

FIBA POST GAME REPORT

LTU vs GRE FP163 2023 FIBA WC PHI-JPN-INA



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Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

2023 FIBA WC PHI-JPN-INA											
		GP · FP163									
	20:40 01/09/2										
	%	Total	Calls	Total	%						
Lithuania	N/A	36	Fouls	0	N/A	Greece					
	N/A	5	Violations	0	N/A						
LTU	N/A	9	00B	0	N/A	GRE					
92	N/A	2	Fake	0	N/A	67					
	N/A	2	DOG	0	N/A						
	N/A	53	Total	0	N/A						

Quarters	Qua	rter 1	Quarter 2		Quar	ter 3	Quai	ter 4	TOTAL	
Score	20	20	19	23	25	15	28	9	92	67
Duration	00:18:37		00:25:35		00:1	7:19	00:2	1:38	01:2	3:09
Fouls	9	0	11	0	6	0	10	0	36	0
Violations	2	0	1	0	1	0	1	0	5	0
00B	3	0	2	0	3	0	1	0	9	0
Fake	0	0	1	0	1	0	0	0	2	0
DOG	0	0	1	0	1	0	0	0	2	0

	REFEREEING STAFF	
MAZZONI, Manuel (ITA)	KOZLOVSKIS, Martins (LAT)	BAKI, Kerem (TUR)
Control of the contro	ELL CALL AND	Tarker or and

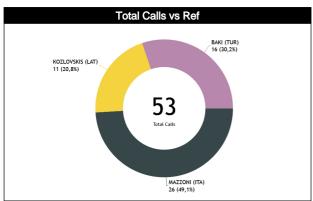
Referee Instructor Stand-by Referee Instructor Video Operator

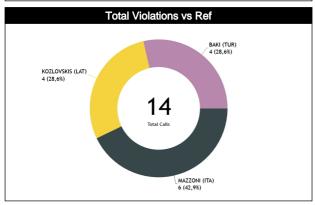
UEDA, Atsuhiro (JPN) N/A MITJANA, Roger (ESP)

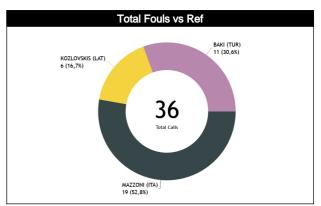


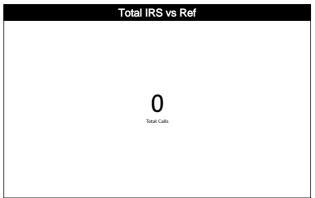
Calls Summary vs Referee

Types/Referees	CC	U1	U2	TOTAL	CHAMPIONSHIP FIBA
CALLS	26 (100%) 0	11 (100%) 0	16 (100%) 0	53 (100%) 0	0 0
OALLO	26 (49%)	11 (21%)	16 (30%)	53	, ,
FOULS	19 (100%) 0	6 (100%) 0	11 (100%) 0	36 (100%) 0	0 0
. 5025	19 (53%)	6 (17%)	11 (31%)	36	, ,
DEFENSIVE	18 (100%) 0	5 (100%) 0	10 (100%) 0	33 (100%) 0	0 0
22.2.10.112	18 (55%)	5 (15%)	10 (30%)	33	·
OFFENSIVE	1 (100%) 0	1 (100%) 0	1 (100%) 0	3 (100%) 0	0 0
511 211 511 2	1 (33%)	1 (33%)	1 (33%)	3	,
DOUBLE FOUL	0 0	0 0	0 0	0 0	0 0
	0	0	0	0	
UNSPORTSMANLIKE	0 0	0 0	0 0	0 0	0 0
	0	0	0	0	
TECHNICAL	1 (100%) 0	0 0	0 0	1 (100%) 0	0 0
	1 (100%)	0	0	1	,
DISQUALIFYING	0 0	0 0	0 0	0 0	- 0 0
	0	0	0	0	,
00В	4 (100%) 0	2 (100%) 0	3 (100%) 0	9 (100%) 0	0 0
	4 (44%)	2 (22%)	3 (33%)	9	
STEP ON SIDE LINE	1 (100%) 0	0 0	0 0	1 (100%) 0	- 0 0
	1 (100%)	0	0	1	
OTHER	3 (100%) 0	2 (100%) 0	3 (100%) 0	8 (100%) 0	0 0
2 3 3 3 3 3	3 (38%)	2 (25%)	3 (38%)	8	
VIOLATIONS	2 (100%) 0	2 (100%) 0	1 (100%) 0	5 (100%) 0	- 0 0
	2 (40%)	2 (40%)	1 (20%)	5	,
TRAVELING	1 (100%) 0	0 0	0 0	1 (100%) 0	0 0
	1 (100%)	0	0	1	,
OTHER	1 (100%) 0	2 (100%) 0	1 (100%) 0	4 (100%) 0	- 0 0
	1 (25%)	2 (50%)	1 (25%)	4	,
Fake	2 (100%) 0	0 0	0 0	2 (100%) 0	0 0
	2 (100%)	0	0	2	,
DOG	0 0	1 (100%) 0	1 (100%) 0	2 (100%) 0	0 0
	0	1 (50%)	1 (50%)	2	
IRS	0 0	0 0	0 0	0 0	0 0
	0	0	0	0	· ·
HCC	0 0	0 0	0 0	0 0	- 0 0
	0	0	0	0	







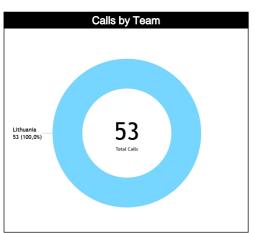


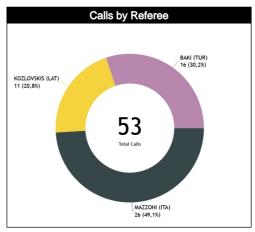


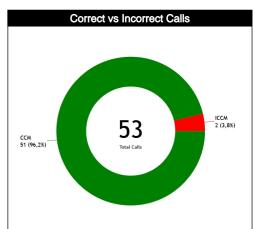
Calls vs Team

Dofo	Teams			LTU	· 92					GRE	- 67			
Refs	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M?	CCM	ICCM	INCO	L2M C	L2M I	L2M?	
CC	MAZZONI, Manuel (ITA)	26	N/A	N/A	2	N/A	N/A	0	N/A	N/A	0	N/A	N/A	
U1	KOZLOVSKIS, Martins (LAT)	11	N/A	N/A	0	N/A	N/A	0	N/A	N/A	0	N/A	N/A	
U2	BAKI, Kerem (TUR)	16	N/A	N/A	1	N/A	N/A	0	N/A	N/A	0	N/A	N/A	
	TOTAL	53 (100%)							0					
	ССМ			53 (100%)					0					
	ICCM	N/A							N/A					
	INCO	N/A							N/A					
	L2M C	3 (5,7%)						0						
	L2M I	N/A						N/A						
	L2M ?	N/A							N/A					

Ref	Occorrect									TOT	ALS										
S	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M?		
CC	MAZZONI, Manuel (ITA)	26	N/A	N/A	2	N/A	N/A	0	N/A	N/A	0	N/A	N/A	26	N/A	N/A	2	N/A	N/A	СНАМР.	FIBA
U1	KOZLOVSKIS, Martins (LAT)	11	N/A	N/A	0	N/A	N/A	0	N/A	N/A	0	N/A	N/A	11	N/A	N/A	0	N/A	N/A	AVG	AVG
U2	BAKI, Kerem (TUR)	16	N/A	N/A	1	N/A	N/A	0	N/A	N/A	0	N/A	N/A	16	N/A	N/A	1	N/A	N/A		
	TOTAL									53 (1	00%)										
	CCM									53 (1	00%)										
	ICCM									N,	/A										
	INCO									N,	/A										
	L2M C		3 (5,7%)																		
	L2M I		N/A																		
	L2M ?		N/A																		



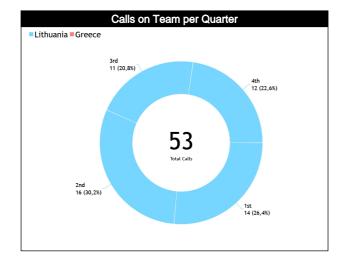


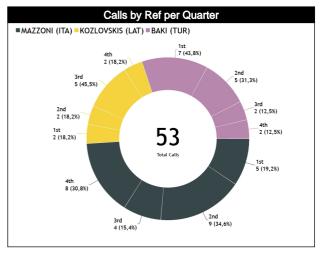




Calls vs Referee

Quarters	Quai	rter 1	Qua	ter 2	Quar	ter 3		Quarter 4		TOTAL	
3 Referees	5	10'	5'	10'	5'	10'	5'	10'	Last 2'	TOTAL	
MAZZONI, Manuel (ITA)	3 100% 0	2 100% 0	3 100% 0	6 100% 0	4 100% 0	0 0	5 100% 0	3 100% 0	2 100% 0	26 100% 0	
(ITA)	3 12%	2 8%	3 6 12% 23%		4 15%	0	5 19%	3 12%	2 8%	26 49%	
KOZLOVSKIS, Martins (LAT)	1 100% 0	1 100% 0	2 100% 0	0 0	1 100% 0	4 100% 0	1 100% 0	1 100% 0	0 0	11 100% 0	
(LAT)	1 1 9% 9%		2 18% 0		1 4 9% 36%		1 9%	1 9%	0	11 21%	
BAKI, Kerem	0 0	7 100% 0	2 0	3 100% 0	1 100% 0	1 100% 0	1 100% 0	1 100% 0	1 100% 0	16 100% 0	
(TUR)	0	7 44%	2 13%	3 19%	1 6%	1 6%	1 6%	1 6%	1 6%	16 30%	
TOTAL	4 100% 0	10 100% 0	7 100% 0	9 0	6 100% 0	5 100% 0	7 100% 0	5 100% 0	3 100% 0	53 100% 0	
TOTAL	4 8%	10 19%	7 13%	9 17%	6 11%	5 9%	7 13%	5 9%	3 6%	53	







Play Situations Break-down

Play Situations Table											
Concepts	MAZZONI, I	Manuel (ITA)		IS, Martins RT)	BAKI, Kei	rem (TUR)	Totals				
	LTU	GRE	LTU	GRE	LTU	GRE	LTU	GRE			
Continuous Movement/Drive to basket	0	0	0	0	1	0	1	0			
Continuous Movement/Moving Shot	4	0	2	0	0	0	6	0			
Shot	2	0	0	0	0	0	2	0			
Manufacturing	0	0	0	0	0	0	0	0			
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0			
Landing	1	0	0	0	0	0	1	0			
Penetration	1	0	1	0	0	0	2	0			
Perimeter play	4	0	2	0	2	0	8	0			
Fast break	0	0	0	0	0	0	0	0			
Transition	1	0	0	0	1	0	2	0			
Rebound	1	0	0	0	1	0	2	0			
Post Play	3	0	0	0	3	0	6	0			
Key area action	0	0	0	0	1	0	1	0			
Screen Action	1	0	1	0	0	0	2	0			
Double Team	0	0	0	0	0	0	0	0			
Help Defense	0	0	0	0	1	0	1	0			
Stopping the Clock	0	0	0	0	0	0	0	0			
Dead Ball	0	0	0	0	0	0	0	0			
Free Throws	0	0	0	0	0	0	0	0			
Throw-in	0	0	1	0	1	0	2	0			
Toss	0	0	0	0	0	0	0	0			
Totals	18	0	7	0	11	0	36	0			

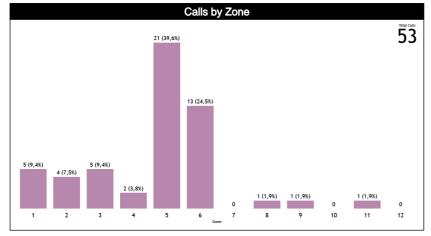


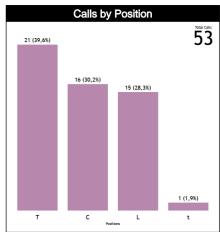
Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	1 (13%)	0 (0%)	0 (0%)	0 (0%)	4 (50%)	3 (38%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
C3	0 (0%)	0 (0%)	2 (25%)	0 (0%)	6 (75%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
TI	4 (31%)	2 (15%)	0 (0%)	0 (0%)	1 (8%)	5 (38%)	0 (0%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	13	0.0	0.0
Т3	0 (0%)	2 (25%)	3 (38%)	0 (0%)	1 (13%)	1 (13%)	0 (0%)	0 (0%)	1 (13%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	2 (50%)	2 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	0 (0%)	7 (64%)	4 (36%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
Ct	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	1	0.0	0.0
Lt.	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	5	4	5	2	21	13	0	1	1	0	1	0	53	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







IRS vs Game

IRS	TODIOO	(F	is .	INI	rial .	FOOTAGE	FINAL		DURATION	PROT	OCOL
SITUATIONS	TOPICS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
F00	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
A NIV TIME	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
,,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs L2M & OT Accuracy

