

FIBA POST GAME REPORT

NZL vs MEX GP751 2023 FIBA WC PHI-JPN-INA



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Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

	2023 FIBA WC PHI-JPN-INA												
		GP · GP751											
	16:45 31/08/2	6:45 31/08/2023 MALL OF ASIA											
	%	Total	Calls	Total	%								
New Zealand	N/A	24	Fouls	25	N/A	Mexico							
	N/A	2	Violations	2	N/A								
NZL	N/A	9	00B	9	N/A	MEX							
100	N/A	0	Fake	0	N/A	108							
	N/A	0	DOG	1	N/A								
	N/A	35	Total	37	N/A								

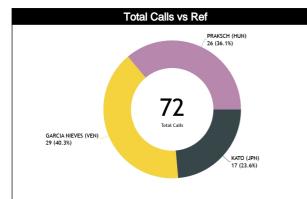
Quarters	Quarter 1		Quar	ter 2	Quai	ter 3	Quar	ter 4	TOTAL		
Score	22	31	19	26	27	21	32	30	100	108	
Duration	00:1	7:50	00:2	2:38	00:2	3:43	00:4	2:31	01:46:42		
Fouls	3	4	5	6	4	8	12	7	24	25	
Violations	0	1	1	0	1	0	0	1	2	2	
00B	3	1	2	0	2	4	2	4	9	9	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	1	0	1	

	REFEREEING STAFF	
KATO, Takaki (JPN)	GARCIA NIEVES, Daniel Alberto (VEN)	PRAKSCH, Péter (HUN)
Referee Instructor	Stand-by Referee Instructor	Video Operator
UEDA, Atsuhiro (JPN)	N/A	MITJANA, Roger (ESP)

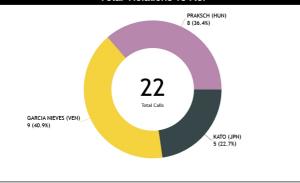


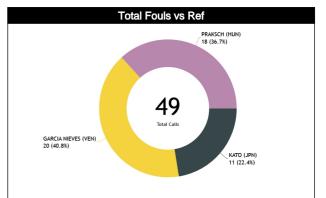
Calls Summary vs Referee

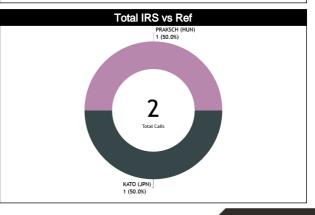
Types/Referees	6	C	L	1	l	12	TO	TAL	CHAMPIONSHIP	FIBA
CALLS	8 (47%)	9 (53%)	13 (45%)	16 (55%)	14 (54%)	12 (46%)	35 (49%)	37 (51%)	0	0
CALLS	17 (:	24%)	29 (4	40%)	26 (26 (36%)		12		
FOULS	5 (45%)	6 (55%)	8 (40%)	12 (60%)	11 (61%)	7 (39%)	24 (49%)	25 (51%)	0	
10013	11 (22%)		20 (41%)			18 (37%)		19		
DEFENSIVE	5 (50%)	5 (50%)	7 (44%)	9 (56%)	10 (63%)	6 (38%)	22 (52%)	20 (48%)	0	0
BEIERONE	10 (24%)		16 (3			38%)		12		
OFFENSIVE	0	1 (100%)	1 (25%)	3 (75%)	1 (50%)	1 (50%)	2 (29%)	5 (71%)	0	0
		4%)		7%)		29%)		7		
DOUBLE FOUL	0	0	0	0	0	0	0	0	0	0
		0		0		0		0		
UNSPORTSMANLIKE	0	1 (100%)	0	0	0	0	0	1 (100%)	0	0
		00%)		0		0		1		
TECHNICAL	1 (100%)	0	0	2 (100%)	0	0	1 (33%)	2 (67%)	0	0
		3%)		7%)		0		3		
DISQUALIFYING	0	0	0	0	0	0	0	0	0	0
		0		0		0		0		
00B	3 (60%)	2 (40%)	3 (60%)	2 (40%)	3 (38%)	5 (63%)	9 (50%)	9 (50%)	0	0
	· ·	8%)	5 (28%)		8 (44%)			0		
STEP ON SIDE LINE	0	0	-	U D	-	0	0	0	0	0
	3 (60%)	2 (40%)								
OTHER		2 (40%) 8%)	3 (60%) 2 (40%) 5 (28%)		3 (38%) 5 (63%)		9 (50%) 9 (50%) 18		0	0
	0	0 70)	2 (50%)	2 (50%)	8 (44%)		2 (50%) 2 (50%)			
VIOLATIONS		0		<u> </u>	-	0		4	0	0
	0	0	0	0	0	0	0	- 0		
TRAVELING		0	-	0	-	0	-	0	0	0
	0	0	2 (50%)	2 (50%)	0	0	2 (50%)	2 (50%)		
OTHER		0		00%)	-	0		4	0	0
	0	0	0	0	0	0	0	0		
Fake		0	-	0	-	0	-	0	0	0
	0	1 (100%)	0	0	0	0	0	1 (100%)		
DOG		00%)	-	0			1		0	0
100	0	1 (100%)	0	0	1 (100%)	0	1 (50%)	1 (50%)		
IRS	1 (5	0%)	-	0		50%)		2	0	0
1100	0	0	0	0	1 (100%)	0	1 (100%)	0		
HCC		0		0		00%)		1	0	0







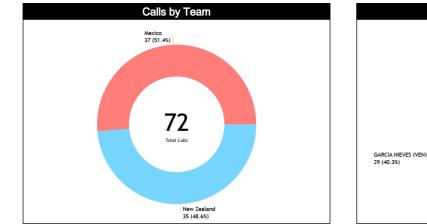


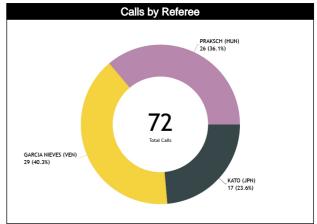


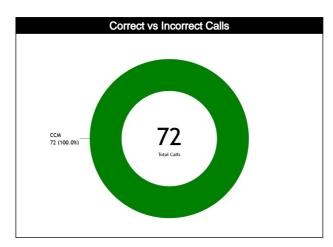


Calls vs Team

Røf	Teams			NZL	- 100					MEX	· 108			TOTALS							
8	Assessment	Correct	Incorre	Inconci	L2M C	L2M I	L2M ?	Correct	Incorre	Inconci	L2M C	L2M I	L2M ?	Correct	Incorre	Inconci	L2M C	L2M I	L2M ?		
CC	KATO, Takaki (JPN)	8	N/A	N/A	0	N/A	N/A	9	N/A	N/A	1	N/A	N/A	17	N/A	N/A	1	N/A	N/A	champ.	FIBA
U1	GARCIA NIEVES, Daniel Alberto (VEN)	13	N/A	N/A	1	N/A	N/A	16	N/A	N/A	2	N/A	N/A	29	N/A	N/A	3	N/A	N/A	AVG	RVG
U2	PRAKSCH, Péter (HUN)	14	N/A	N/A	2	N/A	N/A	12	N/A	N/A	1	N/A	N/A	26	N/A	N/A	3	N/A	N/A		
	TOTAL			35 (4	8.6%)			37 (51.4%)					72 (100%)						0.0	0.0	
	CORRECT			N,	/A			N/A					N/A						0.0	0.0	
	INCORRECT			N,	/A				N/A					N/A						0.0	0.0
	INCONCLUSIVE			N,	/A			N/A					N/A						0.0	0.0	
	L2M C	N/A					N/A				N/A						0.0	0.0			
	L2M I	I N/A					N/A				N/A						0.0	0.0			
	L2M ? N/A					N/A				N/A						0.0	0.0				



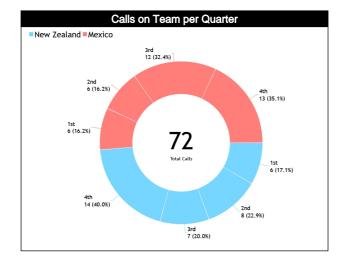


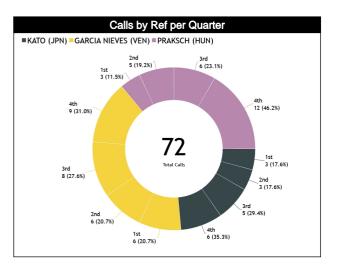




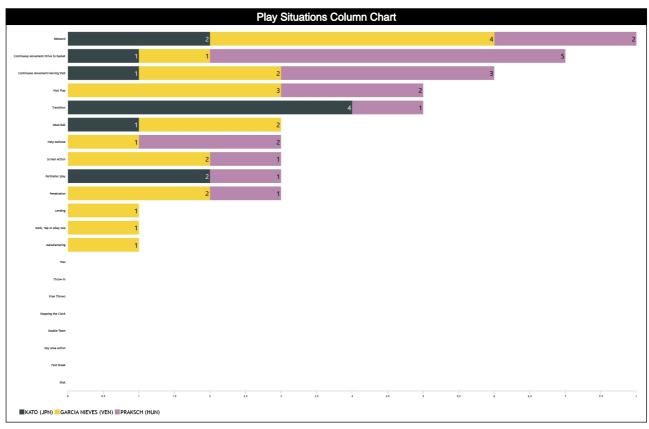
Calls vs Referee

Quarters		Qua	ter 1			Quar	ter 2			Quar	ter 3		Quarter 4						TOTAL			
3 Referees		;	1	0"		5	1	D		5"	1	0"	5'		1	0"	Las	st 2'	10			
KATO, Takaki (JPN)	1 50%	1 50%	0	1 100%	0	1 100%	2 100%	0	1 33%	2 67%	2 100%	0	0	3 100%	2 67%	1 33%	0	1 100%	8 47%	9 53%		
(JPN)	2 12%		1 6%				6	1 %	-	2 ?%		3 1%		2 2%		3 1%		3 3%	6	1 %		7 %
GARCIA NIEVES, Daplel Alberto	2 67%	1 33%	1 33%	2 67%	0	1 100%	4 80%	1 20%	2 50%	2 50%	0	4 100%	3 60%	2 40%	1 25%	3 75%	1 33%	2 67%	13 45%	16 55%		
Danlel Alberto (VEN)	3 3 10% 10%		1 5 3% 17		-	4 14%		14	4 1%	5 17%		4 14%		3 10%		29 40%						
PRAKSCH, Péter (HUN)	1 50%	1 50%	1 100%	0	0	0	2 40%	3 60%	1 50%	1 50%	1 25%	3 75%	3 75%	1 25%	5 63%	3 38%	2 67%	1 33%	14 54%	12 46%		
(HUN)	-	2 1 8% 4%		1 %	0			5 19%		2 8%		4 15%		4 15%		8 %	3 12%		26 36%			
TOTOL	4 57%	3 43%	2 40%	3 60%	0	2 100%	8 67%	4 33%	4 44%	5 56%	3 30%	7 70%	6 50%	6 50%	8 53%	7 47%	3 43%	4 57%	35 49%	37 51%		
Total	7 5 10% 7%		2 3%		12 17%		9 13%		10 14%		12 17%		15 21%		7 10%		72					









Play Situations Break-down

Play Situations Table												
Concepts	KATO, Tal	kaki (JPN)	aki (JPN) GARCIA NIEVES, Daniel Alberto (VEN)			Péter (HUN)	Totals					
	NZL	MEX	NZL	MEX	NZL	MEX	NZL	MEX				
Continuous Movement/Drive to basket	0	1	0	1	3	2	3	4				
Continuous Movement/Moving Shot	0	1	0	2	2	1	2	4				
Shot	0	0	0	0	0	0	0	0				
Manufacturing	0	0	1	0	0	0	1	0				
Dunk, Tap or Alley oop	0	0	1	0	0	0	1	0				
Landing	0	0	0	1	0	0	0	1				
Penetration	0	0	1	1	0	1	1	2				
Perimeter play	0	2	0	0	1	0	1	2				
Fast break	0	0	0	0	0	0	0	0				
Transition	3	1	0	0	1	0	4	1				
Rebound	1	1	3	1	2	0	6	2				
Post Play	0	0	1	2	1	1	2	3				
Key area action	0	0	0	0	0	0	0	0				
Screen Action	0	0	1	1	0	1	1	2				
Double Team	0	0	0	0	0	0	0	0				
Help Defense	0	0	0	1	1	1	1	2				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	1	0	0	2	0	0	1	2				
Free Throws	0	0	0	0	0	0	0	0				
Throw-in	0	0	0	0	0	0	0	0				
Toss	0	0	0	0	0	0	0	0				
Totals	5	6	8	12	11	7	24	25				

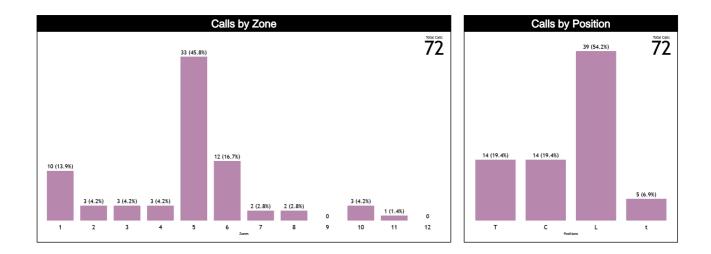


Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
G1	5 (45%)	0 (0%)	0 (0%)	0 (0%)	5 (45%)	1 (9%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
ß	0 (0%)	0 (0%)	1 (33%)	0 (0%)	2 (67%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
п	5 (63%)	0 (0%)	0 (0%)	0 (0%)	1 (13%)	0 (0%)	1 (13%)	1 (13%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
T3	0 (0%)	3 (50%)	2 (33%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	1 (10%)	9 (90%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	1 (3%)	16 (55%)	11 (38%)	0 (0%)	0 (0%)	0 (0%)	1 (3%)	0 (0%)	0 (0%)	29	0.0	0.0
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (33%)	0 (0%)	1 (33%)	1 (33%)	0 (0%)	3	0.0	0.0
R	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	2	0.0	0.0
Lt.	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	10	3	3	3	33	12	2	2	0	3	1	0	72	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





RS vs Game

IRS	TOPICS	[S	INF	TIAL	FOOTAGE	FIN	ial	DURATION	PROT	'OCOL
SITUATIONS	TUPIGS	REF	HCC	GCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
500	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs game										



Regular Call vs I2M&OT Accuracy

