

# FIBA POST GAME REPORT

ESP vs MNE GP215 2023 FIBA WOMENS EUROBASKET



### Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	7
Calls vs Referee	
Play Situations Break-down	9
Call Average vs Game	10
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



### Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

### **Global Evaluation**

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



## Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





#### **Game Information**

	2023 FIBA WOMENS RUROBASKET											
		GROUP PHASE · GP215										
	20:45 16/0	6/2023		TEL AV								
	%	Total	Calls	Total	%							
Spain	N/A	10	Fouls	10	N/A	Montenegro						
	N/A	9	Violations	9	N/A							
ESP	N/A	7	OOB	8	N/A	MNE						
78	N/A	0	Fake	0	N/A	57						
	N/A	0	DOG	0	N/A							
	N/A	19	Total	19	N⁄A							

Quarters	Quar	rter 1	Quarter 2		Quar	ter 3	Quar	ter 4	TU	IAL	
Score	19	14	23	15	10	22	26	06	78	57	
Duration	00:12:59		00:3	0:39	00:1	6:22	00:1	5:56	01:15:56		
Fouls	1	3	4	2	4	1	1	4	10	10	
Violations	2	2	4	4	2	2	1	1	9	9	
OOB	1	2	3	4	2	1	1	1	7	8	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

REFERENCESTAR		
	10 (10 0 I <b>) (4</b>	SIMI

TÓTH, Cecília (HUN)

MARQUES, Paulo (POR)



**Referee Instructor** 

LICINA,Miodrag (SRB)



Stand-by Referee Instructor

N/A

Video Operator

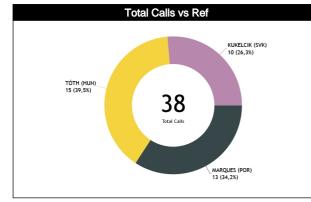
KUKELCIK, Marek (SVK)

> LÓPEZ, Txus (ESP)

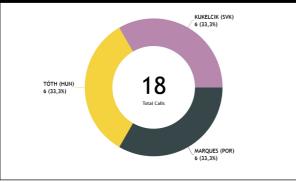


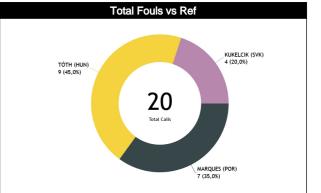
#### Calls Summary vs Referee

Types/Referees	α		Ţ	1	τ	2	TU	TAL	CHAMPIONSHIP	FIBA
CALLS	11 (85%) 13 (34		4 (27%)	11 (73%) 39%)	<b>4 (40%)</b> 10 (2	6 (60%)		19 (50%) 8	0	0
FOULS	6 (86%)	1 (14%)	2 (22%)	7 (78%)	2 (50%)	2 (50%)	10 (50%)	10 (50%)	0	0
DEFENSIVE	7 (35 6 (86%)	5%) 1 (14%)	9 (4 2 (29%)	5%) 5 (71%)	4 (2 2 (50%)	0%) 2 (50%)	2 10 (56%)	0 8 (44%)	0	0
DEFENSIVE	7 (39	9%)	•	9%)		2%)	1	8	<b>.</b>	<b>U</b>
OFFENSIVE	0	0	0 2 (10	2 (100%)	0	0	0	2 (100%) 2	0	0
	0	0	0	0	0	0	0	0		•
DOUBLE FOUL	Ö		(		(	5	(	0	0	0
UNSPORTSMANLIKE	0	0	0	0	0	0	0	0	0	0
	0		0	2	0	0		0		
TECHNICAL	0	0		0		)	0	0	0	0
DISQUALIFYING		1 (14%)	2 (22%)	7 (78%)	2 (50%)	2 (50%)		10 (50%)	0	0
	7 (35			5%)	•	0%)	_	0		
OOB	0	0	0	0	0	0	0	0	0	0
	5 (83%)	1 (17%)	2 (33%)	4 (67%)	2 (33%)	4 (67%)	9 (50%)	9 (50%)		•
STEP ON SIDE LINE	6 (33	3%)	6 (3	3%)	6 (3	3%)	1	8	0	0
OTHER	0	0	0	0	0	0	0	0	0	0
	0									
VIOLATIONS	5 (83%) 6 (33	<u>1 (17%)</u> 3%)	2 (33%) 6 (3	4 (67%) 3%)	2 (33%) 6 (3	4 (67%) 3%)	9 (50%) 1	<u>9 (50%)</u> 8	0	0
TRAVELING	3 (75%)	1 (25%)	2 (33%)	4 (67%)	2 (40%)	3 (60%)	7 (47%)	8 (53%)	0	0
	4 (27		6 (4			3%)		5		
OTHER	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0		
Fake	0	-	- (	5	(	2	(	0	0	0
DOG	0	0	0	0	0	0	0	0	0	0
	0	0	0	0	0	0	0	0		
IRS	0			0 0		) )			0	0
НСС	0	0	0	0 0	0 (	0 0	0	0	0	0



Total Violations vs Ref





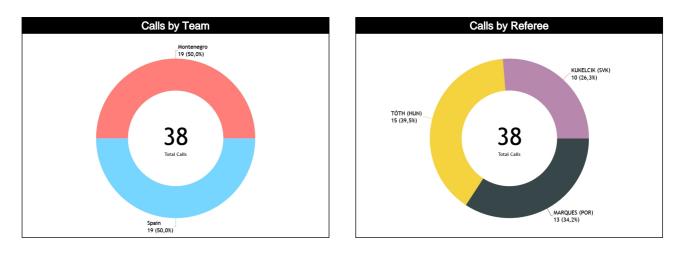
Total IRS vs Ref

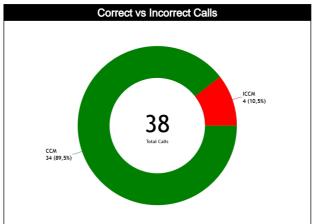
**O** Total Calls



#### **Calls vs Team**

Ref	Teams			ESP	· 78					MNE	• 57					тот	ALS				
s	Assessment	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2M I	L2M?	Correc	Incorr	Inconc	L2M C	L2MI	L2M?		
сс	MARQUES, Paulo (POR)	11	N/A	N/A	0	N/A	N/A	2	N/A	N/A	0	N/A	N/A	13	N/A	N/A	0	N/A	N/A	CHAMP.	FIBA
U1	TÓTH, Cecília (HUN)	4	N/A	N/A	0	N/A	N/A	11	N/A	N/A	0	N/A	N/A	15	N/A	N/A	0	N/A	N/A	AVG	AVG
U2	KUKELCIK, Marek (SVK)	4	N/A	N/A	0	N/A	N/A	6	N/A	N/A	0	N/A	N/A	10	N/A	N/A	0	N/A	N/A		
	TOTAL	19 (50%)					19 (50%)				38 (100%)					0.0	0.0				
	CORRECT			N	/A			N/A				N/A				0.0	0.0				
	INCORRECT			N	/A			N/A				N/A					0.0	0.0			
	INCONCLUSIVE			N	/A			N/A				N/A					0.0	0.0			
	L2M C		N/A				N/A				N/A					0.0	0.0				
	L2M I		N/A				N/A				N/A					0.0	0.0				
	L2M ?			N	/A					N	/A			N/A					0.0	0.0	

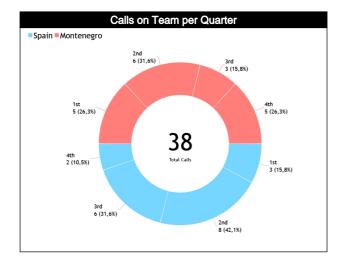


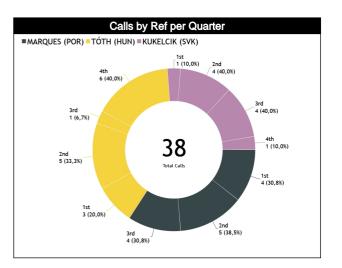




#### **Calls vs Referee**

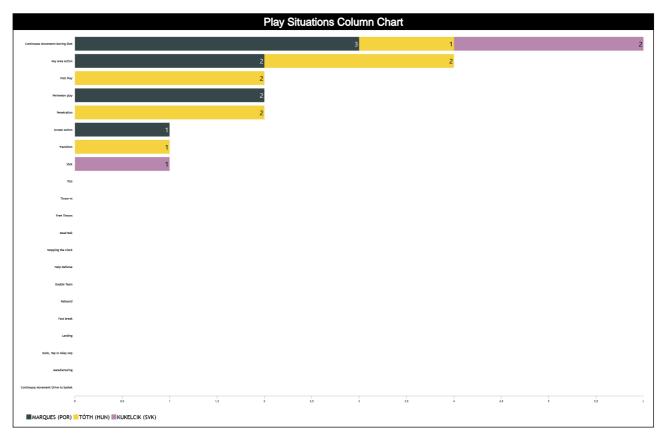
Quarters	Q.	arter 1	Quan	ter 2	Quar	ter 3		Quarter 4		TUTAT
3 Referees	5	10'	5	10'	5'	10'	5	10'	Last 2'	TOTAL
MARQUES Paulo (POR)	0 0	2 2 50% 50%	2 100% 0	3 100% 0	1 100% 0	3 100% 0	0 0	0 0	0 0	11 2 85% 15%
(PUR)	0	4 31%	2 15%	3 23%	-		0	0	0	13 34%
TÚI <u>HCe</u> cília	0 <mark>1</mark> 100	1 1 % 50% 50%	0 3	1 1 50% 50%	0 0	0 <mark>1</mark> 100%	2 33% <mark>67%</mark>	0 0	0 0	4 11 27% 73%
TÚIHCecília (HLN)	1 7%	2 13%	3 20%	2 13%	0	1 7%	6 40%	0	0	15 39%
<b>HURFICIK</b> Marek (SVB)	0 <mark>1</mark> 100	<sub>%</sub> 00	1 1 50% 50%	1 1 50% 50%	2 50% <mark>50%</mark>	0 0	0 <mark>1</mark> 100%	0 0	0 0	4 6 40% 60%
(SVB)	1 10% 0		2 2 20% 20%		4 40%	0	1 10%	0	0	10 26%
PITTERAT	0 2 100	3 3 50% 50%	3 4 43% 57%	5 2 71% 29%	3 2 60% 40%	3 1 75% 25%	2 5 29% 71%	0 0	0 0	19 50% 50%
TOTAL	2 5%	6 16%	7 18%	7 18%	5 13%	4 11%	7 18%	0	0	38







#### **Play Situations Break-down**



Play Situations Table												
Concepts	MARQUES,	Paulo (POR)	TÚTH, Ceo	cília (HUN)	KUKELCIK, N	farek (SVK)	Tot	als				
•	ESP	MNE	ESP	MNE	ESP	MNE	ESP	MNE				
Continuous Movement/Drive to basket	0	0	0	0	0	0	0	0				
Continuous Movement/Moving Shot	3	0	1	0	2	0	6	0				
Shot	0	0	0	0	0	1	0	1				
Manufacturing	0	0	0	0	0	0	0	0				
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0				
Landing	0	0	0	0	0	0	0	0				
Penetration	0	0	0	2	0	0	0	2				
Perimeter play	2	0	0	0	0	0	2	0				
Fast break	0	0	0	0	0	0	0	0				
Transition	0	0	0	1	0	0	0	1				
Rebound	0	0	0	0	0	0	0	0				
Post Play	0	0	1	1	0	0	1	1				
Key area action	2	0	0	2	0	0	2	2				
Screen Action	0	1	0	0	0	0	0	1				
Double Team	0	0	0	0	0	0	0	0				
Help Defense	0	0	0	0	0	0	0	0				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	0	0	0	0	0	0	0	0				
Free Throws	0	0	0	0	0	0	0	0				
Throw-In	0	0	0	0	0	0	0	0				
Toss	0	0	0	0	0	0	0	0				
Totals	7	1	2	6	2	1	11	8				

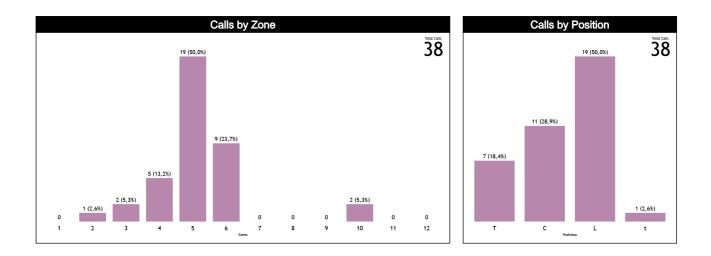


### Call Average vs Game



#### **Calls vs Zone and Position**

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TUTAL	CHAMP.	RI PA
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3 (60%)	2 (40%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5	0.0	0.0
C3	0 (0%)	1 (17%)	0 (0%)	0 (0%)	5 (83%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
n	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3	0.0	0.0
<b>T3</b>	0 (0%)	0 (0%)	2 (50%)	2 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4	0.0	0.0
14	0 (0%)	0 (0%)	0 (0%)	2 (18%)	7 (64%)	2 (18%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11	0.0	0.0
15	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
16	0 (0%)	0 (0%)	0 (0%)	1 (13%)	4 (50%)	2 (25%)	0 (0%)	0 (0%)	0 (0%)	1 (13%)	0 (0%)	0 (0%)	8	0.0	0.0
Ct	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
Tt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (100%)	0 (0%)	0 (0%)	1	0.0	0.0
Lt	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
TUFAL	0	1	2	5	19	9	0	0	0	2	0	0	38	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





#### **RS vs Game**

<b>I</b> IS		1	8	N	TAL.	FOOTAGE	D.	AL.	DURATION PROTOCOL		OCOL
SITUATIONS	TURIS	ROF	HCC	ССМ	ICCM	INCO	ССМ	ICCM	AVG	ССМ	ICCM
	<b>IRS</b> vs <b>COMPENIION</b>										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
L2M (4)	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
	OOB	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	<b>IR</b> S vs GAM										



#### **Regular Call vs I2M&OT Accuracy**

