

FIBA POST GAME REPORT

GER vs GEO FP160 2023 FIBA WC PHI-JPN-INA



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Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

	2023 FIBA WC PHI-JPN-INA												
	GP · FP160												
	17:30 01/09/2023 OKINAWA												
	%	Total	Calls	Total	%								
Germany	N/A	22	Fouls	20	N/A	Georgia							
	N/A	3	Violations	3	N/A								
GER	N/A	10	00B	11	N/A	GEO							
100	N/A	3	Fake	0	N/A	73							
	N/A	0	DOG	0	N/A								
	N/A	36	Total	34	N/A								

Quar	ter 1	Quar	ter 2	Quar	ter 3	Quai	ter 4	TOTAL	
22	16	21	25	27	16	30	16	100	73
00:2	0:01	00:2	6:27	00:2	2:45	00:2	2:17	01:31:30	
4	4	6	6	5	6	7	4	22	20
0	2	0	0	1	0	2	1	3	3
3	1	4	3	2	2	1	5	10	11
1	0	2	0	0	0	0	0	3	0
0	0	0	0	0	0	0	0	0	0
	22 00:2 4 0 3 1	00:20:01 4	22 16 21 00:20:01 00:2 4 4 6 0 2 0 3 1 4 1 0 2	22 16 21 25 00:20:01 00:26:27 4 4 6 6 0 2 0 0 3 1 4 3 1 0 2 0	22 16 21 25 27 00:20:01 00:26:27 00:2 4 4 6 6 5 0 2 0 0 1 3 1 4 3 2 1 0 2 0 0	22 16 21 25 27 16 00:20:01 00:26:27 00:22:45 4 4 6 6 5 6 0 2 0 0 1 0 3 1 4 3 2 2 1 0 2 0 0 0	22 16 21 25 27 16 30 00:20:01 00:26:27 00:22:45 00:2 4 4 6 6 5 6 7 0 2 0 0 1 0 2 3 1 4 3 2 2 1 1 0 2 0 0 0 0	22 16 21 25 27 16 30 16 00:20:01 00:26:27 00:22:45 00:22:17 4 4 6 6 5 6 7 4 0 2 0 0 1 0 2 1 3 1 4 3 2 2 1 5 1 0 2 0 0 0 0 0	22 16 21 25 27 16 30 16 100 00:20:01 00:26:27 00:22:45 00:22:17 01:3 4 4 6 6 5 6 7 4 22 0 2 0 0 1 0 2 1 3 3 1 4 3 2 2 1 5 10 1 0 2 0 0 0 0 0 3

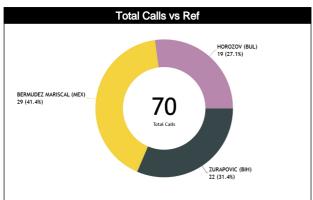
	REFEREEING STAFF	
ZURAPOVIC, Ademir (BIH)	BERMUDEZ MARISCAL, Omar (MEX)	HOROZOV, Martin (BUL)
Control of the contro	CONTROL OF THE PARTY OF THE PAR	Canada and a second a second and a second and a second and a second and a second an

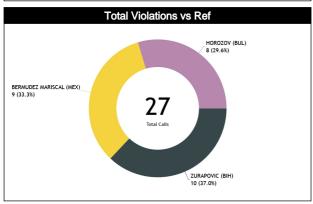
Referee Instructor	Stand-by Referee Instructor	Video Operator
THOMSON, Michael Gordon (CAN)	N/A	KAUPPINEN, Hannu (FIN)

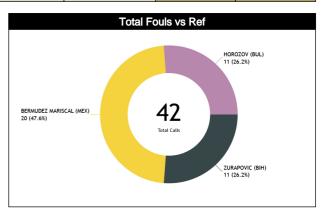


Calls Summary vs Referee

CALLS 13 (59%) 9 (41%) 14 (48%) 15 (52%) 9 (47%) 10 (53%) 36 (51%) 34 (49%) 70 70 70 70 70 70 70 7	Types/Referees	C	C	Į	11	U	2	TO	TAL	CHAMPIONSHIP	FIBA
FOULS 7 (64%) 4 (38%) 9 (45%) 11 (55%) 6 (55%) 2 (45%) 22 (45%) 20 (48%) 11 (28%) 20 (48%) 11 (55%) 6 (55%) 4 (44%) 19 (50%) 42 DEFENSIVE 7 (64%) 4 (38%) 7 (39%) 11 (161%) 5 (56%) 4 (44%) 19 (50%) 19 (50%) 11 (23%) 18 (47%) 9 (24%) 38 OFFENSIVE 0 0 2 (100%) 0 1 (50%) 1 (50%) 3 (75%) 11 (25%) DOUBLE FOUL 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	04110	13 (59%)	9 (41%)	14 (48%)	15 (52%)	9 (47%)	10 (53%)	36 (51%)	34 (49%)		
DEFENSIVE	CALLS	22 (3	1%)	29 (4	11%)	19 (2	27%)	7	0	U	U
11 (28%)	EOUI 6	7 (64%)	4 (36%)	9 (45%)	11 (55%)	6 (55%)	5 (45%)	22 (52%)	20 (48%)	•	
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DOUBLE FOUL 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	OFFENSIVE	_								0	Ō
DOUBLE FOUL UNSPORTSMANLIKE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0				- 1-	,						
UNSPORTSMANLIKE 0 0 0 1 (100%) 0 1 (100%) 0 2 (100%) 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	DOUBLE FOUL								-	0	0
TECHNICAL	3003=1100=										
TECHNICAL 0 0 1 (100%) 0 1 (100%) 0 2 (100%) 0 DISQUALIFYING 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	UNSPORTSMANLIKE							_	•	0	0
TECHNICAL DISQUALIFYING O											
DISQUALIFYING	TECHNICAL				_				•	0	0
DISCOUNTING											
OOB 5 (56%) 4 (44%) 3 (43%) 4 (57%) 2 (40%) 3 (60%) 10 (48%) 11 (52%) STEP ON SIDE LINE 0 <t< td=""><td>DISQUALIFYING</td><td></td><td></td><td></td><td></td><td></td><td></td><td></td><td>_</td><td>0</td><td>0</td></t<>	DISQUALIFYING								_	0	0
STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0											
STEP ON SIDE LINE 0	00В									0	0
STEP ON SIDE LINE OTHER 5 (56%) 4 (44%) 3 (43%) 4 (57%) 2 (40%) 3 (60%) 10 (48%) 11 (52%) 9 (43%) 7 (33%) 5 (24%) 21 0 0 0 1 (100%) 2 (100%) 0 1 (33%) 2 (67%) 3 (50%) 3 (50%) 0 </td <td></td>											
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OTHER 0 1 (100%) 1 (100%) 0 1 (33%) 2 (67%) 2 (40%) 3 (60%) 0 1 (20%) 1 (20%) 3 (60%) 5 1 (100%) 0 1 (100%) 0 1 (100%) 0 3 (100%) 0 1 (33%) 1 (33%) 3 0 0 0 0 0 0 0 0 0 0 0 IRS 0 0 0 0 0 0 0 0 0 0 0 IRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	TRAVELING				_	•		1 (100%)	U	0	0
THER 1 (20%) 1 (20%) 3 (60%) 5 1 (100%) 0 1 (100%) 0 3 (100%) 0 1 (33%) 1 (33%) 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0								2 (40%)	3 (60%)		
Fake 1 (100%) 0 1 (100%) 0 3 (100%) 0 1 (33%) 1 (33%) 3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 IRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 HCC	OTHER							<u> </u>		0	0
TRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0									*		
DOG 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	Fake				_				•	0	0
TRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0											
IRS 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	DOG				•					0	0
HCC 0 0 0 0 0 0 0					ī						
0 0 0 0 0 0	IRS			_	•				-	0	0
! N i											
	HCC	,			•			_	-	0	0





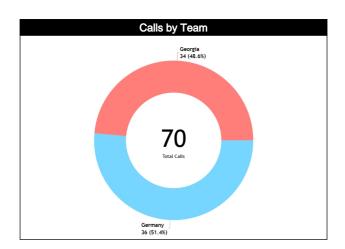


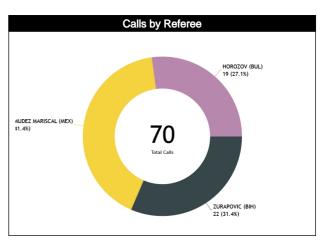


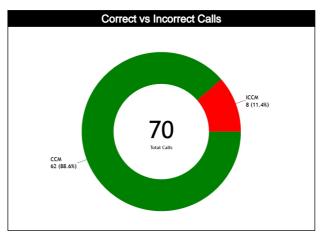


Calls vs Team

Ref	Teams			GER	- 100					GEO	- 73			TOTALS							
S	Assessment	Correct	Incorre	Inconci	L2M C	L2M I	L2M ?	Correct	Incorre	Inconci	L2M C	L2M I	L2M?	Correct	Incorre	Inconci	L2M C	L2M I	L2M ?		
CC	ZURAPOVIC, Ademir (BIH)	13	N/A	N/A	1	N/A	N/A	9	N/A	N/A	0	N/A	N/A	22	N/A	N/A	1	N/A	N/A	CHAMP.	FIBA
U1	BERMUDEZ MARISCAL, Omar (MEX)	14	N/A	N/A	1	N/A	N/A	15	N/A	N/A	0	N/A	N/A	29	N/A	N/A	1	N/A	N/A	AVG	AVG
U2	HOROZOV, Martin (BUL)	9	N/A	N/A	0	N/A	N/A	10	N/A	N/A	1	N/A	N/A	19	N/A	N/A	1	N/A	N/A		
	TOTAL			36 (5	1.4%)			34 (48.6%)							70 (1	00%)			0.0	0.0	
	CORRECT			N,	/A					N,	/A			N/A						0.0	0.0
	INCORRECT			N,	/A					N,	/A					N,	/A			0.0	0.0
	INCONCLUSIVE			N,	/A					N,	/A					N,	/A			0.0	0.0
	L2M C N/A						N,	/A					N,	/A			0.0	0.0			
	L2M I N/A							N,	/A					N,	/A			0.0	0.0		
	L2M ? N/A						N,	/A			N/A						0.0	0.0			



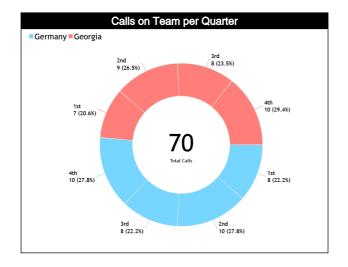


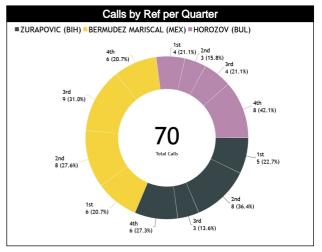




Calls vs Referee

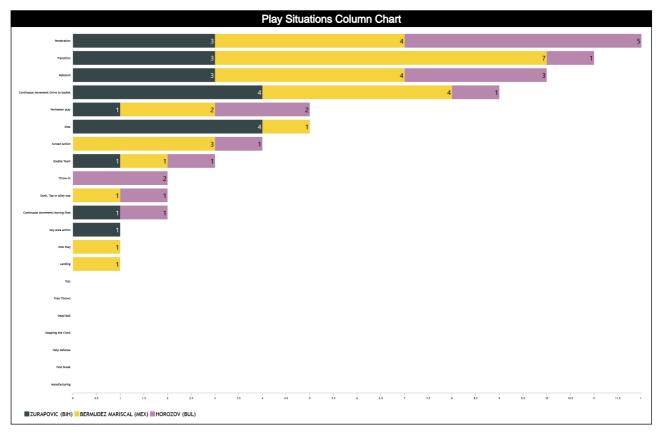
Quarters		Quai	ter 1			Quar	ter 2			Quai	ter 3				Quai	rter 4			TO	roi
3 Referees		j"	1	D'		5"	1	D'		5"	1	D'	Ę	j"	1	0'	Las	st 2'	19	TAL.
ZURAPOVIC, Ademir	1 50%	1 50%	2 100%	0	3 50%	3 50%	2 100%	0	0	0	2 67%	1 33%	1 20%	4 80%	2 100%	0	1 100%	0	13 59%	9 41%
(BIH)	2 9% 9%		_	6 27%			2 %	0		3 14%		5 23%		2 9%		5	1 %	_	2 %	
BERMUDEZ Mariscal,	1 33%	2 67%	1 33%	2 67%	0	2 100%	4 67%	2 33%	2 40%	3 60%	3 75%	1 25%	2 40%	3 60%	1 100%	0	1 100%	0	14 48%	15 52%
Omar (MEX)	10	3 %	3 10	3 1%	2 6 7% 21%		-		5 '%	l	4 %	! 17	5 '%	3	1 %	3	1 %	29 41%		
HOROZOV, Martin (BUL)	1 50%	1 50%	1 50%	1 50%	1 50%	1 50%	0	1 100%	0	2 100%	1 50%	1 50%	5 71%	2 29%	0	1 100%	0	1 100%	9 47%	10 53%
(BUL)	: 11	2 %	2 11	2 %		2 %	5	1 %	11	2 %	2 11%		- '		1 5%		1 5%			9 '%
70701	3 43%	4 57%	4 57%	3 43%	4 40%	6 60%	6 67%	3 33%	2 29%	5 71%	6 67%	3 33%	8 47%	9 53%	3 75%	1 25%	2 67%	1 33%	36 51%	34 49%
TOTAL	10	7	10	7	-	0 !%		9	10	7		98%	1 24	-	6	4 %		3 %	7	0







Play Situations Break-down



Play Situations Table													
Concepts	ZURAPOVIC,	Ademir (BiH)		MARISCAL, (MEX)	HOROZOV, I	Martin (BUL)	Totals						
	GER	GEO	GER	GE0	GER	GEO	GER	GE0					
Continuous Movement/Drive to basket	1	3	1	3	0	1	2	7					
Continuous Movement/Moving Shot	0	1	0	0	1	0	1	1					
Shot	3	1	1	0	0	0	4	1					
Manufacturing	0	0	0	0	0	0	0	0					
Dunk, Tap or Alley oop	0	0	0	1	1	0	1	1					
Landing	0	0	0	1	0	0	0	1					
Penetration	2	1	2	2	5	0	9	3					
Perimeter play	0	1	2	0	0	2	2	3					
Fast break	0	0	0	0	0	0	0	0					
Transition	3	0	3	4	0	1	6	5					
Rebound	2	1	2	2	1	2	5	5					
Post Play	0	0	1	0	0	0	1	0					
Key area action	1	0	0	0	0	0	1	0					
Screen Action	0	0	2	1	1	0	3	1					
Double Team	1	0	0	1	0	1	1	2					
Help Defense	0	0	0	0	0	0	0	0					
Stopping the Clock	0	0	0	0	0	0	0	0					
Dead Ball	0	0	0	0	0	0	0	0					
Free Throws	0	0	0	0	0	0	0	0					
Throw-in	0	0	0	0	0	2	0	2					
Toss	0	0	0	0	0	0	0	0					
Totals	13	8	14	15	9	9	36	32					

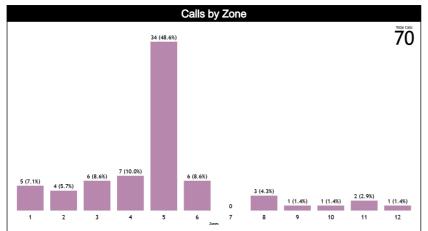


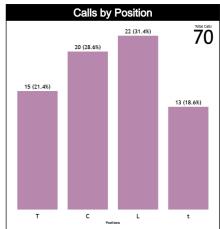
Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	2 (33%)	0 (0%)	0 (0%)	0 (0%)	3 (50%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
C3	0 (0%)	0 (0%)	3 (21%)	4 (29%)	6 (43%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (7%)	0 (0%)	14	0.0	0.0
TI	1 (10%)	3 (30%)	0 (0%)	0 (0%)	4 (40%)	1 (10%)	0 (0%)	1 (10%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
Т3	0 (0%)	0 (0%)	1 (20%)	0 (0%)	4 (80%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	1 (11%)	7 (78%)	1 (11%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	9	0.0	0.0
L5	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	2 (17%)	7 (58%)	3 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12	0.0	0.0
Ct	1 (17%)	1 (17%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (17%)	1 (17%)	1 (17%)	0 (0%)	0 (0%)	6	0.0	0.0
Tt	0 (0%)	0 (0%)	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	0 (0%)	0 (0%)	1 (25%)	1 (25%)	4	0.0	0.0
lk .	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
TOTAL	5	4	6	7	34	6	0	3	1	1	2	1	70	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







IRS vs Game

IRS	TOPICS	ı	RS	INI	TIAL .	FOOTAGE	FIN	IAL	DURATION PROTOC		OCOL
SITUATIONS	TUPIGS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
F00	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
A NIV TINAT	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs L2M & OT Accuracy

