FIBA POST GAME REPORT

AUS vs JPN GP537 2023 FIBA WC PHI-JPN-INA

Contents

Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard

Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:

1 level:	
Referee Instructor	Video Operator

2 level:	
Referee Instructor Coordinator	Programme Coordinator

3 level:	
Head od refereeing	

Game Information

2023 FIBA WC PHI-JPN-INA						
	GP · GP537					
	20:10 29/08/2023				OKINAWA	
Australia	%	Total	Calls	Total	%	Japan
	N/A	14	Fouls	15	N/A	
	N/A	1	Violations	1	N/A	
AUS	N/A	5	OOB	5	N/A	JPN
109	N/A	0	Fake	0	N/A	**89**
	N/A	0	DOG	0	N/A	
	N/A	**20**	**Total**	**21**	**N/A**	

Quarters	Quarter 1		Quarter 2		Quarter 3		Quarter 4		TOTAL	
Score	25	17	32	18	30	35	22	19	109	89
Duration	00:15:14		00:19:26		00:17:04		00:22:57		01:14:41	
Fouls	3	4	2	4	6	1	3	6	14	15
Violations	0	0	0	1	0	0	1	0	1	1
OOB	2	1	2	2	1	1	0	1	5	5
Fake	0	0	0	0	0	0	0	0	0	0
DOG	0	0	0	0	0	0	0	0	0	0

REFEREEING STAFF

VAZQUEZ VAZQUEZ III, Jorge (PUR)	BONNER, Amy (USA)	HUSAINY, Waseem (CAN)
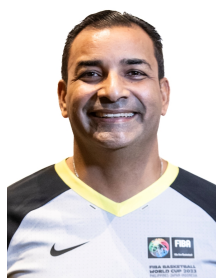
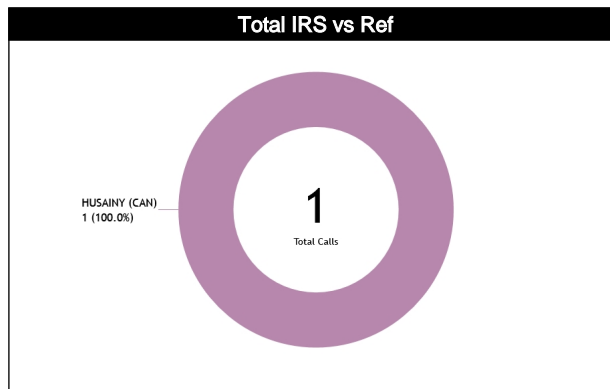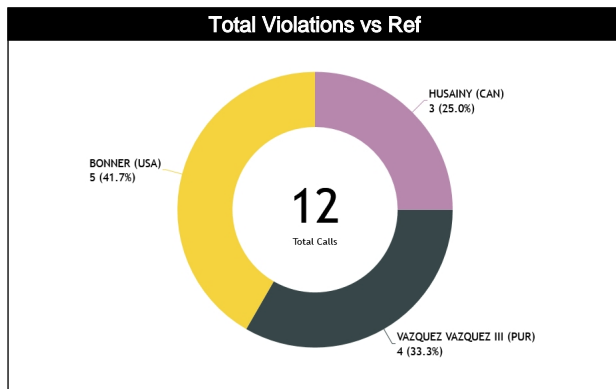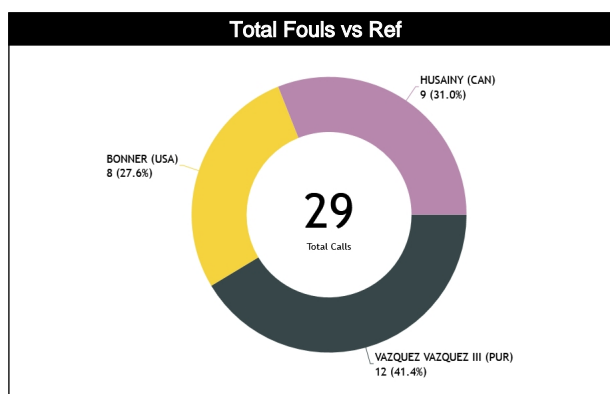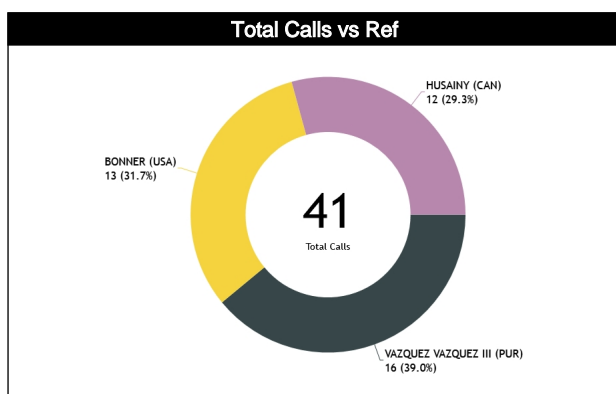| Referee Instructor	Stand-by Referee Instructor	Video Operator
THOMSON, Michael Gordon (CAN)	N/A	KAUPPINEN, Hannu (FIN)

Calls Summary vs Referee

Types/Referees	CC		U1		U2		TOTAL		CHAMPIONSHIP	FIBA
CALLS	9 (56%)	7 (44%)	6 (46%)	7 (54%)	5 (42%)	7 (58%)	20 (49%)	21 (51%)	0	0
	16 (39%)		13 (32%)		12 (29%)		41			
FOULS	7 (58%)	5 (42%)	3 (38%)	5 (63%)	4 (44%)	5 (56%)	14 (48%)	15 (52%)	0	0
	12 (41%)		8 (28%)		9 (31%)		29			
DEFENSIVE	7 (64%)	4 (36%)	3 (43%)	4 (57%)	3 (38%)	5 (63%)	13 (50%)	13 (50%)	0	0
	11 (42%)		7 (27%)		8 (31%)		26			
OFFENSIVE	0	1 (100%)	0	1 (100%)	1 (100%)	0	1 (33%)	2 (67%)	0	0
	1 (33%)		1 (33%)		1 (33%)		3			
DOUBLE FOUL	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
UNSPORTSMANLIKE	0	0	0	1 (100%)	0	1 (100%)	0	2 (100%)	0	0
	0		1 (50%)		1 (50%)		2			
TECHNICAL	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
DISQUALIFYING	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
OOB	2 (50%)	2 (50%)	2 (67%)	1 (33%)	1 (33%)	2 (67%)	5 (50%)	5 (50%)	0	0
	4 (40%)		3 (30%)		3 (30%)		10			
STEP ON SIDE LINE	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
OTHER	2 (50%)	2 (50%)	2 (67%)	1 (33%)	1 (33%)	2 (67%)	5 (50%)	5 (50%)	0	0
	4 (40%)		3 (30%)		3 (30%)		10			
VIOLATIONS	0	0	1 (50%)	1 (50%)	0	0	1 (50%)	1 (50%)	0	0
	0		2 (100%)		0		2			
TRAVELING	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
OTHER	0	0	1 (50%)	1 (50%)	0	0	1 (50%)	1 (50%)	0	0
	0		2 (100%)		0		2			
Fake	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
DOG	0	0	0	0	0	0	0	0	0	0
	0		0		0		0			
IRS	0	0	0	0	0	1 (100%)	0	1 (100%)	0	0
	0		0		1 (100%)		1			
HCC	0	0	0	0	0	1 (100%)	0	1 (100%)	0	0
	0		0		1 (100%)		1			

Total Calls vs Ref

HUSAINY (CAN) 12 (29.3%)
BONNER (USA) 13 (31.7%)
VAZQUEZ VAZQUEZ III (PUR) 16 (39.0%)
41 Total Calls

Total Fouls vs Ref

HUSAINY (CAN) 9 (31.0%)
BONNER (USA) 8 (27.6%)
VAZQUEZ VAZQUEZ III (PUR) 12 (41.4%)
29 Total Calls

Total Violations vs Ref

HUSAINY (CAN) 3 (25.0%)
BONNER (USA) 5 (41.7%)
VAZQUEZ VAZQUEZ III (PUR) 4 (33.3%)
12 Total Calls

Total IRS vs Ref

HUSAINY (CAN) 1 (100.0%)
1 Total Calls

Calls vs Team

Refs	Teams / Assessment	AUS · 109						JPN · 89						TOTALS						CHAMP. AVG	FIBA AVG
		Correct	Incorre	Inconcl	L2M C	L2M I	L2M ?	Correct	Incorre	Inconcl	L2M C	L2M I	L2M ?	Correct	Incorre	Inconcl	L2M C	L2M I	L2M ?		
CC	VAZQUEZ VAZQUEZ III, Jorge (PUR)	9	N/A	N/A	0	N/A	N/A	7	N/A	N/A	1	N/A	N/A	16	N/A	N/A	1	N/A	N/A		
U1	BONNER, Amy (USA)	6	N/A	N/A	1	N/A	N/A	7	N/A	N/A	0	N/A	N/A	13	N/A	N/A	1	N/A	N/A		
U2	HUSAINY, Waseem (CAN)	5	N/A	N/A	0	N/A	N/A	7	N/A	N/A	1	N/A	N/A	12	N/A	N/A	1	N/A	N/A		
	TOTAL	20 (48.8%)						21 (51.2%)						41 (100%)						0.0	0.0
	CORRECT	N/A						N/A						N/A						0.0	0.0
	INCORRECT	N/A						N/A						N/A						0.0	0.0
	INCONCLUSIVE	N/A						N/A						N/A						0.0	0.0
	L2M C	N/A						N/A						N/A						0.0	0.0
	L2M I	N/A						N/A						N/A						0.0	0.0
	L2M ?	N/A						N/A						N/A						0.0	0.0

Calls by Team

Japan
21 (51.2%)

Australia
20 (48.8%)

41
Total Calls

Calls by Referee

HUSAINY (CAN)
12 (29.3%)

BONNER (USA)
13 (31.7%)

VAZQUEZ VAZQUEZ III (PUR)
16 (39.0%)

41
Total Calls

Correct vs Incorrect Calls

ICCM
4 (9.8%)

CCM
37 (90.2%)

41
Total Calls
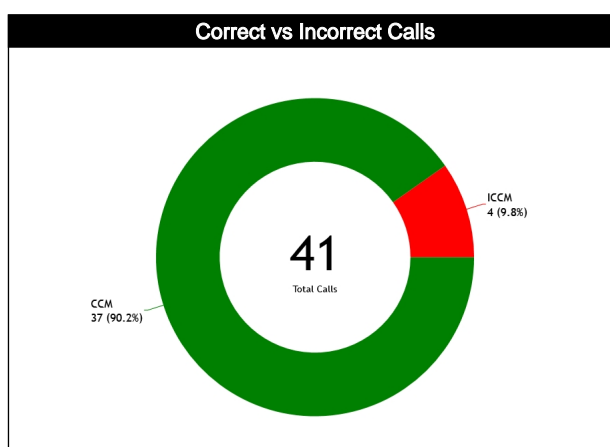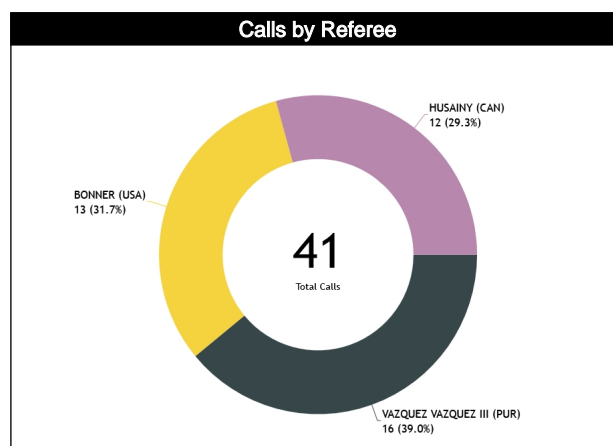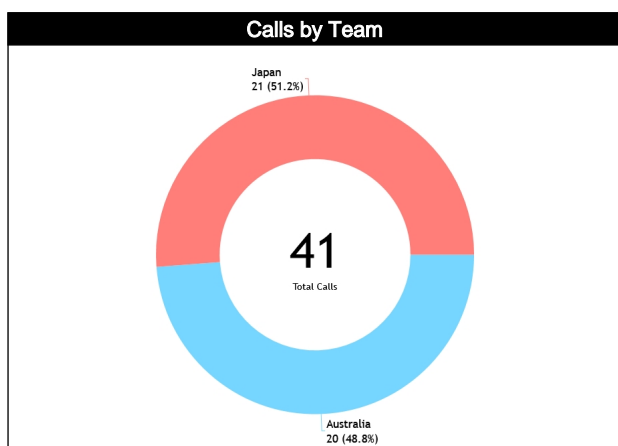
Calls vs Referee

Quarters	Quarter 1				Quarter 2				Quarter 3				Quarter 4						TOTAL	
3 Referees	5'		10'		5'		10'		5'		10'		5'		10'		Last 2'		TOTAL	
VAZQUEZ VAZQUEZ III, Jorge (PUR)	1 33%	2 67%	1 50%	1 50%	2 50%	2 50%	1 100%	0	3 100%	0	1 50%	1 50%	0	0	0	1 100%	0	1 100%	9 56%	7 44%
	3 19%		2 13%		4 25%		1 6%		3 19%		2 13%		0		1 6%		1 6%		16 39%	
BONNER, Amy (USA)	1 100%	0	1 100%	0	1 25%	3 75%	0	0	0	1 100%	0	0	2 50%	2 50%	1 50%	1 50%	1 100%	0	6 46%	7 54%
	1 8%		1 8%		4 31%		0		1 8%		0		4 31%		2 15%		1 8%		13 32%	
HUSAINY, Waseem (CAN)	0	0	1 33%	2 67%	0	1 100%	0	1 100%	1 100%	0	2 100%	0	1 33%	2 67%	0	1 100%	0	1 100%	5 42%	7 58%
	0		3 25%		1 8%		1 8%		1 8%		2 17%		3 25%		1 8%		1 8%		12 29%	
TOTAL	2 50%	2 50%	3 50%	3 50%	3 33%	6 67%	1 50%	1 50%	4 80%	1 20%	3 75%	1 25%	3 43%	4 57%	1 25%	3 75%	1 33%	2 67%	20 49%	21 51%
	4 10%		6 15%		9 22%		2 5%		5 12%		4 10%		7 17%		4 10%		3 7%		41	

Calls on Team per Quarter

- Australia
- Japan

41 Total Calls

- 2nd 7 (33.3%)
- 3rd 2 (9.5%)
- 4th 7 (33.3%)
- 1st 5 (25.0%)
- 2nd 4 (20.0%)
- 3rd 7 (35.0%)
- 4th 4 (20.0%)
- 1st 5 (23.8%)

Calls by Ref per Quarter

- VAZQUEZ VAZQUEZ III (PUR)
- BONNER (USA)
- HUSAINY (CAN)

41 Total Calls

- 1st 3 (25.0%)
- 2nd 2 (16.7%)
- 3rd 3 (25.0%)
- 4th 4 (33.3%)
- 1st 5 (31.3%)
- 2nd 5 (31.3%)
- 3rd 5 (31.3%)
- 4th 1 (6.3%)
- 1st 2 (15.4%)
- 2nd 4 (30.8%)
- 3rd 1 (7.7%)
- 4th 6 (46.2%)
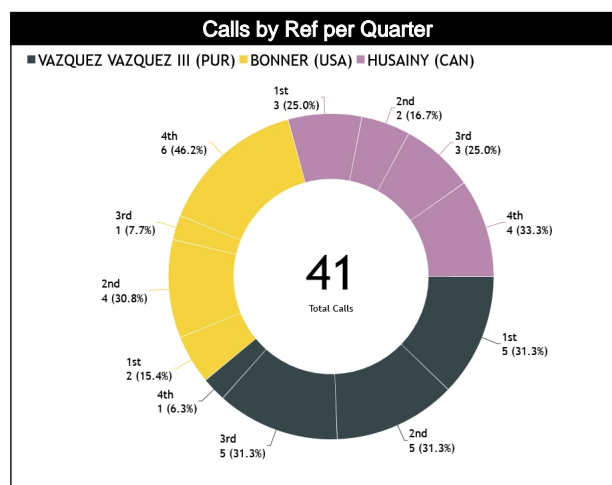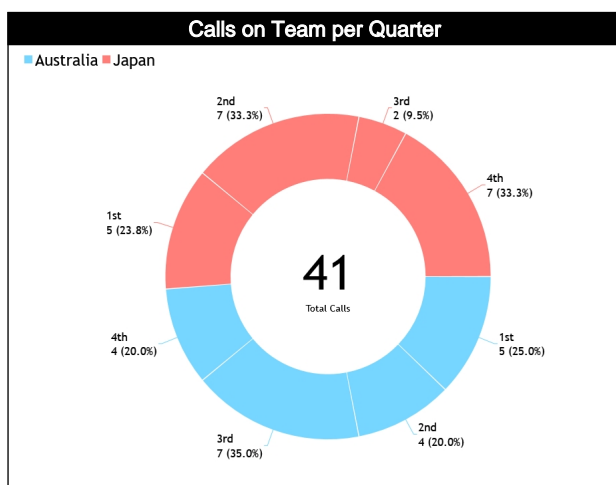
Play Situations Break-down

Play Situations Column Chart

VAZQUEZ VAZQUEZ III (PUR) ■ BONNER (USA) ■ HUSAINY (CAN)
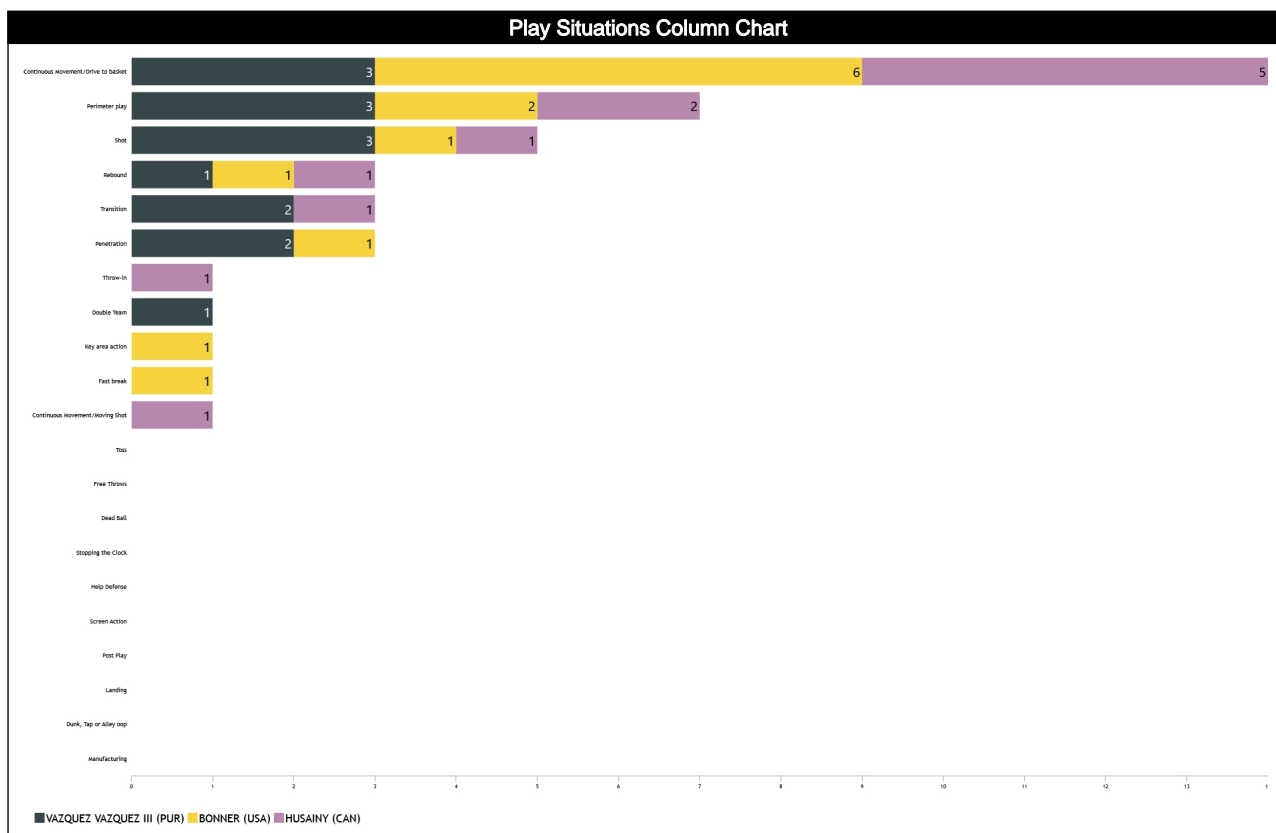
Play Situations Table								
Concepts	VAZQUEZ VAZQUEZ III, Jorge (PUR)		BONNER, Amy (USA)		HUSAINY, Waseem (CAN)		Totals	
	AUS	JPN	AUS	JPN	AUS	JPN	AUS	JPN
Continuous Movement/Drive to basket	2	1	4	2	3	2	9	5
Continuous Movement/Moving Shot	0	0	0	0	1	0	1	0
Shot	2	1	0	1	0	1	2	3
Manufacturing	0	0	0	0	0	0	0	0
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0
Landing	0	0	0	0	0	0	0	0
Penetration	0	2	0	1	0	0	0	3
Perimeter play	2	1	1	1	0	2	3	4
Fast break	0	0	0	1	0	0	0	1
Transition	2	0	0	0	0	1	2	1
Rebound	1	0	1	0	0	1	2	1
Post Play	0	0	0	0	0	0	0	0
Key area action	0	0	0	1	0	0	0	1
Screen Action	0	0	0	0	0	0	0	0
Double Team	0	1	0	0	0	0	0	1
Help Defense	0	0	0	0	0	0	0	0
Stopping the Clock	0	0	0	0	0	0	0	0
Dead Ball	0	0	0	0	0	0	0	0
Free Throws	0	0	0	0	0	0	0	0
Throw-in	0	0	0	0	1	0	1	0
Toss	0	0	0	0	0	0	0	0
Totals	9	6	6	7	5	7	20	20

Call Average vs Game

Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
C3	0 (0%)	0 (0%)	1 (33%)	0 (0%)	2 (67%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
T1	4 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
T3	1 (14%)	0 (0%)	0 (0%)	1 (14%)	3 (43%)	1 (14%)	0 (0%)	1 (14%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	7	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	1 (9%)	9 (82%)	1 (9%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L8	0 (0%)	0 (0%)	0 (0%)	1 (10%)	6 (60%)	3 (30%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
Ct	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (33%)	1 (33%)	0 (0%)	1 (33%)	0 (0%)	3	0.0	0.0
Lt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1	0.0	0.0
TOTAL	5	0	1	3	22	5	0	3	1	0	1	0	41	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		

Calls by Zone

Total Calls
41

22 (53.7%)

5 (12.2%) — 1
0 — 2
1 (2.4%) — 3
3 (7.3%) — 4
5 (12.2%) — 6
0 — 7
3 (7.3%) — 8
1 (2.4%) — 9
0 — 10
1 (2.4%) — 11
0 — 12

Zones

Calls by Position

Total Calls
41

11 (26.8%) — T
5 (12.2%) — C
21 (51.2%) — L
4 (9.8%) — t

Positions
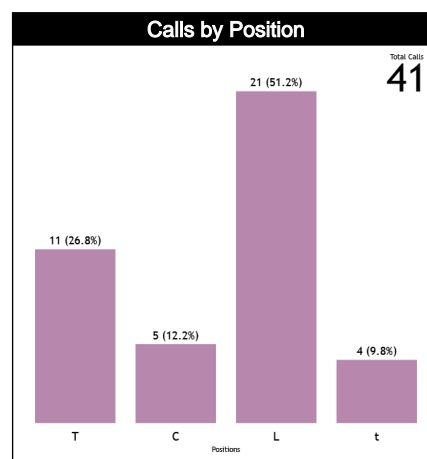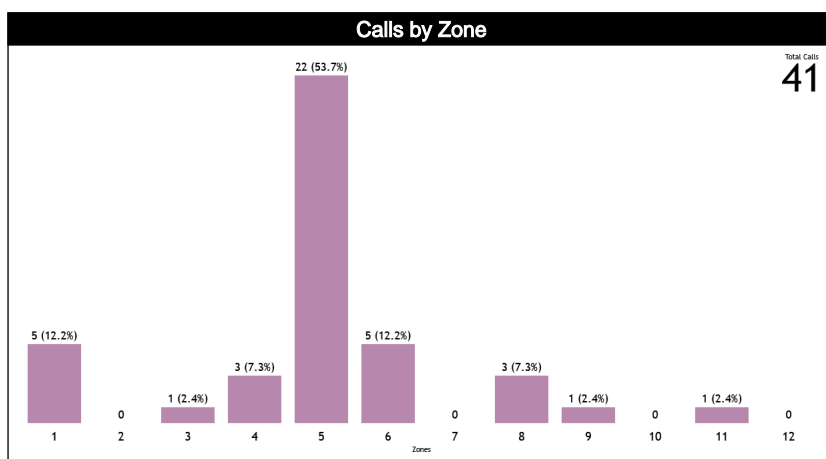
IRS vs Game

IRS SITUATIONS	TOPICS	IRS		INITIAL		FOOTAGE	FINAL		DURATION	PROTOCOL	
		REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
IRS vs COMPETITION											
EOQ (5)	8" Violation	0	0	0	0	0	0"	0	0	0	0
	Basket or not	0	0	0	0	0	0"	0	0	0	0
	Foul or Not	0	0	0	0	0	0"	0	0	0	0
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
L2M (4)	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
	OOB	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	PF to UF	0	0	0	0	0	0"	0	0	0	0
	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
IRS vs GAME											

Regular Call vs L2M & OT Accuracy