

FIBA POST GAME REPORT

DOM vs PUR FP161 2023 FIBA WC PHI-JPN-INA



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Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

		202	3 FIBA WC PHI-JPN	I-INA		
			GP · FP161			
	20.00 01/09/202	23			ARANETA	*>
	%	Total	Calls	Total	%	
Dominican	N/A	24	Fouls	21	N/A	Puerto Rico
	N/A	2	Violations	3	N/A	
DOM	N/A	6	00B	10	N/A	PUR
97	N/A	1	Fake	1	N/A	102
	N/A	0	DOG	0	N/A	
	N/A	32	Total	34	N/A	

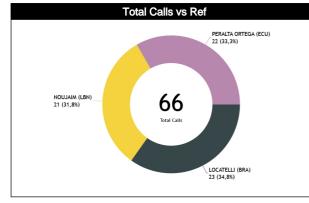
Quarters	Qua	rter 1	Quar	ter 2	Quar	ter 3	Quar	ter 4	TO	Tal
Score	12	17	33	28	29	24	23	33	97	102
Duration	00:1	9:05	00:2	7:32	00:2	1:09	00:3	2:35	01:4	0:21
Fouls	4	3	5	7	4	7	11	4	24	21
Violations	1	1	1	1	0	1	0	0	2	3
00B	3	2	2	2	0	2	1	4	6	10
Fake	0	0	0	1	0	0	1	0	1	1
DOG	0	0	0	0	0	0	0	0	0	0

	REFEREEING STAFF	
LOCATELLI, Guilherme (BRA)	NOUJAIM, Rabah (LBN)	PERALTA ORTEGA, Carlos Andres (ECU)
Referee Instructor	Stand-by Referee Instructor	Video Operator
JOSEPH, Albert John (AUS)	N/A	ARTES, Didac (ESP)

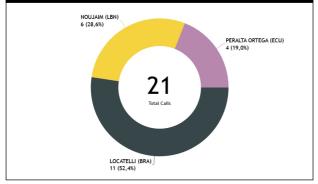


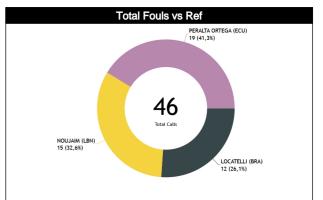
Calls Summary vs Referee

CALLS 14 (61%) 9 (39%) 10 (48%) 11 (52%) 8 (36%) 14 (64%) 32 (48%) 34 (52%) 0 0 0 FOULS 8 (67%) 4 (33%) 8 (53%) 7 (47%) 8 (44%) 10 (56%) 24 (53%) 21 (47%) 0	0 0 0 0 0 0	0	0	6	6	4%)	14	8 (36%)	11 (529/.)	40 (400/)			
EQUID 23 (35%) 21 (32%) 22 (33%) 66 FOULS 8 (67%) 4 (33%) 8 (53%) 7 (47%) 8 (44%) 10 (56%) 24 (53%) 21 (47%) 0 0 0 DEFENSIVE 8 (67%) 4 (33%) 8 (53%) 7 (47%) 6 (46%) 7 (54%) 21 (47%) 0	0 0 0 0 0 0	0	0		-				11 (32 70)	10 (48%)	9 (39%)	14 (61%)	04110
HUUS 12 (27%) 15 (33%) 18 (40%) 45 0 0 0 DEFENSIVE 8 (67%) 4 (33%) 8 (53%) 7 (47%) 6 (46%) 7 (54%) 22 (55%) 18 (45%) 0<	0	0		21 (47%)			33%)	22 (32%)	21 (3	35%)	23 (3	CALLS
12 (27%) 15 (33%) 18 (40%) 45 6 6 DEFENSIVE 8 (67%) 4 (33%) 8 (53%) 7 (47%) 6 (46%) 7 (54%) 22 (55%) 18 (45%) 0 <td>0</td> <td>0</td> <td></td> <td></td> <td>24 (53%)</td> <td>6%)</td> <td>10</td> <td>8 (44%)</td> <td>7 (47%)</td> <td>8 (53%)</td> <td>4 (33%)</td> <td>8 (67%)</td> <td>FOUL</td>	0	0			24 (53%)	6%)	10	8 (44%)	7 (47%)	8 (53%)	4 (33%)	8 (67%)	FOUL
DEFENSIVE 12 (30%) 15 (38%) 13 (33%) 40 <t< td=""><td>0</td><td>0</td><td>0</td><td>15</td><td>4</td><td></td><td>40%)</td><td>18 (</td><td>33%)</td><td>15 (3</td><td>27%)</td><td>12 (2</td><td>FUULS</td></t<>	0	0	0	15	4		40%)	18 (33%)	15 (3	27%)	12 (2	FUULS
12 (30%) 15 (38%) 13 (33%) 40 60 <td>0</td> <td>0</td> <td>.</td> <td>18 (45%)</td> <td>22 (55%)</td> <td>%)</td> <td>7 (</td> <td>6 (46%)</td> <td>7 (47%)</td> <td>8 (53%)</td> <td>4 (33%)</td> <td>8 (67%)</td> <td>DEEENQIVE</td>	0	0	.	18 (45%)	22 (55%)	%)	7 (6 (46%)	7 (47%)	8 (53%)	4 (33%)	8 (67%)	DEEENQIVE
UHENSIVE 0 0 0 5 0<				ю	4			13 (38%)	15 (3	30%)	12 (3	DEFENSIVE
OUBLE FOUL O O O O S (100%)				3 (60%)	2 (40%)	1%)	3	2 (40%)	0	0	0	0	OEEENIQIVE
DOUBLE FOUL 0 <th< td=""><td>0</td><td></td><td></td><td>5</td><td>ļ</td><td></td><td>00%)</td><td>5 (1</td><td>0</td><td></td><td>0</td><td></td><td>OTTENSIVE</td></th<>	0			5	ļ		00%)	5 (1	0		0		OTTENSIVE
UNSPORTSMANLIKE 1 (50%) 1 (50%) 0 0 0 2 (67%) 0 1 (100%) 0 2 (67%) 0 1 (33%) 3 0		•	•	0	0			0	0	0	0	0	
UNSPORTSMANLIKE 2 (67%) 0 1 (33%) 3 0<		•		0			0		0		0		DOOBLETOOL
TECHNICAL 2 (67%) 0 1 (33%) 3 6 6 1 (100%) 0 0 1 (100%) 0 2 (100%) 0	0	0	•	1 (33%)	2 (67%)				0	0			LINSPORTSMANLIKE
IECHNICAL 1 (50%) 0 1 (50%) 2 0 0 DISQUALIFYING 0			, in the second s	3			33%)		0		7%)		ONOTOTIONANEIRE
1 (50%) 0 1 (50%) 2 1 <th1< th=""> 1 1 <!--</td--><td></td><td>•</td><td>•</td><td>0</td><td>2 (100%)</td><td></td><td></td><td></td><td>0</td><td>0</td><td></td><td></td><td>TECHNICAL</td></th1<>		•	•	0	2 (100%)				0	0			TECHNICAL
DISQUALIFYING 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		•		2			50%)	1 (!	0		0%)	1 (5	TECHNICAE
0 0		•	•	0	0			0	0	0	0	0	
		•		0			0		-		0		DISCOALIFIING
		•	•	10 (63%)	6 (38%)	0%)	3 (0	4 (67%)	2 (33%)	3 (43%)	4 (57%)	OOR
		•		6	1		9%)	3 (38%)	6 (3	4%)	7 (4	COB
STEP ON SIDE LINE 0 0 0 0 0 0 0 0 0 0 0 0 0		•	•	0	0			0	0	0	0	0	STEP ON SIDE LINE
		•		0	(0		-				STEP ON SIDE LINE
OTHER 4 (57%) 3 (43%) 2 (33%) 4 (67%) 0 3 (100%) 6 (38%) 10 (63%)		•	•	10 (63%)	6 (38%)	0%)	3 (0	4 (67%)	2 (33%)			
7 (44%) 6 (38%) 3 (19%) 16		•		6			9%)	3 (38%)	6 (3	4%)	7 (4	OTHER
V(0LATIONS 2 (50%) 2 (50%) 0 0 0 1 (100%) 2 (40%) 3 (60%) 0 0		•	•	3 (60%)	2 (40%)	0%)	1(0	0	0	2 (50%)	2 (50%)	VIOLATIONS
4 (80%) 0 1 (20%) 5 0	U I	U		5	ļ		20%)	1 ()	0		0%)	4 (8	VIOLATIONS
TRAVELING 0 2 (100%) 0 0 0 1 (100%) 0 3 (100%) 0				3 (100%)	0	0%)	1 (0	0	0	2 (100%)	0	TRAVELING
2 (67%) 0 1 (33%) 3	U I	U		3	:		33%)	1 (;	0		7%)	2 (6	TRAVELING
OTHER 2(100%) 0 0 0 0 0 2(100%) 0 0				0	2 (100%)			0	0	0	0	2 (100%)	OTHER
2 (100%) 0 0 2	U I	U		2			0		0		00%)	2 (10	OTHER
Fake 0 0 0 0 1 (50%) 1 (50%) 1 (50%) 0 0				1 (50%)	1 (50%)	1%)	1 (1 (50%)	0	0	0	0	Faka
1 1 1 1 1 1 1 1 1 1		U		2	:		00%)	2 (1	0		0		Fake
				0	0			0	0	0	0	0	DOG
		U	U	0	(0		0		0		DUG
				1 (33%)	2 (67%)			1 (100%)	0	0	1 (50%)	1 (50%)	IPC
		U	U	3	:		33%)	1 (;	0		7%)	2 (6	165
	0			0	0			0	0	0	0	0	ИСС
		•			-								

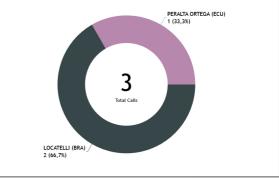


Total Violations vs Ref





Total IRS vs Ref

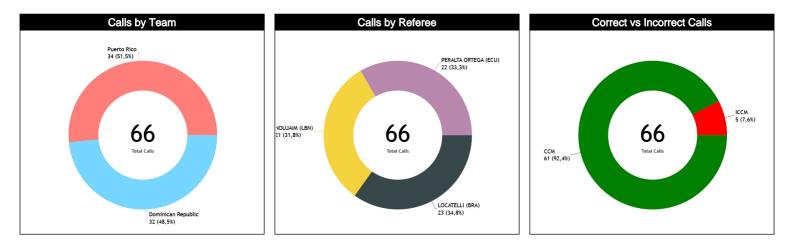




Calls vs Team

Defe	Teams			DOM	· 97					PUR	· 102			
Refs	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	
CC	LOCATELLI, Guilherme (BRA)	14	N/A	N/A	1	N/A	N/A	9	N/A	N/A	1	N/A	N/A	
U1	NOUJAIM, Rabah (LBN)	10	N/A	N/A	1	N/A	N/A	11	N/A	N/A	0	N/A	N/A	
U2	PERALTA ORTEGA, Carlos Andres (ECU)	8	N/A	N/A	0	N/A	N/A	14	N/A	N/A	0	N/A	N/A	
	TOTAL			32 (4	8,5%)			34 (51,5%)						
	ССМ			8,5%)			34 (51,5%)							
	ICCM			N	/A					N	/A			
	INCO			N	/A					N	/A			
	L2M C	2 (3%)								1 (1	,5%)			
	L2M I	N/A								N	/A			
	L2M ?			N	/A					N	/A			

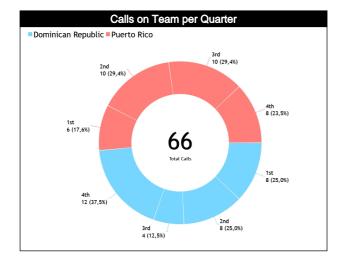
Røf	Assessment									TOT	ALS										
8	Heeseeningir	CCM	ICCM	INCO	L2M C	L2M	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?		
CC	LOCATELLI, Guilherme (BRA)	14	N/A	N/A	1	N/A	N/A	9	N/A	N/A	1	N/A	N/A	23	N/A	N/A	2	N/A	N/A	CHAMP.	FIBA
U1	NOUJAIM, Rabah (LBN)	10	N/A	N/A	1	N/A	N/A	11	N/A	N/A	0	N/A	N/A	21	N/A	N/A	1	N/A	N/A	AVG	AVG
U2	PERALTA ORTEGA, Carlos Andres (ECU)	8	N/A N/A 0 N/A N/A 14 N/A N/A 0 N/A 12 N/A N/A 0 N/A N/A																		
	TOTAL									66 (1	00%)										
	CCM									66 (1	00%)										
	ICCM									N,	/A										
	INCO									N,	/A										
	L2M C		3 (4,5%)																		
	L2M I		N/A																		
	L2M ?		N/A																		

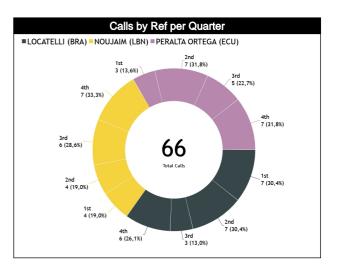




Calls vs Referee

Quarters		Qua	ter 1			Quarter 2		Quar	ter 3				Qua	r tør 4			70	TOI		
3 Referees		5	1	0"		5	1	10'		<u>y</u>	1	ľ		5	1	0"	Las	st 2'	10	TAL
LOCATELLI, Gullberme	3 75%	1 25%	1 33%	2 67%	2 100%	0	2 40%	3 60%	0	0	2 67%	1 33%	3 75%	1 25%	1 50%	1 50%	1 50%	1 50%	14 61%	9 39%
Guilhermé (BRA)	17	1 '%		3 1%	2 9'			5 ?%)		3 8%	/ 17	1 '%		2 %		2 %		23 5%
NOUJAIM, Rabah	2 67%	1 33%	1 100%	0	2 50%	2 50%	0	0	1 25%	3 75%	0	2 100%	1 50%	1 50%	3 60%	2 40%	1 100%	0	10 48%	11 52%
(LBŇ)		3 .%	5	1 %	19	4 1%		D		1 1%		2 1%	2 10	2 1%		5 I%	5	1 %		21 2%
PERALTA ORTEGA, Carlos	0	0	1 33%	2 67%	1 25%	3 75%	1 33%	2 67%	1 33%	2 67%	0	2 100%	4 57%	3 43%	0	0	0	0	8 36%	14 64%
ORTEGA, Carlos Andres (ECU)	()		3 %	4 18	4 1%		3 %		3 !%	2 9'	2 %	7 32	7 :%		0		D		12 3%
TOTOL	5 71%	2 29%	3 43%	4 57%	5 50%	5 50%	3 38%	5 63%	2 29%	5 71%	2 29%	5 71%	8 62%	5 38%	4 57%	3 43%	2 67%	1 33%	32 48%	34 52%
TOTAL	11	7 %	11	7 %	1 15	0 i%	12 12	B !%	11	7 %	11	7 %	1 20	-		7 %	5	3 %	6	6







Play Situations Break-down

		Play Situa	tions Table					
Concepts		, Gullherme RA)		Rabah (LBN)		TEGA, Carlos s (ECU)	To	tais
	DOM	PUR	DOM	PUR	DOM	PUR	DOM	PUR
Continuous Movement/Drive to basket	2	1	3	5	2	4	7	10
Continuous Movement/Moving Shot	1	2	2	0	1	1	4	3
Shot	0	0	0	0	0	0	0	0
Manufacturing	0	0	0	0	0	0	0	0
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0
Landing	0	0	0	0	0	0	0	0
Penetration	0	1	0	1	1	1	1	3
Perimeter play	1	0	0	0	1	0	2	0
Fast break	0	0	0	0	0	0	0	0
Transition	3	0	1	0	1	1	5	1
Rebound	1	1	0	0	0	2	1	3
Post Play	0	0	1	0	0	0	1	0
Key area action	0	0	0	0	0	0	0	0
Screen Action	0	0	0	1	1	2	1	3
Double Team	0	1	0	0	1	0	1	1
Help Defense	1	0	0	0	0	0	1	0
Stopping the Clock	1	0	1	0	0	0	2	0
Dead Ball	0	0	0	0	0	0	0	0
Free Throws	0	0	0	0	0	0	0	0
Throw-in	0	0	0	0	0	0	0	0
Toss	0	0	0	0	0	0	0	0
Totals	10	6	8	7	8	11	26	24

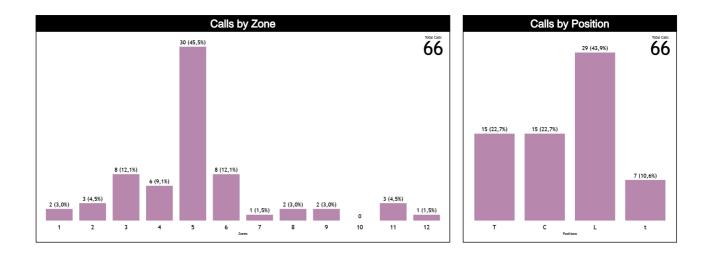


Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (40%)	2 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (20%)	5	0.0	0.0
63	0 (0%)	0 (0%)	2 (20%)	2 (20%)	6 (60%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
п	2 (25%)	0 (0%)	1 (13%)	0 (0%)	3 (38%)	2 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
T3	0 (0%)	2 (29%)	4 (57%)	0 (0%)	1 (14%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	7	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	2 (15%)	8 (62%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (15%)	0 (0%)	13	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	2 (13%)	10 (63%)	3 (19%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (6%)	0 (0%)	16	0.0	0.0
Ct	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (33%)	1 (33%)	1 (33%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
π	0 (0%)	1 (25%)	1 (25%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (25%)	1 (25%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
Lt.	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	2	3	8	6	30	8	1	2	2	0	3	1	66	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





IRS vs Game

IRS	TOPICS	ii ii	S	INIT	TIAL	FOOTAGE	FIN	ial	DURATION	PROT	'OCOL
SITUATIONS	IUPIGS	REF	HCC	GCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
500	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs L2M & OT Accuracy

