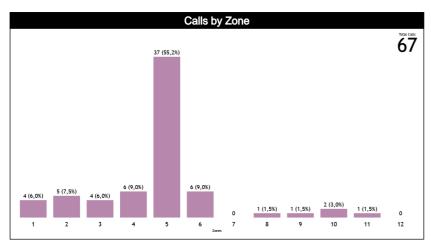


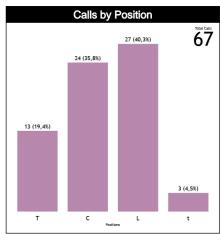
Call Average vs Game



Calls vs Zone and Position

Pos/Zon	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	1 (11%)	0 (0%)	0 (0%)	0 (0%)	6 (67%)	2 (22%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
C3	0 (0%)	3 (20%)	2 (13%)	3 (20%)	7 (47%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	15	0.0	0.0
T1	2 (22%)	2 (22%)	0 (0%)	0 (0%)	2 (22%)	2 (22%)	0 (0%)	0 (0%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
Т3	0 (0%)	0 (0%)	2 (50%)	0 (0%)	2 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	3 (21%)	9 (64%)	1 (7%)	0 (0%)	0 (0%)	0 (0%)	1 (7%)	0 (0%)	0 (0%)	14	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	1 (8%)	0 (0%)	0 (0%)	0 (0%)	11 (85%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	13	0.0	0.0
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	1	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	1	0.0	0.0
Lt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
TOTAL	4	5	4	6	37	6	0	1	1	2	1	0	67	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







IRS vs Game

IRS	TODICO	IR	S	INIT	TAL	FOOTA	FIN	IAL	DURATI	PROT	OCOL
SITUATIO	TOPICS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
500	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	ООВ	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
A N D / TIN 4F	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs I2M&OTAccuracy

