

# FIBA Game Stats

PUR vs ARG FP303 2023 U16 AMERICAS



# **Contents**

Note about the data:	3
Global Evaluation:	3
Quality and Consistency:	4
Game – General Information:	5
General Calls Evaluation	6
Plays Situation Breakdown	6
Regular Call vs. L2M & OT Accuracy	
Accuracy by Quarter	7
Calls Summary	8
Calls by Referee	9
Calls by Zone and Position	10
Call Types by Referee	11



## Note about the data:

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicised. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams, Delegation members, Coaches, Players.
- Media
- Other parties

### **Global Evaluation:**

To obtain a final global assessment of referree performance during a game or competition, some non-tangible variables must be taken into consideration. Data is never an absolute within the contextof an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can is used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



# **Quality and Consistency:**

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





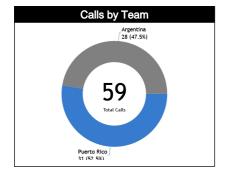
# Game – General Information:

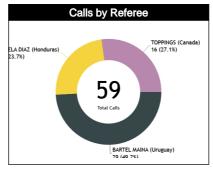
Competition		202	3 U16 AMERIO	CAS	
Game	PUR				ARG
Score	86	17-19 /	19-14 / 22-14	/ 28-29	76
Duration	00:19:22	00:26:02	00:20:56	00:17:01	01:59:15
Fouls (IRS)	24 (1)				26 (0)
	(	GAME INFOR	MATION		
Stage/Round		FP303			FP303
Date		17	:30 12/06/202	23	
Place			MERIDA		
		REFEREEING	STAFF		
BARTEL MAINA, Ai (Urugua	ndrés Gaston V ay)	/ARELA DIAZ, Or (Hondura	lando Jose as)	TOPPII (C	NGS, Cooper Canada)
	Section of the sectio				GLQ GLQ JAMES
Referee Inst	tructor S	tand-by Referee	Instructor	Video	o Operator
MOORE, 1 (USA)	「erry	N/A		А	xel Coll

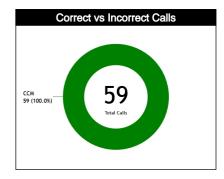


#### **General Calls Evaluation**

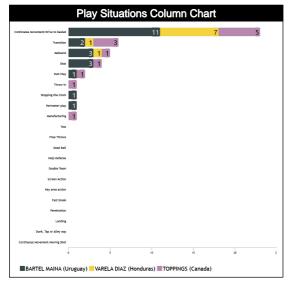
Refs	Teams			Puerto F	Rico 86					Argent	lna 76			TOTALS					
Reis	Assessment	Correct	Incorrect	Inconcl.	L2M C	L2M I	L2M?	Correct	Incorrect	Inconcl.	L2M C	L2M I	L2M?	Correct	Incorrect	Inconcl.	L2M C	L2M I	L2M?
сс	BARTEL MAINA, Andrés Gaston (Uruguay)	16	0	0	3	0	0	13	0	0	4	0	0	29	0	0	7	0	0
U1	VARELA DIAZ, Orlando Jose (Honduras)	8	0	0	1	0	0	6	0	0	1	0	0	14	0	0	2	0	0
U2	TOPPINGS, Cooper (Canada)	7	0	0	0	0	0	9	0	0	1	0	0	16	0	0	1	0	0
	TOTAL			31 (52.54%)				28 (47.46%)						59 (100%)					
	CORRECT			31 (52	.54%)			28 (47.46%)						59 (100%)					
	INCORRECT			0				0						0					
	INCONCLUSIVE			0				0						0					
	L2M C			4 (6.7	78%)					6 (10.	17%)			10 (16.95%)					
	L2M I			0	1			0						0					
	L2M?			0						0				0					







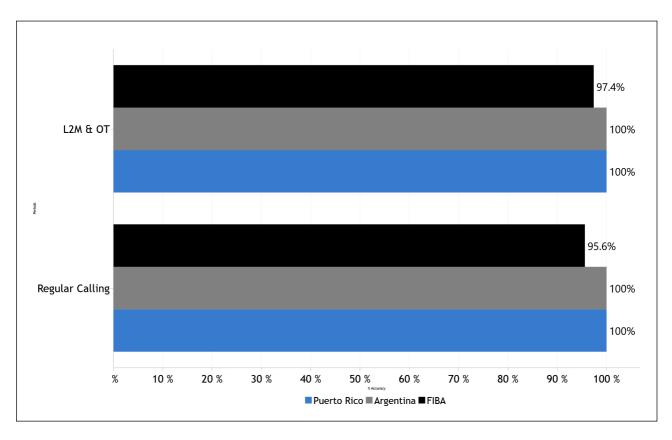
### **Plays Situation Breakdown**



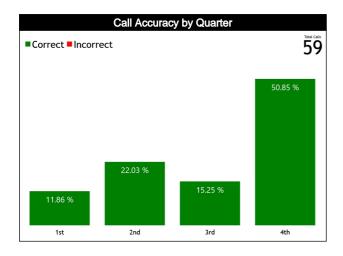
	Play Situations Table																
2	Totals				BARTEL MAINA, Andrés Gaston (Uruguay)					ELA DIA ose (Ho			то	TOPPINGS, Cooper (Canada)			
Concepts	Correct		Incorrect		Correct		Incorrect		Correct		Incorrect		Correct		Incorrect		
		ARG	PUR	ARG		ARG	PUR		PUR		_	ARG	PUR		_	ARG	
Continuous Movement/Drive	13	10	0	0	7	4	0	0	4	3	0	0	2	3	0	0	
Continuous	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Shot	0	4	0	0	0	3	0	0	0	0	0	0	0	1	0	0	
Manufacturing	0	1	0	0	0	0	0	0	0	0	0	0	0	1	0	0	
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Landing	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Penetration	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Perimeter play	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	
Fast break	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Transition	2	4	0	0	1	1	0	0	0	1	0	0	1	2	0	0	
Rebound		3	0	0	1	2	0	0	1	0	0	0	0	1	0	0	
Post Play	2	0	0	0	1	0	0	0	0	0	0	0	1	0	0	0	
Key area action	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Screen Action	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Double Team	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Help Defense	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Stopping the Clock	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	
Dead Ball	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Free Throws	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Throw-In	1	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	
Toss	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	
Totals	21	23	0	0	11	11	0	0	5	4	0	0	5	8	0	0	

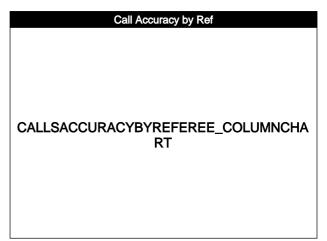


#### Regular Call vs. L2M & OT Accuracy



#### **Accuracy by Quarter**

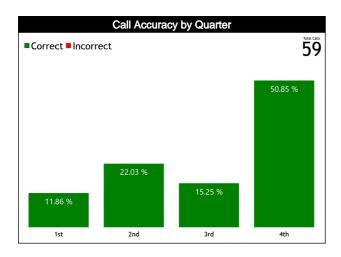


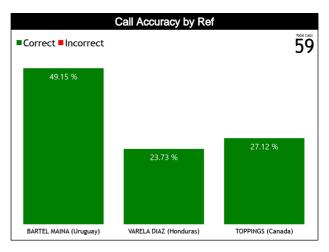


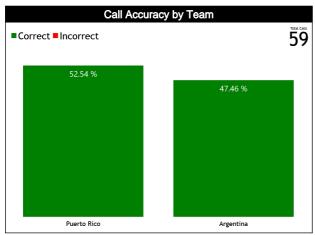


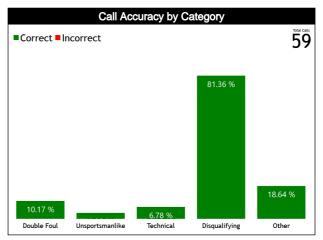
#### **Calls Summary**

Quarters	1st Quarter		2nd Q	uarter	3rd Q	uarter	4th Q	uarter	То	tal
Duration	00:19:22		00:2	:6:02	00:2	0:56	00:1	7:01	01:59:15	
Calls	4 (57%)	3 (43%)	7 (54%)	6 (46%)	6 (67%)	3 (33%)	14 (47%)	16 (53%)	31 (53%)	28 (47%)
Calls	7 (12%)		13 (22%)		9 (1	5%)	30 (5	51%)	59 (100%)	
Fouls	4 (67%)	2 (33%)	6 (50%)	6 (50%)	4 (57%)	3 (43%)	10 (40%)	15 (60%)	24 (48%)	26 (52%)
rouis	6 (1	2%)	12 (2	24%)	7 (1	4%)	25 (	50%)	50 (85%)	
Travelling	0	0	0	0	0	0	0	0	0	0
Traveiling	(	0		0	(	)	(	)	(	)
Other Violations	0	1 (100%)	1 (100%)	0	2 (100%)	0	4 (80%)	1 (20%)	7 (78%)	2 (22%)
Other violations	1 (11%)		1 (1	1%)	2 (2	2%)	5 (5	6%)	9 (15%)	
IRS	0	0	0	0	0	0	1 (100%)	0	1 (100%)	0
IKS	(	0	(	0	0		1 (100%)		1 (2	2%)
No Call CNC/ICNC	0	0	0	0	0	0	0	0	0	0
	(	0		0	(	)	(	)	0	





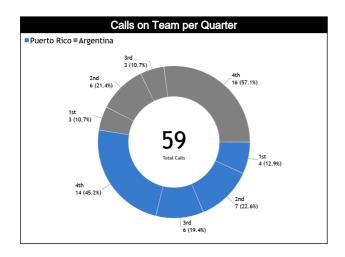


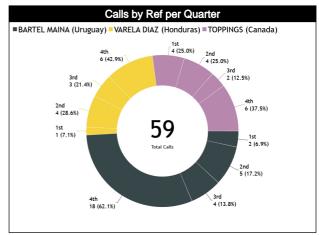




### **Calls by Referee**

Quarters	Quarter 1					Quar	ter 2			Qua	rter 3				Quai	rter 4			TOTAL	
3 Referees		5'	1	0'	5'		10'		Į	5'	1	0'	5'		10'		Last 2'		TOTAL	
BARTEL MAINA Andrés	0	1 100%	1 100%	0	3 100%	0	1 50%	1 50%	0	2 100%	2 100%	0	5 71%	2 29%	4 36%	7 64%	3 43%	4 57%	16 55%	13 45%
Gaston (Uruguay)			1 1 3% 3%			3 2 10% 7%		1	2 7%		2 7 7% 24%		11 38%		7 24%		29 49%			
VARELA DIAZ Orlando Jose	1 100%	0	0	0	0	2 100%	1 50%	1 50%	2 100%	0	0	1 100%	1 100%	0	3 60%	2 40%	1 50%	1 50%	8 57%	6 43%
(Honduras)	1 7% 0		0	2 14%		2 14%			2 1%	7	1	7'	I %	5 36%		_				
TOPPINGS Cooper	2 67%	1 33%	0	1 100%	1 50%	1 50%	1 50%	1 50%	1 100%	0	1 100%	0	1 25%	3 75%	0	2 100%	0	1 100%	7 44%	9 56%
(Canada)	-	3 9%	6	1 %		<u>2</u> 3%	_	2 3%	6	1 %	6	1 %	25	1 5%		2 3%	6	1 %		6 7%
TOTAL	3 60%	2 40%	1 50%	1 50%	4 57%	3 43%	3 50%	3 50%	3 60%	2 40%	3 75%	1 25%	7 58%	5 42%	7 39%	11 61%	4 40%	6 60%	31 53%	28 47%
IOTAL		5 %	_	2 %	12			5 )%		5 %		4 %	1 20	2 )%		8  %		0 7%	5	9

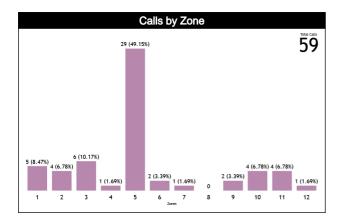


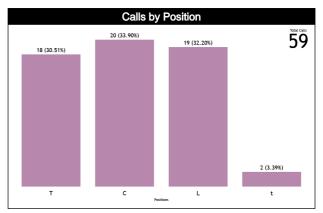




### **Calls by Zone and Position**

Pos/Zones	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6 (67%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	3 (33%)	0 (0%)	9
C3	0 (0%)	1 (9%)	3 (27%)	0 (0%)	7 (64%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	11
T1	5 (42%)	2 (17%)	0 (0%)	0 (0%)	2 (17%)	2 (17%)	1 (8%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	12
Т3	0 (0%)	1 (17%)	3 (50%)	1 (17%)	1 (17%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6
L4	0 (0%)	0 (0%)	0 (0%)	0 (0%)	5 (56%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4 (44%)	0 (0%)	0 (0%)	9
L5	0	0	0	0	0	0	0	0	0	0	0	0	0
L6	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8 (80%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (10%)	1 (10%)	10
Ct	0	0	0	0	0	0	0	0	0	0	0	0	0
Tt	0	0	0	0	0	0	0	0	0	0	0	0	0
Lt	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (100%)	0 (0%)	0 (0%)	0 (0%)	2
TOTAL	5	4	6	1	29	2	1	0	2	4	4	1	59







#### **Call Types by Referee**

	Types/Referees	BARTEL MAINA (Uru			. Orlando Jose duras)	TOPPINGS Co	oper (Canada)	то	TAL		
	CALLS	16 (55%)	13 (45%)	8 (57%)	6 (43%)	7 (44%)	9 (56%)	31 (53%)	28 (47%)		
	CALLS	29 (4	49%)	14 (	24%)	16 (27%)		5	i9		
	FOULS	13 (50%)	13 (50%)	5 (50%)	5 (50%)	6 (43%)	8 (57%)	24 (48%)	26 (52%)		
	FOOLS	26 (	52%)	10 (	20%)	14 (	28%)	5	i0		
	DEFENSIVE	10 (48%)	11 (52%)	5 (56%)	4 (44%)	6 (43%)	8 (57%)	21 (48%)	23 (52%)		
	DLI LINSIVL	21 (4	48%)	9 (2	20%)	14 (	32%)	4	4		
	OFFENSIVE	3 (60%)	2 (40%)	0	1 (100%)	0	0	3 (50%)	3 (50%)		
	OFFENSIVE	5 (8	3%)	1 (1	7%)	(	0	(	6		
	DOUBLE FOUL	2 (50%)	2 (50%)	0	1 (100%)	1 (100%)	0	3 (50%)	3 (50%)		
	DOOBLETOOL	4 (6	7%)	1 (1	7%)	1 (1	7%)	(	6		
FOULS	UNSPORTSMANLIKE	1 (50%)	1 (50%)	0	0	0 0		1 (50%)	1 (50%)		
EQ.	UNSFORTSWANLINE	2 (100%)			0	(	0		2		
	TECHNICAL	1 (50%)	1 (50%)	0	1 (100%)	1 (100%)	0	2 (50%)	2 (50%)		
	TECHNICAL	2 (50%)		1 (2	25%)	1 (2	25%)		4		
	DISQUALIFYING	11 (50%)	11 (50%)	5 (50%)	5 (50%)	6 (43%)	8 (57%)	22 (48%)	24 (52%)		
	DISQUALII TING	22 (4	48%)	10 (22%)		14 (	30%)	46			
	OTHER	2 (50%)	2 (50%)	0	0	0	0	2 (50%)	2 (50%)		
	OTTLER	4 (10	00%)		0	(	0		4		
	VIOLATIONS	3 (100%)	0	3 (75%)	1 (25%)	1 (50%)	1 (50%)	7 (78%)	2 (22%)		
	VIOLATIONS	3 (3	3%)	4 (4	14%)	2 (2	22%)		9		
NS	TRAVELING	0	0	0	0	0	0	0	0		
TIO	TIONVELING	(	)	-	0	(	0	(	<u> </u>		
VIOLATIONS	OTHER	3 (100%)	0	3 (75%)	1 (25%)	1 (50%)	1 (50%)	7 (78%)	2 (22%)		
>	OTTLER	3 (3		· · · · · · · · · · · · · · · · · · ·	14%)	_ ,	22%)	9			
	IRS	1 (100%)	0	0	0	0	0	1 (100%)	0		
	IIVO	1 (10	00%)		0		0	1			

