OBR vs UCH GP402 2023 WBLA

# FIBA POST GAME REPORT





## Contents

Note about the data	3
Global Evaluation	
Quality and Consistency	4
Game Information	5
Calls Summary vs Referee	6
Calls vs Teams	7
Calls vs Referee	
Play Situations Break-down	9
Call Average vs Game	10
Calls vs Zone and Position	11
IRS vs Game	12
Regular Call vs L2M & OT Accuracy	13



## Note about the data

The purpose of this report is to share OFFICIATING DATA with our referees. The intellectual property contained herein is the sole property of the FIBA Refereeing Department and must not be publicized. It is provided strictly FOR YOUR PERSONAL INFORMATION. Thank you for not sharing this information outside of the referee team.

The data and statistics presented can be modified when reviewed by FIBA Refereeing Department. The latest version of the data will be used as a basis for individual and global assessments during a competition. It will also be used to detect any deviations. The data only pertains to the calls made by the referees, whether they are negative or positive, and doesn't reflect a global assessment. This report is only one part of all the variables used by FIBA Refereeing Department to help the referees to improve and grow.

Data is useful for FIBA Officiating because it provides a means to justify the quality of our calls. Numbers are not subjective. They are unquestionable fact that can be used as compelling arguments against complaints made by:

- Teams; Delegation members, Coaches, Players.
- Media
- Other estates

## **Global Evaluation**

To obtain a final global assessment of referee performance during a game or competition, some non- tangible variables must be taken into consideration. Data is never an absolute within the context of an overall assessment, but it helps. The interpretation of the data is left to the discretion of the people responsible for the evaluation.

Most importantly, data can be used to:

- Improve referees' personal officiating skills.
- Create/adapt different training methods.
- Secure FIBA standard criteria.
- Know your level compared to FIBA standard



# Quality & consistency

FIBA's Referee Department is continuously working to improve the coordination, quality, and consistency of our work. In order to attain this goal, the following people are key:





#### **Game Information**

			2023 WBLA									
		GP402 · GP402										
	19:00 22/09	9/2023		BUEN	IOS AIRES							
	%	Total	Calls	Total	%							
Obras Basket	N/A	15	Fouls	19	N/A	Universidad de						
	N/A	3	Violations	9	N/A							
OBR	N/A	11	OOB	13	N/A	UCH						
68	N/A	0	Fake	0	N/A	76						
	N/A	0	DOG	0	N/A							
	N/A	29	Total	41	N/A							

Quarters	Quarter 1		Qua	<b>ter 2</b>	Qua	ter 3	Quar	ter 4	TOTAL		
Score	20	30	11	17	14	16	23	13	68	76	
Duration	00:2	0:01	00:2	6:09	00:1	8:34	00:1	8:38	01:23:22		
Fouls	3	7	5	6	4	3	3	3	15	19	
Violations	0	1	0	4	1	2	2	2	3	9	
OOB	4	2	3	4	3	5	1	2	11	13	
Fake	0	0	0	0	0	0	0	0	0	0	
DOG	0	0	0	0	0	0	0	0	0	0	

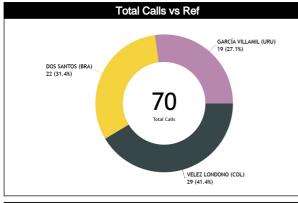
**REFEREEING STAFF** 



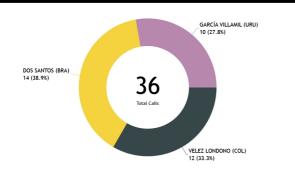


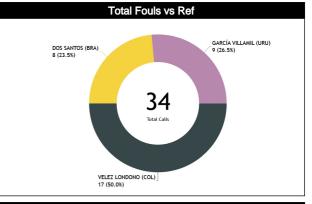
#### **Calls Summary vs Referee**

Types/Referees	C	C	L	11	U	2	TO	TAL	CHAMPIONSHIP	FIBA
CALLS	13 (45%)	<mark>16 (55%)</mark> 41%)	<mark>6 (27%)</mark> 22 (3	16 (73%)	<mark>10 (53%)</mark> 19 (2		29 (41%)	<b>41 (59%)</b>	0	0
FOULS	9 (53%)	8 (47%)	1 (13%)	7 (88%)	5 (56%)	4 (44%)	15 (44%)	19 (56%)	0	0
DEFENSIVE	8 (53%)	50%) 7 (47%)	1 (13%)	4%) 7 (88%)	9 (2 5 (63%)	3 (38%)	14 (45%)		0	0
	15 (4 1 (50%)	48%)	8 (2 0	.6%) 0	8 (2	6%) 1 (100%)	3 1 (33%)	1 2 (67%)		
OFFENSIVE	2 (6	7%)		0		3%)	;	3	0	0
DOUBLE FOUL	0	0	0	0	0	0	0	0	0	0
UNSPORTSMANLIKE	0	0	0	1 (100%) 00%)	0	0	0	1 (100%) 1	0	0
TECHNICAL	0	0	0	0	0	0	0	0	0	0
DISQUALIFYING	0	0	0	0	0	0	0	0	0	0
OOB	3 (38%)	0 5 (63%)	4 (44%)	0 5 (56%)	4 (57%)	) 3 (43%)	11 (46%)		0	0
005	8 (33%)		9 (38%)			9%)	_	4		
STEP ON SIDE LINE	0	0	0 0		0 0		0	0	0	0
OTHER	3 (38%) 8 (3	<mark>5 (63%)</mark> 3%)	<b>4 (44%)</b> 9 (3	<mark>5 (56%)</mark> 8%)	<mark>4 (57%)</mark> 7 (2	3 (43%) 9%)	11 (46%) 2	13 (54%) 4	0	0
VIOLATIONS	1 (25%) 4 (3	3 (75%)	1 (20%)	4 (80%)	1 (33%)	2 (67%) 5%)	3 (25%)	9 (75%) 2	0	0
TRAVELING	1 (50%) 2 (5	1 (50%)	0	<b>1 (100%)</b> 5%)		0	2 (50%)	2 (50%)	0	0
OTHER	0	2 (100%)	1 (25%)	3 (75%)	0	2 (100%)	1 (13%)	7 (88%)	0	0
Fake	2 (2 0	5%) 0	4 (5 0	i0%) 0	2 (2 0	5%) 0	0	3 0	0	0
	0	0	0	0	0	0	0	0	•	•
DOG		0	(	0	(	2		5	0	0
IRS	0	0	0	0	1 (100%) 1 (10	00%)	1 (100%)	0	0	0
HCC	0	0	0	0	0	0	0	0	0	0

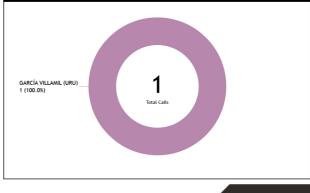








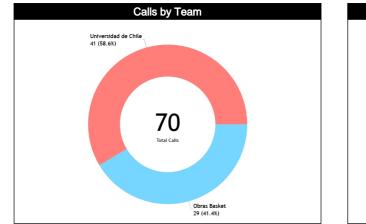
Total IRS vs Ref

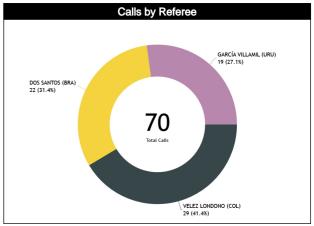


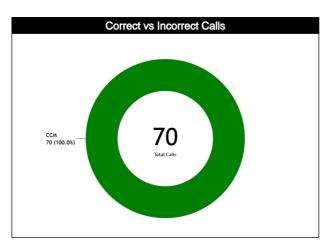


#### **Calls vs Team**

Re	Teams			OBR	- 68					UCH	• 76					тот	ALS				
fs	Assessment	Corre	Incorr	Incon	L2M	L2M I	L2M ?	Corre	Incorr	Incon	L2M	L2M I	L2M ?	Corre	Incorr	Incon	L2M	L2M I	L2M ?		
cc	VELEZ LONDONO, Carlos Andres (COL)	13	N/A	N/A	0	N/A	N/A	16	N/A	N/A	0	N/A	N/A	29	N/A	N/A	0	N/A	N/A	CHA MP.	FIBA
U1	DOS SANTOS, Alan Tiago (BRA)	6	N/A	N/A	1	N/A	N/A	16	N/A	N/A	1	N/A	N/A	22	N/A	N/A	2	N/A	N/A	AVG	AVG
U2	GARCÍA VILLAMIL, Aline Gabriela (URU)	10	N/A	N/A	1	N/A	N/A	9	N/A	N/A	0	N/A	N/A	19	N/A	N/A	1	N/A	N/A		
	TOTAL			29 (4	1.4%)			41 (58.6%)					70 (100%)						0.0	0.0	
	CORRECT			N	/A			N/A					N/A						0.0	0.0	
	INCORRECT			N	/A			N/A					N/A						0.0	0.0	
	INCONCLUSIVE			N	/A			N/A					N/A						0.0	0.0	
	L2M C	N/A						N/A					N/A						0.0	0.0	
	L2M I	N/A				N/A				N/A					0.0	0.0					
	L2M ? N/A					N/A				N/A						0.0	0.0				



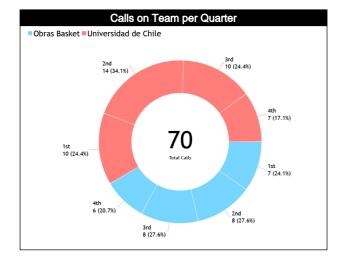


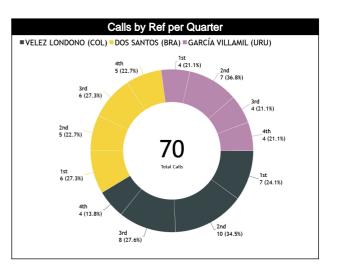




#### **Calls vs Referee**

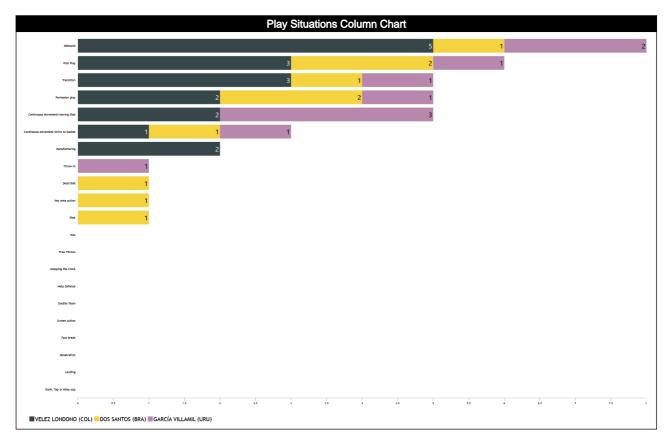
Quarters		Quar	ter 1			Qua	rter 2			Qua	rter 3				Qua	rter 4			то	TAL
3 Referees		5	1	0'	5'		1	10'		<del>,</del>	1	0'	5	<del>,</del>	1	0'	Las	st 2'		IAL
VELEZ LONDONO Carlos	0	1 100%	4 67%	2 33%	3 50%	3 50%	2 50%	2 50%	2 40%	3 60%	1 33%	2 67%	1 50%	1 50%	0	2 100%	0	0	13 45%	16 55%
LONDONO Carlos Andres (COL)	1 3%		6 21%		6 21%		4 14%		5 17%			3 )%	2 79	2 %		2 %		D		29  %
	3 75%	1 25%	0	2 100%	0	3 100%	0	2 100%	1 25%	3 75%	1 50%	1 50%	0	2 100%	1 33%	2 67%	1 50%	1 50%	6 27%	16 73%
Alan Tiago (BRA)	4 2 18% 9%		_	3 14%		2 9%		4 18%		2 9%		2 9%			3 4%		2 %		22  %	
GARCÍA VILLAMIL Aline Gabriela (URU)	0	2 100%	0	2 100%	1 50%	1 50%	2 40%	3 60%	2 67%	1 33%	1 100%	0	3 100%	0	1 100%	0	1 100%	0	10 53%	9 47%
Gabriela (URU)	-	2  %		2  %	2 11%			5 26%		3 16%		1 %	3 16%		5	1 %	5	1 %	-	9 7%
TOTAL	3 43%	4 57%	4 40%	6 60%	4 36%	7 64%	4 36%	7 64%	5 42%	7 58%	3 50%	3 50%	4 57%	3 43%	2 33%	4 67%	2 67%	1 33%	29 41%	41 59%
TOTAL	7 10 10% 14%		-				11 12 16% 17%		_	6 9%		7 10%		6 9%		3 4%		7	<b>'</b> 0	







## **Play Situations Break-down**



Play Situations Table												
Concepts	VELEZ LO Carlos And	ONDONO, dres (COL)	DOS SAN Tiago	TOS, Alan (BRA)	GARCÍA Aline Gabi	VILLAMIL, iela (URU)	Totals					
	OBR	UCH	OBR	UCH	OBR	UCH	OBR	UCH				
Continuous Movement/Drive to basket	1	0	0	1	1	0	2	1				
Continuous Movement/Moving Shot	2	0	0	0	1	2	3	2				
Shot	0	0	1	0	0	0	1	0				
Manufacturing	2	0	0	0	0	0	2	0				
Dunk, Tap or Alley oop	0	0	0	0	0	0	0	0				
Landing	0	0	0	0	0	0	0	0				
Penetration	0	0	0	0	0	0	0	0				
Perimeter play	1	1	0	2	1	0	2	3				
Fast break	0	0	0	0	0	0	0	0				
Transition	1	2	0	1	0	1	1	4				
Rebound	2	3	0	1	1	1	3	5				
Post Play	0	3	1	1	0	1	1	5				
Key area action	0	0	0	1	0	0	0	1				
Screen Action	0	0	0	0	0	0	0	0				
Double Team	0	0	0	0	0	0	0	0				
Help Defense	0	0	0	0	0	0	0	0				
Stopping the Clock	0	0	0	0	0	0	0	0				
Dead Ball	0	0	0	1	0	0	0	1				
Free Throws	0	0	0	0	0	0	0	0				
Throw-in	0	0	0	0	1	0	1	0				
Toss	0	0	0	0	0	0	0	0				
Totals	9	9	2	8	5	5	16	22				

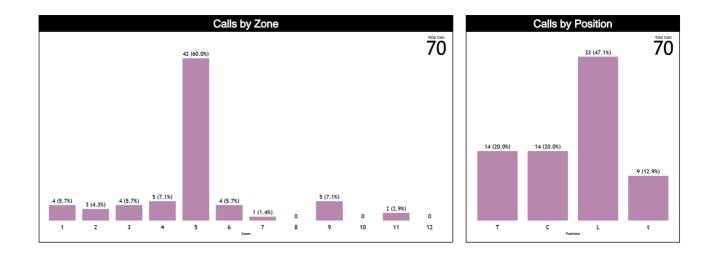


## Call Average vs Game



#### **Calls vs Zone and Position**

Pos/Zon	Zone 1	Zone 2	Zone 3	Zone 4	Zone 5	Zone 6	Zone 7	Zone 8	Zone 9	Zone 10	Zone 11	Zone 12	TOTAL	CHAMP.	FIBA
C1	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6 (100%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
C3	0 (0%)	2 (25%)	0 (0%)	0 (0%)	6 (75%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
Т1	4 (50%)	0 (0%)	0 (0%)	0 (0%)	1 (13%)	3 (38%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	8	0.0	0.0
ТЗ	0 (0%)	0 (0%)	3 (50%)	3 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	6	0.0	0.0
L4	0 (0%)	0 (0%)	0 (0%)	0 (0%)	14 (82%)	1 (6%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2 (12%)	0 (0%)	17	0.0	0.0
L5	0	0	0	0	0	0	0	0	0	0	0	0	0	0.0	0.0
L6	0 (0%)	0 (0%)	0 (0%)	1 (6%)	15 (94%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	16	0.0	0.0
Ct	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
Tt	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	1 (50%)	0 (0%)	0 (0%)	0 (0%)	2	0.0	0.0
Lt	0 (0%)	0 (0%)	0 (0%)	1 (20%)	0 (0%)	0 (0%)	0 (0%)	0 (0%)	4 (80%)	0 (0%)	0 (0%)	0 (0%)	5	0.0	0.0
TOTAL	4	3	4	5	42	4	1	0	5	0	2	0	70	0.0	0.0
CHAMP.	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		
FIBA	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0	0.0		





#### **IRS vs Game**

IRS	TODICS	IR	S	INIT	IAL	FOOTA	FIN	IAL	DURATI PROTOC		OCOL
SITUATIO	TOPICS	REF	HCC	ССМ	ICCM	INCO	ССМ	ICCM	AVG	ССМ	ICCM
	<b>IRS vs COMPETITION</b>										
	8" Violation	0	0	0	0	0	0"	0	0	0	0
500	Basket or not	0	0	0	0	0	0"	0	0	0	0
EOQ (5)	Foul or Not	0	0	0	0	0	0"	0	0	0	0
	OOB Shooter	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Violation	0	0	0	0	0	0"	0	0	0	0
	Goaltending / Basket	0	0	0	0	0	0"	0	0	0	0
L2M	OOB	0	0	0	0	0	0"	0	0	0	0
(4)	Shot Clock Violation &	0	0	0	0	0	0"	0	0	0	0
	Foul away from the shooter	0	0	0	0	0	0"	0	0	0	0
	2/3 Points Basket	0	0	0	0	0	0"	0	0	0	0
	Act of Violence / Fight	0	0	0	0	0	0"	0	0	0	0
	Free throw shooter	0	0	0	0	0	0"	0	0	0	0
	Game Clock Adjust	0	0	0	0	0	0"	0	0	0	0
	Shot Clock Adjust	0	0	0	0	0	0"	0	0	0	0
ANY TIME (11)	PF to UF	0	0	0	0	0	0"	0	0	0	0
(,	UF to PF	0	0	0	0	0	0"	0	0	0	0
	PF to DQF	0	0	0	0	0	0"	0	0	0	0
	UF to DQF	0	0	0	0	0	0"	0	0	0	0
	DQF to UF	0	0	0	0	0	0"	0	0	0	0
	DQF to PF	0	0	0	0	0	0"	0	0	0	0
	IRS vs GAME										



#### Regular Call vs L2M & OT Accuracy

