

FIBA POST GAME REPORT

NZL vs EGY GP867 2023 FIBA WC PHI-JPN-INA



Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	
Calls vs Referee	8
Play Situations Break-down	9
Call Average vs Game	
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

Global Evaluation

To obtain a final global assessment of referee performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





Game Information

UEDA, Atsuhiro (JPN)

		202	3 FIBA WC PHI-JPN	I-INA		
			GP - GP867			100
✓ ★ ★	16:45 02/09/2	2023			MALL OF ASIA	DAIL .
*	%	Total	Calls	Total	%	
New Zealand	N/A	22	Fouls	27	N/A	EGYPT
	N/A	1	Violations	2	N/A	
NZL	N/A	6	00B	11	N/A	EGY
88	N/A	0	Fake	0	N/A	86
	N/A	0	DOG	0	N/A	
	N/A	29	Total	40	N/A	

Quarters	Quarter 1		Quar	ter 2	Quai	rter 3	Quai	ter 4	TOTAL		
Score	22	25	25	10	21	26	20	25	88	86	
Duration	00:21:35		00:28:21		21 00:23:3		00:2	7:22	01:4	01:40:53	
Fouls	6	7	6	8	6	6	4	6	22	27	
Violations	0	1	0	1	1	0	0	0	1	2	
00B	0	2	2	6	2	2	2	1	6	11	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	
DОG	0	0	0	0	0	0	0	0	0	0	

	REFEREEING STAFF	
GARCIA NIEVES, Daniel Alberto (VEN)	PRAKSCH, Péter (HUN)	PARK, Kyoungjin (KOR)
Emercial contracts Co	Frank Core 1831	THE TOTAL THE TO
Referee Instructor	Stand-by Referee Instructor	Video Operator

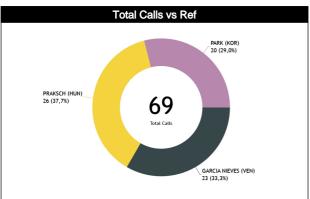
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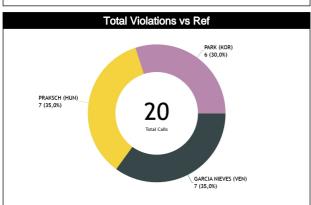
MITJANA, Roger (ESP)

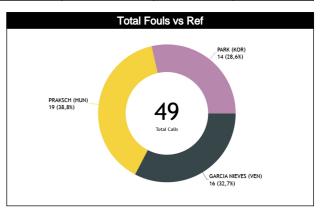


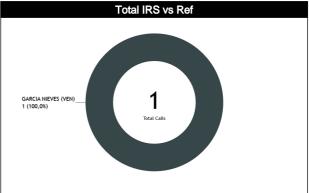
Calls Summary vs Referee

CALLS 12 (52%	11 (48%)		וע		12	IU	TAL	CHAMPIONSHIP	FIBA
UALLS .) II (4 076)	10 (38%)	16 (62%)	7 (35%)	13 (65%)	29 (42%)	40 (58%)		
	3 (33%)	26 (38%)	20 (2	29%)	6	i9	0	0
FOULS 8 (50%	8 (50%)	9 (47%)	10 (53%)	5 (36%)	9 (64%)	22 (45%)	27 (55%)	0	0
	6 (33%)		39%)		29%)		19		
DEFENSIVE 6 (46%				5 (38%) 8 (62%)		20 (44%) 25 (56%)		0	0
	3 (29%)		42%)		29%)		5	•	,
OFFENSIVE 2 (67%		0	0	0	1 (100%)	2 (50%)	2 (50%)	0	0
	(75%)		0		5%)		4		
DOUBLE FOUL 0	0	0	0	0	0	0	0	0	0
	0		0		0		0		
UNSPORTSMANLIKE 0	0	0	0	0	0	0	0	0	0
	0		0		0		0		
TECHNICAL 0	0	0	3 (100%)	1 (100%)	0	1 (25%)	3 (75%)	0	0
	0		75%)		5%)		4		
DISQUALIFYING	0	0	0	0	0	0	0	0	0
0.000	0 (500()		0 = (000()		0 (000()		0		
00B 3 (50%		1 (17%)	5 (83%)	2 (40%)	3 (60%)	6 (35%)	11 (65%)	0	0
	(35%)		35%)	5 (2			7		
STEP ON SIDE LINE	0	0	0	0	0 D	0	0	0	0
3 (50%		1 (17%)		2 (40%)	3 (60%)	6 (35%)	0 11 (65%)		
OTUED	3 (50%) 5 (35%)		5 (83%) 35%)	2 (40%) 5 (2	- 10000		11 (05%) 7	0	0
1 (100%		0	1 (100%)	0	1 (100%)	1 (33%)	2 (67%)		
	(33%)		1 (100%) 33%)		3%)	- 1	3	0	0
TRAVELING 1 (1009		0	0	0	0	1 (100%)	0		
I RAVETINIS	(100%)		0	•) D	1 (10070)	1	0	0
0	(100 /0)	0	1 (100%)	0	1 (100%)	0	2 (100%)		
OTHER	0		50%)		0%)		2	0	0
0	0	0	0	0	0 /8/	0	0		
Fake	0		0		0		0	0	0
0	0	0	0	0	0	0	0		
DOG	0		0		0		0	0	0
1 (100%		0	0	0	0	1 (100%)	0		
	(100%)		0	-	0	. (.5670)	1	0	0
1 /1009	<u> </u>	0	0	0	0	1 (100%)	0		
100	(100%)		0		0		1	0	0







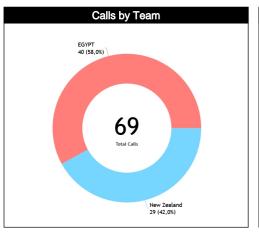


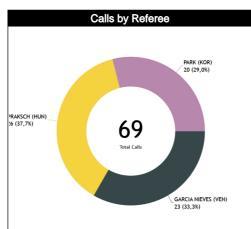


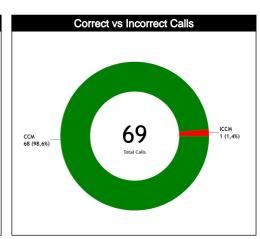
Calls vs Team

Dofo	Teams			NZL	- 88			EGY · 86						
Refs	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M?	
CC	GARCIA NIEVES, Daniel Alberto (VEN)	12	N/A	N/A	0	N/A	N/A	11	N/A	N/A	1	N/A	N/A	
U1	PRAKSCH, Péter (HUN)	10	N/A	N/A	0	N/A	N/A	16	N/A	N/A	0	N/A	N/A	
U2	PARK, Kyoungjin (KOR)	7	N/A	N/A	0	N/A	N/A	13	N/A	N/A	2	N/A	N/A	
	TOTAL	29 (42%)								40 (58%)			
	ССМ			29 (4	12%)			40 (58%)						
	ICCM			N	/A					N	/A			
	INCO			N	/A					N	/A			
	L2M C	0								3 (4	,3%)			
	L2M I	N/A								N	/A			
	L2M ?	N/A							N/A					

Ref	0		TOTALS																		
S	Assessment	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M ?	CCM	ICCM	INCO	L2M C	L2M I	L2M?		
CC	GARCIA NIEVES, Daniel Alberto (VEN)	12	N/A	N/A	0	N/A	N/A	11	N/A	N/A	1	N/A	N/A	23	N/A	N/A	1	N/A	N/A	CHAMP.	FIBA
U1	PRAKSCH, Péter (HUN)	10	N/A	N/A N/A 0 N/A N/A 16 N/A N/A 0 N/A N/A 26 N/A N/A 0 N/A N/A											AVG	AVG					
U2	PARK, Kyoungjin (KOR)	7	N/A N/A 0 N/A N/A 13 N/A N/A 2 N/A N/A 20 N/A N/A 2 N/A N/A																		
	TOTAL									69 (1	00%)										
	ССМ									69 (1	00%)										
	ICCM									N,	/A										
	INCO									N,	/A										
	L2M C		3 (4,3%)																		
	L2M I		N/A																		
	L2M ?		N/A																		



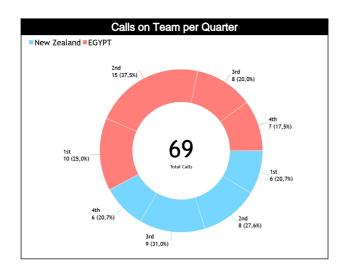


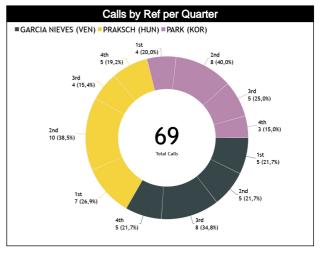




Calls vs Referee

Quarters		Quar	ter 1		Quarter 2				Quarter 3					Quarter 4					
3 Referees	į	4	1	0'		j'	1	0'		5"	10'		-	5"		10'	Las	st 2'	TOTAL
GARCIA NIEVES, Daniel Alberto	1 33%	2 67%	1 50%	1 50%	1 20%	4 80%	0	0	5 63%	3 38%	3 100%	0	1 50%	1 50%	0	1 100%	0	0	12 12 50% 50%
(VEN)		3 8%	8	2 %	21	5 %		0		B 8%	3 13%	6		2 %	4	1 !%		0	24 33%
PRAKSCH, Péter	2 33%	4 67%	0	1 100%	2 29%	5 71%	2 67%	1 33%	2 50%	2 50%	1 100%	0	1 25%	3 75%	0	0	0	0	10 16 38% 62%
(HUÑ)		6 8%	4	1 %	27	7 '%		3 2%	15	4 5%	1 4%)	15	4 i%		0		0	26 36%
PARK, Kyoungjin	2 67%	1 33%	0	1 100%	2 40%	3 60%	1 33%	2 67%	2 40%	3 60%	0 1	1 100%	0	2 100%	0	2 100%	0	0	7 15 32% 68%
(KOR)		3 !%	5	1 %	23	5 8%		3 !%		5 8%	1 5%		9	2 %	ű	2 9%		0	22 31%
TOTAL	5 42%	7 58%	1 25%	3 75%	5 29%	12 71%	3 50%	3 50%	9 53%	8 47%	4 80%	1 20%	2 25%	6 75%	0	3 100%	0	0	29 43 40% 60%
TOTAL		2	6	4 %		7 !%	8	6 %		7 !%	5 7%			B %	4	3 !%		0	72







Play Situations Break-down

		Play Situat	tions Table					
Concepts	GARCIA NIE Albert	VES, Daniel o (VEN)	PRAKSCH,	Péter (HUN)	PARK, Kyou	ungjin (KOR)	Tol	tals
	NZL	EGY	NZL	EGY	NZL	EGY	NZL	EGY
Continuous Movement/Drive to basket	1	1	1	0	0	1	2	2
Continuous Movement/Moving Shot	0	2	3	2	3	2	6	6
Shot	0	0	1	0	0	0	1	0
Manufacturing	0	0	0	0	0	0	0	0
Dunk, Tap or Alley oop	0	0	0	0	0	1	0	1
Landing	0	0	0	0	0	0	0	0
Penetration	0	2	0	1	0	1	0	4
Perimeter play	1	0	1	0	1	0	3	0
Fast break	0	0	0	0	0	0	0	0
Transition	1	0	0	1	0	0	1	1
Rebound	2	0	2	0	0	2	4	2
Post Play	1	1	1	0	0	0	2	1
Key area action	0	2	0	0	0	0	0	2
Screen Action	1	0	0	2	0	1	1	3
Double Team	0	0	0	0	0	0	0	0
Help Defense	0	0	0	0	0	1	0	1
Stopping the Clock	0	0	0	0	0	0	0	0
Dead Ball	0	0	0	3	1	0	1	3
Free Throws	0	0	0	0	0	0	0	0
Throw-in	0	0	0	0	0	0	0	0
Toss	0	0	0	0	0	0	0	0
Totals	7	8	9	9	5	9	21	26

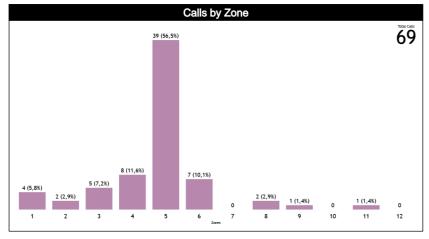


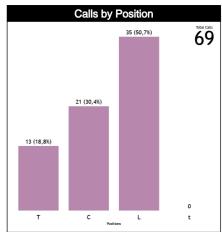
Call Average vs Game



Calls vs Zone and Position

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	1 (9%)	1 (9%)	0 (0%)	0 (0%)	7 (64%)	2 (18%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
C3	0 (0%)	0 (0%)	4 (40%)	2 (20%)	4 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	10	0.0	0.0
11	3 (38%)	1 (13%)	0 (0%)	0 (0%)	1 (13%)	1 (13%)	0 (0%)	1 (13%)	1 (13%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
тз	0 (0%)	0 (0%)	1 (20%)	1 (20%)	2 (40%)	0 (0%)	0 (0%)	1 (20%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	4 (25%)	10 (63%)	1 (6%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (6%)	0 (0%)	16	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	1 (5%)	15 (79%)	3 (16%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	19	0.0	0.0
Ct	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
Τt	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
lk .	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TOTAL	4	2	5	8	39	7	0	2	1	0	1	0	69	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		







IRS vs Game

IRS	TODIOO	(F	IRS		INITIAL		FINAL		DURATION		
SITUATIONS	TOPICS	REF	HCC	CCM	ICCM	INCO	CCM	ICCM	AVG	CCM	ICCM
	IRS vs COMPETITION										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
F00	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
(0)	00B Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	00B	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation & Basket	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
A NIV TIME	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
,,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



Regular Call vs L2M & OT Accuracy

